Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Multi-Item Mechanisms: Revenue Maximization from Samples

Yannai A. Gonczarowski

Harvard

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Based upon (but all typos are my own):

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Revenue Maximization with Samples as Input

• With the advent of internet-scale marketplaces, from Google/Bing/Facebook ad auctions through Amazon, now is a time for microeconomic theory to shine brightly!

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- With the advent of internet-scale marketplaces, from Google/Bing/Facebook ad auctions through Amazon, now is a time for microeconomic theory to shine brightly!
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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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- Can a seller make do with an (internet-scale but) reasonable amount of samples?

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- Turn to statistical/machine learning for modeling inspiration.
- Sample complexity: the number of samples required for learning a "good enough" auction.
  - CS: "polynomially" = many vs. "exponentially" = too many

- Parametric Learning
- Nonparametric Learning
- Proof Overview
- Conclusion

# Setting

- Standard setup: one seller, *n* items for sale, *m* (potential) buyers.
- Buyer *i*'s **valuation** for item *j* is **independently** drawn from some distribution *V<sub>ij</sub>* supported on [0, *H*].
- Each buyer's valuation is additive across items.
- Seller wishes to find an **auction mechanism** that would yield good **revenue in expectation** over  $X_{i,i} V_{ij}$ .

- Parametric Learning
- Nonparametric Learning
- Proof Overview
- Conclusion

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  - Individually Rational (IR):
    - $\forall i, \forall valuations v_{i1}, \ldots, v_{im}$ , if *i* bids  $v_i$ , then :  $v_i$ (outcome)-payment<sub>i</sub>  $\geq 0$ .

- Parametric Learning
- Nonparametric Learning
- Proof Overview
- Conclusion

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     ∀i, ∀valuations v<sub>i1</sub>,..., v<sub>im</sub>, if i bids v<sub>i</sub>, then : v<sub>i</sub>(outcome)-payment<sub>i</sub> ≥ 0.

Bayesian Incentive Compatible (BIC):  

$$\forall i, v_i, v'_i : \qquad \mathbb{E}_{v_{-i} \sim V_{-i}} [v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v_i] \ge$$
  
 $\mathbb{E}_{v_{-i} \sim V_{-i}} [v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v'_i].$ 

- Parametric Learning
- Nonparametric Learning
- Proof Overview
- Conclusion

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Two standard settings:

• Bayesian revenue maximization: seller has complete knowledge of  $X V_{ij}$ .

- Parametric Learning
- Nonparametric Learning
- Proof Overview
- Conclusion

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$$\begin{array}{ll} \text{Bayesian Incentive Compatible (BIC):} \\ \forall i, v_i, v'_i : & \mathbb{E}_{v_{-i} \sim V_{-i}} \left[ v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v_i \right] \geq \\ & \mathbb{E}_{v_{-i} \sim V_{-i}} \left[ v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v'_i \right]. \end{array}$$

Two standard settings:

- Bayesian revenue maximization: seller has complete knowledge of  $X V_{ij}$ .
- Revenue maximization from samples: seller has access to polynomially many samples from X V<sub>ij</sub>. ("PAC learning-like.")
  - Benchmark remains the optimal auction given  $X V_{ij}$ .

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Bayesian Auction (Mechanism) Design

- The seller is given

   a distribution from which the buyers' types (item valuations)
   are drawn, but does not know
   the realizations.
- The goal: find a **truthful** auction that **maximizes** the revenue of the seller, **in expectation** over this distribution.



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Empirical Bayesian Auction (Mechanism) Design

- The seller is given **polynomially** many samples from a distribution from which the buyers' types (item valuations) are drawn, but does not know the distribution or the realizations.
- The goal: find a **truthful** auction that **maximizes**<sup>\*</sup> the revenue of the seller, **in expectation** over this **(unknown)** distribution.



<sup>\*</sup>Up to an additive  $\varepsilon$ , with high probability (**PAC learning**-like).

Multi-Item Mechanisms: Revenue Maximization from Samples

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# The Challenge in Empirical Auction Design

• Single-item Bayesian optimization is completely solved. (Myerson 1981)

Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion



- Single-item Bayesian optimization is completely solved. (Myerson 1981)
- The naïve approach (at least when there is just one item): perform Bayesian optimization with respect to the empirical distribution over the samples.

Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion



- Single-item Bayesian optimization is completely solved. (Myerson 1981)
- The naïve approach (at least when there is just one item): perform Bayesian optimization with respect to the empirical distribution over the samples.
- The potential problem: **overfitting**. A mechanism tailored for a slightly noisy version of the true underlying distribution can conceivably perform very poorly on the true distribution.

Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion



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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



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### Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Learning-Theoretic Dimensionality

### Theorem (Morgenstern and Roughgarden, 2016)

The pseudodimension of the set of all separate-item-pricing mechanisms (when viewed as functions from valuations to revenue) is  $O(n \log n)$ .

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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The pseudodimension of the set of all separate-item-pricing mechanisms (when viewed as functions from valuations to revenue) is  $O(n \log n)$ .

• Babaioff, Immorlica, Lucier, and Weinberg (2014) prove that the better of optimal separate item pricing and optimal bundle pricing attains at least a 1/6 fraction of the optimal revenue. Therefore, the above theorem guarantees that poly( $n, H, \log 1/\delta$ ) samples suffice for learning an up-to-1/7optimal mechanism with probability  $1 - \delta$ .

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- Fix samples (v<sup>(1)</sup>,..., v<sup>(s)</sup>) and fix thresholds t<sub>1</sub>,..., t<sub>s</sub>. How big can we make s while keeping (v<sup>(1)</sup>,..., v<sup>(s)</sup>) shatterable?

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Bounding the Pseudodimension

Fix some item *i*, gradually increase *p<sub>i</sub>* from 0 to ∞. Keep track of at which samples item *i* gets sold (1) or doesn't get sold (0)

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Bounding the Pseudodimension

Fix some item *i*, gradually increase *p<sub>i</sub>* from 0 to ∞. Keep track of at which samples item *i* gets sold (1) or doesn't get sold (0), e.g. (1,1,1,1)

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- At most s + 1 such "sold/unsold labelings" for item i

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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   ⇒ Even if all prices were so labeled, by the Perles–Sauer–Shelah Lemma, the overall number of distinct "which sample(s) have high/low revenue labelings" would be at most s<sup>n+1</sup>.

Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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Parametric Learning

- Nonparametric Learning
- Proof Overview
- Conclusion

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#### Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- Revenue maximization from samples ubiquitously seen as the "next step" beyond Bayesian revenue maximization:
  - 1 Understand the **structure** of good-revenue auctions.
  - **2** Low-dimensional set of good auctions  $\Rightarrow$  no overfitting.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Single-Item (and more generally, single-parameter)	Exact revenue maximization: Myerson'81	Up-to-ε: CR'14, MR'15, DHP'16, HT'16
		RS'16, <b>G</b> N'17

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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	Myerson'81	CR'14, MR'15, DHP'16, HT'16, RS'16, <b>G</b> N'17
Multi-Item (and more generally, multi-parameter)	Some percentage:	
	CHK'07, CHMS'10, CMS'15, HN'12, BILW'14, RW'15, Yao'15, CDW'16, CM'16, CZ'17, HR'19	

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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	Bayesian	From Samples
Single-Item (and more generally, single-parameter)	Exact revenue maximization:	Up-to-ε:
	Myerson'81	CR'14, MR'15, DHP'16, HT'16, RS'16, <b>G</b> N'17
Multi-Item (and more generally, multi-parameter)	Some percentage:	Some percentage:
	CHK'07, CHMS'10, CMS'15, HN'12, BILW'14, RW'15, Yao'15, CDW'16, CM'16, CZ'17, HR'19	MR'16, BSV'16, CD'17, S'17, BSV'18

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- Revenue maximization from samples ubiquitously seen as the "next step" beyond Bayesian revenue maximization:
  - 1 Understand the **structure** of good-revenue auctions.
  - **2** Low-dimensional set of good auctions  $\Rightarrow$  no overfitting.

	Bayesian	From Samples
Single-Item (and more generally, single-parameter)	Exact revenue maximization:	Up-to- $\varepsilon$ :
	Myerson'81	CR'14, MR'15, DHP'16, HT'16, RS'16, <b>G</b> N'17
Multi-Item (and more generally, multi-parameter)	Some percentage:	Some percentage:
	CHK'07, CHMS'10, CMS'15,	MR'16, BSV'16,
	HN'12, BILW'14, RW'15, Yao'15, CDW'16, CM'16, CZ'17, HR'19	CD'17, S'17, BSV'18
	Up-to-ε:	
	???	
	(even for one buyer, two items)	

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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	Up-to-ε:	Up-to-ε:
	???	Why bother trying
	(even for one buyer, two items)	still open?

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# From Bayesian Design to Empirical Design

- Revenue maximization from samples ubiquitously seen as the "next step" beyond Bayesian revenue maximization:
  - 1 Understand the **structure** of good-revenue auctions.
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	Up-to-ε:	Up-to-ε:
	???	Why bother rying
	(even for one buyer, two items)	when Bay sian case still ope

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Sample Complexity: A Nonparametric Approach

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Sample Complexity: A Nonparametric Approach

#### Notation

*m* buyers, *n* items, independent valuation distributions supported on [0, H].

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Sample Complexity: A Nonparametric Approach

#### Notation

*m* buyers, *n* items, independent valuation distributions supported on [0, H].

### Theorem (G. and Weinberg, 2021)

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Sample Complexity: A Nonparametric Approach

#### Notation

*m* buyers, *n* items, independent valuation distributions supported on [0, H].

#### Theorem (G. and Weinberg, 2021)

For every  $\varepsilon, \delta > 0$ , the sample complexity of learning, w.p.  $1-\delta$ , an IR and  $\varepsilon$ -BIC auction that maximizes revenue (among all such auctions) up to an additive  $\varepsilon$  is poly $(m, n, H, 1/\varepsilon, \log 1/\delta)$ .

• BIC:  $\forall i, v_i, v'_i$ :  $\mathbb{E}_{v_{-i} \sim V_{-i}} [v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v_i] \geq$  $\mathbb{E}_{v_{-i} \sim V_{-i}} [v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v'_i]$ 

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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$$\varepsilon$$
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 $\mathbb{E}_{v_{-i} \sim V_{-i}} [v_i(\text{outcome}) - \text{payment}_i \mid i \text{ bids } v'_i] - \varepsilon$ 

• Applies mutatis mutandis also for other incentive compatibility notions.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Sample Complexity: A Nonparametric Approach

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- Applies mutatis mutandis also for other incentive compatibility notions.
- Computationally unbounded seller. (Information-theoretic result.)

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- Applies mutatis mutandis also for other incentive compatibility notions.
- Computationally unbounded seller. (Information-theoretic result.)
- Proof **assumes nothing** regarding structure/dimensionality of optimal-, or approximately optimal-, revenue auctions.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Sample Complexity: A Nonparametric Approach

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### Theorem (G. and Weinberg, 2021)

• 
$$\varepsilon$$
-BIC:  $\forall i, v_i, v'_i$ :  
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- Applies mutatis mutandis also for other incentive compatibility notions.
- Computationally unbounded seller. (Information-theoretic result.)
- Proof **assumes nothing** regarding structure/dimensionality of optimal-, or approximately optimal-, revenue auctions.
- Holds even far beyond additive valuations.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Strengthened Results for Special Cases

### Corollary (Single Buyer (Digital Goods), Many Items)

For m=1 buyer (recall: also models selling digital goods), for every  $\varepsilon, \delta > 0$ , the sample complexity of learning, w.p.  $1-\delta$ , an IR and IC mechanism that maximizes revenue (among all such mechanisms) up to an additive  $\varepsilon$  is poly $(n, H, 1/\varepsilon, \log 1/\delta)$ .

Cf. DHN'14: fails for correlated distributions.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Strengthened Results for Special Cases

### Corollary (Single Buyer (Digital Goods), Many Items)

For m=1 buyer (recall: also models selling digital goods), for every  $\varepsilon, \delta > 0$ , the sample complexity of learning, w.p.  $1-\delta$ , an IR and IC mechanism that maximizes revenue (among all such mechanisms) up to an additive  $\varepsilon$  is poly $(n, H, 1/\varepsilon, \log 1/\delta)$ .

Cf. DHN'14: fails for correlated distributions.

#### Corollary (Single Item, Many Buyers)

For n=1 item, for every  $\varepsilon, \delta > 0$ , the sample complexity of efficiently learning, w.p.  $1-\delta$ , an IR and DSIC auction that maximizes revenue (among all IR and BIC/DSIC auctions) up to an additive  $\varepsilon$  is poly $(m, H, 1/\varepsilon, \log 1/\delta)$ .

*Cf.* parametric approaches: even in "Myersonian" settings, generalizes slightly beyond previous "top-right table cell" results.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### What Drives the Results of the Paper

• Assuming access to an **oracle** that can solve the Bayesian revenue maximization problem for **explicitly given** discrete distributions (but assuming nothing about the structure of its output!), we explicitly construct our learning algorithm.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### What Drives the Results of the Paper

- Assuming access to an oracle that can solve the Bayesian revenue maximization problem for explicitly given discrete distributions (but assuming nothing about the structure of its output!), we explicitly construct our learning algorithm.
- In fact, we prove a general **black-box reduction/transformation**, converting "middle-column results" (Bayesian Auction Design) to "right-column results" (Empirical Auction Design):

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### What Drives the Results of the Paper

- Assuming access to an oracle that can solve the Bayesian revenue maximization problem for explicitly given discrete distributions (but assuming nothing about the structure of its output!), we explicitly construct our learning algorithm.
- In fact, we prove a general **black-box reduction/transformation**, converting "middle-column results" (Bayesian Auction Design) to "right-column results" (Empirical Auction Design):

### Meta Theorem (G. and Weinberg, 2021)

For any percentage C:

If  $\exists$  algorithm for C% revenue maximization given an explicitly specified finite distribution,

**Then**  $\forall \varepsilon, \delta > 0, \exists$  "as computationally efficient" algorithm for an  $\varepsilon$  less than C% revenue maximization w.p.  $1-\delta$ , given poly $(m, n, H, \frac{1}{\varepsilon}, \log \frac{1}{\delta})$  samples from the underlying (not necessarily finite) distribution.

- Latter loses  $\varepsilon$  in IC compared to former.
- But, for a single buyer (digital goods) OR a single item: no loss in IC.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

### Learning-Algorithm Outline

#### Notation

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Learning-Algorithm Outline

#### Notation

*m* buyers, *n* items, *S* samples.

 $(w_{11}^1, \dots, w_{mn}^1)$   $(w_{11}^2, \dots, w_{mn}^2)$   $\cdots$   $(w_{11}^S, \dots, w_{mn}^S)$ 

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Learning-Algorithm Outline

#### Notation



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Learning-Algorithm Outline

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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#### Notation

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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#### Notation



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Learning-Algorithm Outline

#### Notation



Proof Overview

# Learning-Algorithm Outline

#### Notation


Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Learning-Algorithm Outline

#### Notation

m buyers, n items, S samples.



Yannai A. Gonczarowski (Harvard)

Multi-Item Mechanisms: Revenue Maximization from Samples

Proof Overview

## Learning-Algorithm Outline

#### Notation

about the

structure

of the output

of the oracle!

*m* buyers, *n* items, *S* samples.





**Optimal auctions** have very high dimensionality! Why is there no overfitting?

modify auction to round its inputs to  $\varepsilon$ -grid

Yannai A. Gonczarowski (Harvard)

Multi-Item Mechanisms: Revenue Maximization from Samples

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Learning-Algorithm Outline

#### Notation

*m* buyers, *n* items, *S* samples.

$$(w_{11}^{1}, \dots, w_{mn}^{1}) \qquad (w_{11}^{2}, \dots, w_{mn}^{2}) \qquad \cdots \qquad (w_{11}^{S}, \dots, w_{mn}^{S})$$

$$W_{11} = \text{Unif}\{\lfloor w_{11}^{1} \rfloor_{\varepsilon}, \dots, \lfloor w_{11}^{S} \rfloor_{\varepsilon}\} \qquad \cdots \qquad W_{mn} = \text{Unif}\{\lfloor w_{mn}^{1} \rfloor_{\varepsilon}, \dots, \lfloor w_{mn}^{S} \rfloor_{\varepsilon}\}$$
Deliberately introduced controlled model misspecification for statistical analysis to rule out overfitting

Know **nothing** about the structure of the output of the oracle!



Optimal auctions have very high dimensionality! Why is there **no overfitting**?

modify auction to round its inputs to  $\varepsilon\text{-grid}$ 

Yannai A. Gonczarowski (Harvard)

Multi-Item Mechanisms: Revenue Maximization from Samples

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

#### Algorithm Analysis



 $\mu$  attains similar revenue

on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ :

Yannai A. Gonczarowski (Harvard) Multi-Item Mechanisms: Revenue Maximization from Samples Jun 22–23, 2023 14 / 18

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



 $\mu$  attains similar revenue

on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

• Enough to take a union bound over  $(S+1)^{\frac{mH}{\epsilon}}$ random variables.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



 $\mu$  attains similar revenue

on 
$$igwedge W_{ij}$$
 and  $igwedge \lfloor V_{ij} 
floor_{arepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mhH}{e}}$  random variables.
- Need convergence for a single variable w.p. ≥
   1 = δ

$$-\frac{mnH}{(S+1)^{\frac{mnH}{\varepsilon}}}$$

Yannai A. Gonczarowski (Harvard) Multi-Item Mechanisms: Revenue Maximization from Samples Jun 22–23, 2023 14 / 18

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mhH}{e}}$  random variables.
- Need convergence for a single variable w.p.  $\geq 1 \frac{\delta}{(S+1)^{\frac{mnH}{c}}}$

• Need #samples 
$$S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{\delta}$$

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mnH}{\epsilon}}$ random variables.
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- Need #samples  $S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{poly(m,n,H/\varepsilon) \cdot \log S + \log 1/\delta} \approx \log (m,n,H/\varepsilon) \cdot \log S + \log 1/\delta.$

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
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- Grows with S...

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mnH}{\epsilon}}$  random variables.
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- Need #samples  $S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{\log S + \log 1/\delta} \approx \log (m, n, H/\varepsilon) \cdot \log S + \log 1/\delta.$
- Grows with S... moderately.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

# Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ :

- Enough to take a union bound over  $(S+1)^{\frac{mH}{e}}$  random variables.
- Need convergence for a single variable w.p.  $\geq 1 \frac{\delta}{(S+1)^{\frac{mnH}{e}}}$
- Need #samples  $S \approx \log \frac{(S+1)^{\frac{mnH}{c}}}{poly(m,n,H/c) \cdot \log S + \log 1/\delta} \approx$
- Grows with S... moderately.
- S = poly(m,n,H,1/ε,log 1/δ) samples suffice!



Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



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$$X W_{ij}$$
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Nonparametric Learning

Proof Overview

Conclusion

# Algorithm Analysis



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- Enough to take a union bound over  $(S+1)^{\frac{mH}{e}}$  random variables.
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• Need #samples 
$$S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{poly(m,n,H/\varepsilon) \cdot \log S + \log 1/\delta} \approx 1/\delta$$

- Grows with S... moderately.
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Nonparametric Learning

Proof Overview

Conclusion

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Nonparametric Learning

Proof Overview

Conclusion

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Nonparametric Learning

Proof Overview

Conclusion

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Nonparametric Learning

Proof Overview

Conclusion

# Algorithm Analysis



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Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



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- Grows with S... moderately.
- S = poly(m,n,H,<sup>1</sup>/ε,log<sup>1</sup>/δ) samples suffice!



Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mhl}{e}}+1$  random variables.
- Need convergence for a single variable w.p.  $\geq 1 \frac{\delta}{(S+1)^{\frac{mn\ell}{e}}}$
- Need #samples  $S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{poly(m,n,H/\varepsilon) \cdot \log S + \log^{1/\delta}} \approx$
- Grows with S... moderately.
- S = poly(m,n,H,1/ε,log 1/δ) samples suffice!



Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



 $\mu$ , as well as  $\lfloor \mathsf{OPT} \rfloor_{\varepsilon}$ , attains similar revenue

on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mhl}{\varepsilon}}+1$  random variables.
- Need convergence for a single variable w.p.  $\geq 1 \frac{\delta}{(S+1)\frac{mnH}{e} + 1}$

• Need #samples 
$$S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}}{\delta} \approx poly(m, n, H/\varepsilon) \cdot \log S + \log \frac{1}{\delta}$$

- Grows with S... moderately.
- S = poly(m,n,H,1/ε,log 1/δ) samples suffice!



Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



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• Need #samples 
$$S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}+1}{\delta} \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}+1}{\delta} \approx \log (m, n, H/\varepsilon) \cdot \log S + \log 1/\delta$$

- Grows with S... moderately.
- S = poly(m,n,H,1/ε,log 1/δ) samples suffice!

BIC



Nonparametric Learning

Proof Overview

Conclusion

## Algorithm Analysis



on 
$$X W_{ij}$$
 and  $X \lfloor V_{ij} \rfloor_{\varepsilon}$ 

- Enough to take a union bound over  $(S+1)^{\frac{mhH}{e}}+1$ random variables.
- Need convergence for a single variable w.p.  $\geq 1 \frac{\delta}{(S+1)\frac{mpH}{e} + 1}$
- Need #samples  $S \approx \log \frac{(S+1)^{\frac{mnH}{\varepsilon}}+1}{\log (m,n,H/\varepsilon) \cdot \log S + \log \frac{1}{\delta}} \approx \log (m,n,H/\varepsilon) \cdot \log S + \log \frac{1}{\delta}$
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Nonparametric Learning

Proof Overview

Conclusion

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Nonparametric Learning

Proof Overview

Conclusion

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Nonparametric Learning

Proof Overview

Conclusion

#### Algorithm Analysis



 $\mu$ , as well as  $\lfloor OPT \rfloor_{\varepsilon}$ , attains similar revenue and has similar reduced form

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Nonparametric Learning

Proof Overview

Conclusion



well defined; independent of the samples  $[\mathsf{OPT}]_{\varepsilon} \stackrel{\mathsf{Rev}}{\leq} \mu^{\mathsf{Rev}}$ is BIC and  $\rightarrow X W_{ii}$ optimal for draw S samples  $[\mathsf{OPT}]_{\varepsilon} \stackrel{Rev}{\lesssim} \mu \xrightarrow{\mathsf{Is}} O(\varepsilon) \xrightarrow{\mathsf{BIC}} \mathsf{and} \\ O(\varepsilon) \xrightarrow{\mathsf{optimal}} \mathsf{for} \times [V_{ij}]_{\varepsilon}$ round round inputs down down to  $\varepsilon$ -grid ĥ  $\times V_{ii}$ 

 $\begin{array}{l} \mu, \text{ as well as } \lfloor \mathsf{OPT} \rfloor_{\varepsilon}, \\ \text{attains similar revenue and has} \\ \text{similar reduced form} \\ \left\{ \mathbb{E}_{v_{-i}} \left[ v_i(o) - p_i \mid \mathsf{bid} \mid v_i' \right] \right\}_{i,v_i,v_i'} \end{array}$ 

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Nonparametric Learning

Proof Overview

Conclusion





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Nonparametric Learning

Proof Overview

Conclusion





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Nonparametric Learning

Proof Overview

Conclusion





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Nonparametric Learning

Proof Overview

Conclusion



BIC opt. Unknown, yet well defined; independent of the samples  $[\operatorname{OPT}]_{\varepsilon} \stackrel{\operatorname{Rev}}{\leq} \stackrel{\downarrow}{\mu}$ is BIC and  $\rightarrow X W_{ij}$ optimal for draw S samples  $[OPT]_{\varepsilon} \stackrel{Rev}{\lesssim} \mu \stackrel{\parallel}{\longrightarrow} O(\varepsilon) \text{-BIC and} \quad X[V_{ij}]_{\varepsilon}$ round round inputs down down to  $\varepsilon_{\text{-}}$ grid ĥ  $\times V_{ii}$ 

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Nonparametric Learning

Proof Overview

Conclusion

# Algorithm Analysis



BIC

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

## (A Peak) Behind the Scenes

• ε-BIC vs. BIC revenue maximization:

#### Theorem (Rubinstein and Weinberg, 2015; see also DW12)

Let W be any joint distribution over arbitrary valuations, where the valuations of different buyers are independent. The maximum revenue attainable by any IP and a RIC susting for W

The maximum revenue attainable by any IR and  $\varepsilon$ -BIC auction for W is at most  $2m\sqrt{nLH\varepsilon}$  greater than the maximum revenue attainable by any IR and BIC auction for W.



Nonparametric Learning

Proof Overview

Conclusion

# Algorithm Analysis



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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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and BIC auction for  $\mathcal{W}$ .

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Let  $\mathcal{W}$  be any joint distribution over arbitrary valuations, where the valuations of different buyers are independent. The maximum revenue attainable by any IR and  $\varepsilon$ -BIC auction for  $\mathcal{W}$  is at most  $2m\sqrt{nLH\varepsilon}$  greater than the maximum revenue attainable by any IR

Chernoff-style concentration bound for product distributions:

Theorem (Babichenko et al., 2017; see also DHP16)

Let  $V_1, \ldots, V_\ell$  be discrete distributions. Let  $S \in \mathbb{N}$ . For every *i*, draw *S* independent samples from  $V_i$ , and let  $W_i$  be the uniform distribution over these samples.

For every  $\varepsilon > 0$  and  $f : X_{i=1}^{\ell} \operatorname{supp} V_i \to [0, H]$ , we have that  $\Pr\left(\left|\mathbb{E}_{X_{i=1}^{\ell} W_i}[f] - \mathbb{E}_{X_{i=1}^{\ell} V_i}[f]\right| > \varepsilon\right) \le \frac{4H}{\varepsilon} \exp\left(-\frac{\varepsilon^2 S}{8H^2}\right).$ 



Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

#### Some Remarks on Model Misspecification

• One of the main proof ideas: relatively small (i.e., grows "moderately enough") number of possible oracle inputs.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- One of the main proof ideas: relatively small (i.e., grows "moderately enough") number of possible oracle inputs.
  - Independent valuation distributions + Deliberately introduced a controlled amount of model misspecification.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- One of the main proof ideas: relatively small (i.e., grows "moderately enough") number of possible oracle inputs.
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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- For *n*=1 item: in fact **precise IC**, computational **efficiency**.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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- For m=1 buyer, there is a known "ε-IC to IC transformation" that loses negligible (poly(ε)) revenue without requiring any knowledge of any distribution (Nisan, ~'05; see also Madarász and Prat, 2017)

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

- One of the main proof ideas: relatively small (i.e., grows "moderately enough") number of possible oracle inputs.
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Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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  - We do not know a "direct path" to learning an IC mechanism.
- Deliberate model misspecification as a tool against overfitting.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

#### Conclusion & Further Research

- Main takeaway: empirical revenue maximization not harder than Bayesian revenue maximization in many settings: any result that holds given full information immediately implies a robust result from samples.
  - For many buyers AND many items, a fairly moderate price to pay:  $\varepsilon$ -IC.
  - Otherwise (see the paper for details): same incentive compatibility notion.

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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#### Open Question

Given an IR and  $\varepsilon$ -BIC auction for some product distribution, even in an additive multi-item setting, is it possible to transform it into an IR and (precisely) BIC auction with negligible (poly( $\varepsilon$ )·poly(m, n, H)) revenue loss using polynomially many samples from this product distribution?

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion

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#### **Open Question**

Given an IR and  $\varepsilon$ -BIC auction for some product distribution, even in an additive multi-item setting, is it possible to transform it into an IR and (precisely) BIC auction with negligible  $(poly(\varepsilon) \cdot poly(m, n, H))$  revenue loss using polynomially many samples from this product distribution?

- Known ε-BIC-to-BIC reduction from samples (DHKN'17) requires a number of samples that is polynomial in the size of the type space = exponential in the number of items, but does **not** assume independence.
- Can independence come to the rescue?

Parametric Learning

Nonparametric Learning

Proof Overview

Conclusion



# Questions?