

The Cayley Trick

1. Mixed subdivisions revisited
2. The Cayley Trick
3. Application: triangulations of cubes
4. Application: triangulations of the product of two simplices.

1. Mixed subdivisions.

Definition (fiber polytope perspective):

Let A_1, \dots, A_k be point sets in \mathbb{R}^d , let $n_i = |A_i|$.

Let $A = A_1 + \dots + A_k$ be the Minkowski sum of the A_i 's.

A (polyhedral) subdivision of A is called mixed if it is π -induced for the natural projection

$$\Delta^{n_1-1} \times \Delta^{n_2-1} \times \dots \times \Delta^{n_k-1} \longrightarrow \text{conv}(A)$$

$$(e_{i_1}, e_{i_2}, \dots, e_{i_k}) \longmapsto a_{i_1}^{(1)} + a_{i_2}^{(2)} + \dots + a_{i_k}^{(k)}$$

(where e_{i_1}, \dots, e_{i_k} are the vertices of Δ^{n_i-1} and

$$A_i = \{a_1^{(i)}, a_2^{(i)}, \dots, a_{n_i}^{(i)}\}.$$

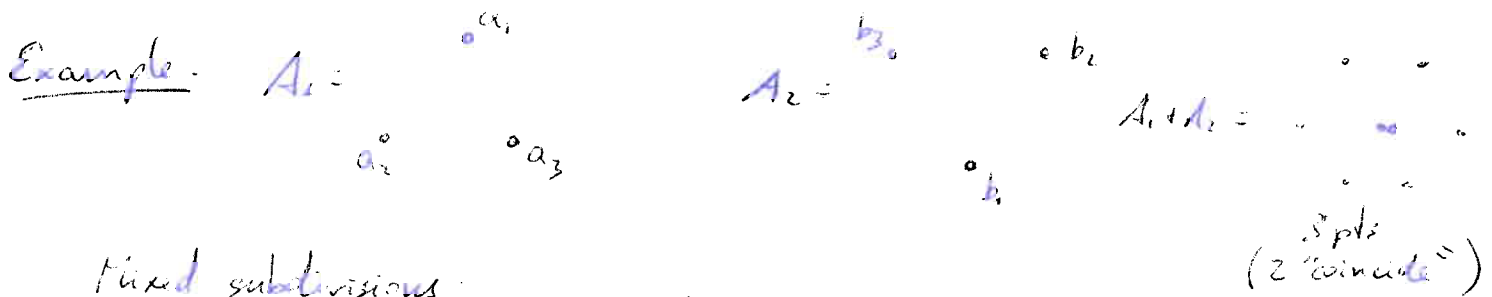
... but this definition does not "say much"...

Definition ("down to earth").

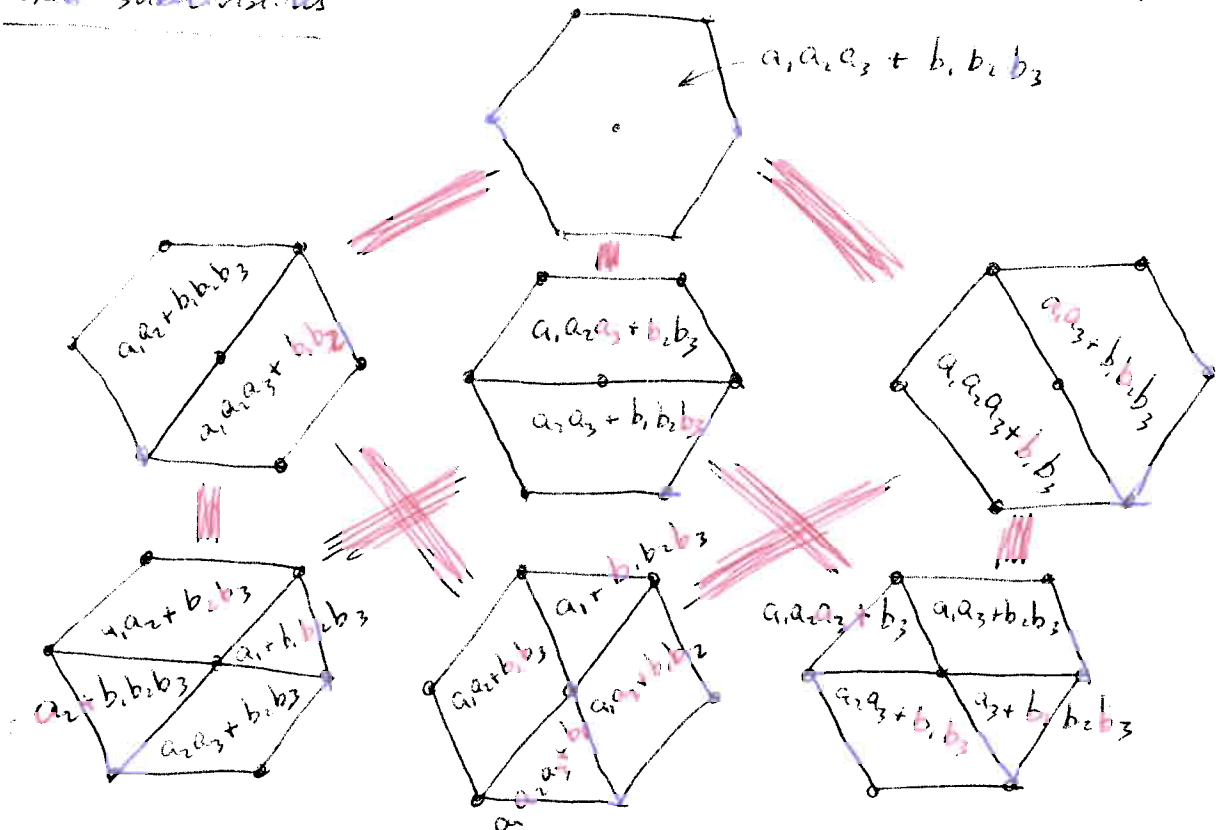
- A subset of $A = A_1 + \dots + A_k$ is called a Minkowski cell if it can be written as $B_1 + \dots + B_k$, for certain subsets $B_1 \subseteq A_1, \dots, B_k \subseteq A_k$.
- A subdivision of $A = A_1 + \dots + A_k$ is mixed if all its cells are Minkowski cells.

"A mixed subdivision is a subdivision into Minkowski cells"

Minkowski sums with summands in all the A_i 's



Mixed subdivisions



Fine mixed subdivisions: a (full-dimensional) Minkowski cell $B_1 + B_2 + \dots + B_r$ is called fine if

- all the B_i 's are affinely independent
- they are "transversal" to one another. That is to say, their affine spans are complementary affine subspaces (in particular, $\sum (|B_i| - 1) = d$)

Example: if $d=2$, a fine Minkowski cell may consist of

- 3 independent points in one A_i , plus a single point in every other A_i .
- 2 independent points in two of the A_i 's (with the two segments they produce non-parallel) plus a single point in every other A_i .

Defn: A mixed subdivision is called fine if it consists of only fine Minkowski cells.

Remark: fine Minkowski cells are the minimal full-dimensional Minkowski cells. Hence, fine mixed subdivisions are the minimal (w.r.t. refinement) mixed subdivisions. They are the analogue of triangulations in the mixed world.

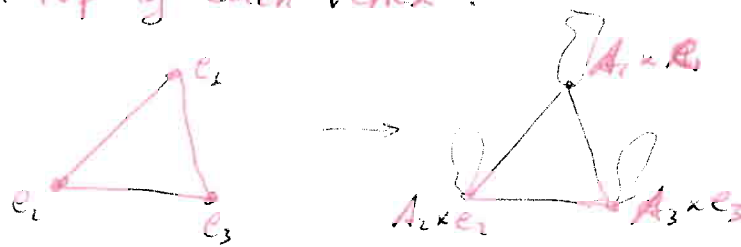
2. The Cayley Trick

Let A_1, \dots, A_k be point sets in \mathbb{R}^d . We call Cayley embedding of A_1, \dots, A_k the following point set $G(A_1, \dots, A_k) \subseteq \mathbb{R}^{d+k-1} = \mathbb{R}^d \times \mathbb{R}^{k-1}$

$G(A_1, \dots, A_k) = A_1 \times \{e_1\} \cup A_2 \times \{e_2\} \cup \dots \cup A_k \times \{e_k\}$,
 where $\{e_1, \dots, e_k\}$ is an affine basis ("simplex") in \mathbb{R}^{k-1}

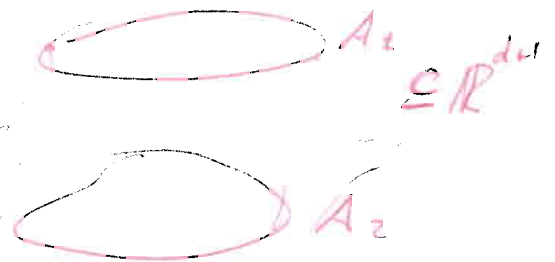
Idea: we take a simplex in \mathbb{R}^{k-1} and place one of the A_i 's on top of each vertex:

$k=3$



Examples:

if $k=2$: we are placing A_1 and A_2 on two parallel hyperplanes in \mathbb{R}^{d+1} :

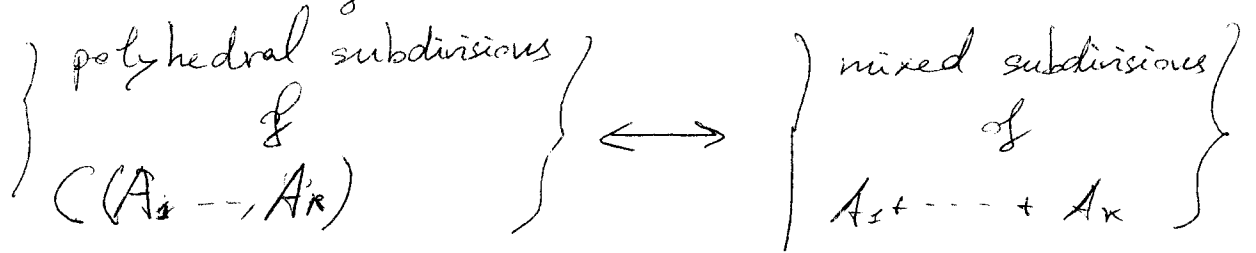


if $A_1 = A_2 = \dots = A_k$, then

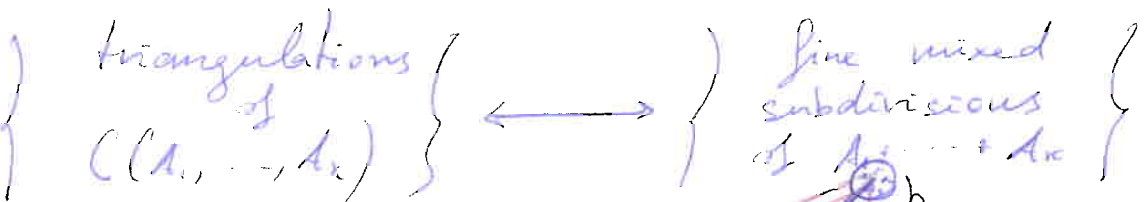
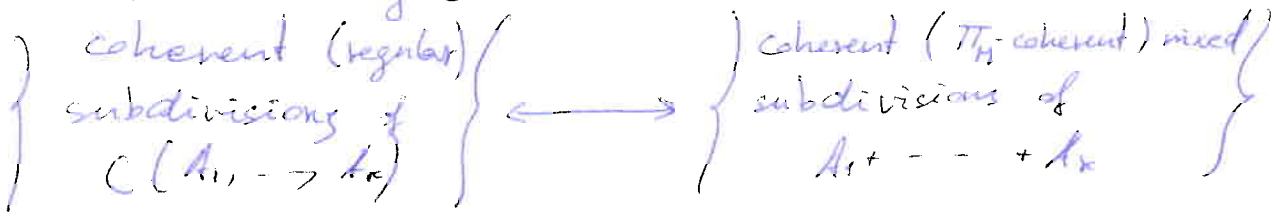
$$G(A_1, \dots, A_k) = A \times \Delta^{k-1} \quad (\text{product with a simplex})$$

Theorem (the Cayley Trick): Let $A_1 \rightarrow A_k$ be as before.

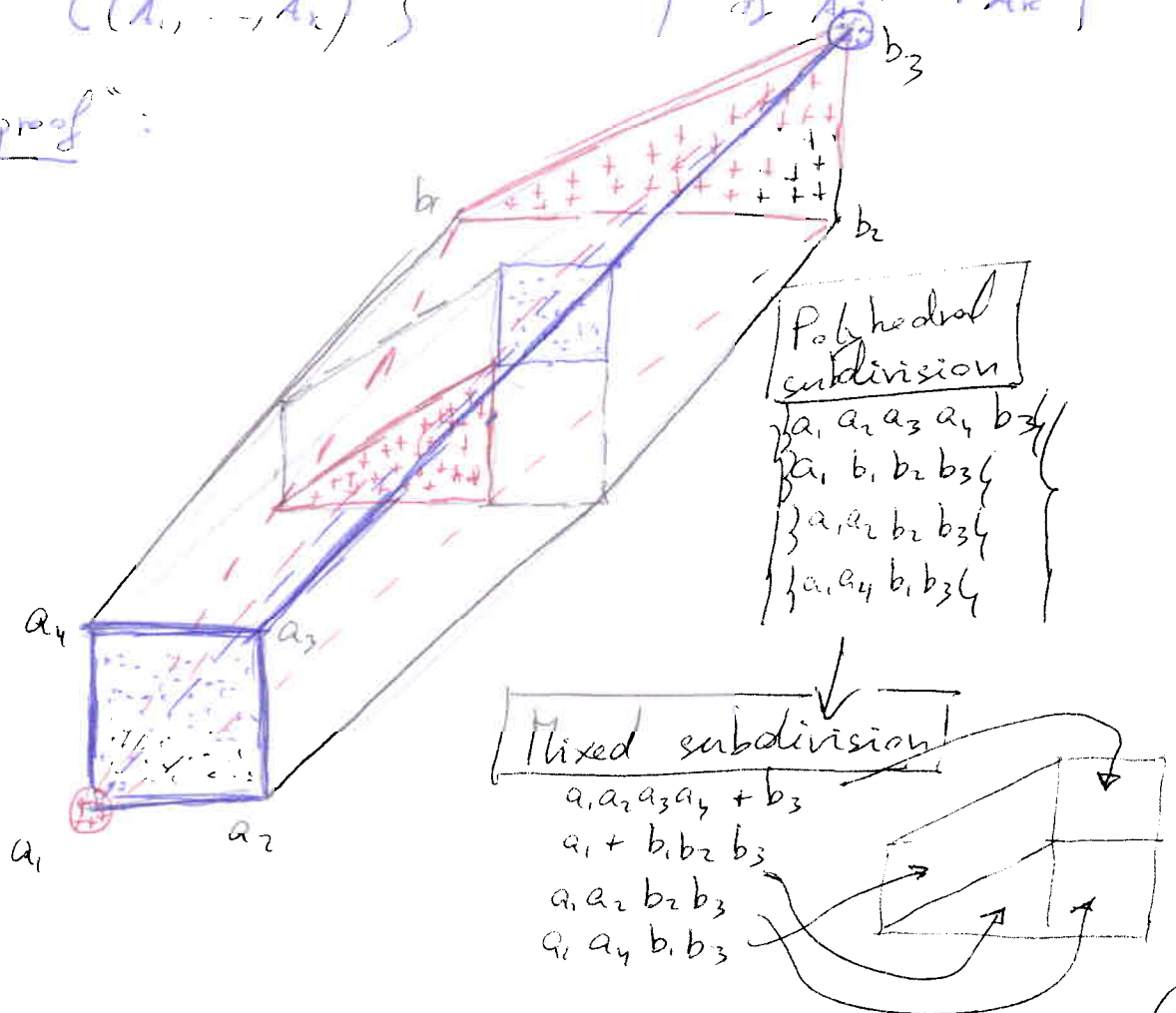
Then, there is a bijection between



which restricts to bijections between

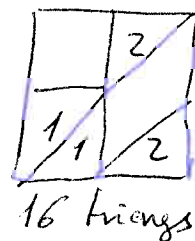
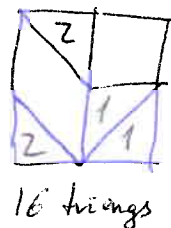
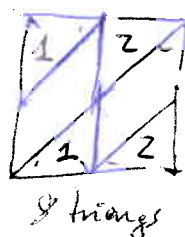
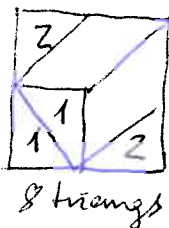
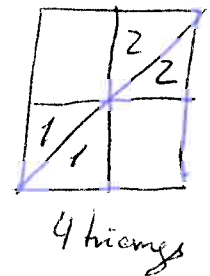
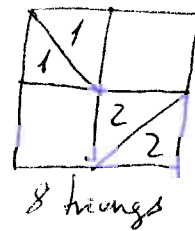
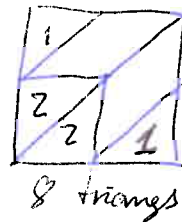
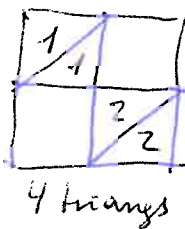
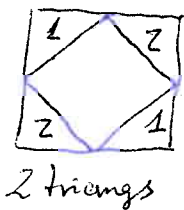
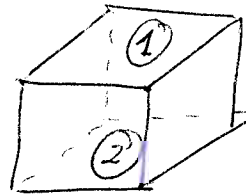


"1-picture proof":



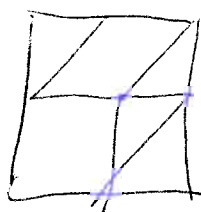
3. Triangulations of cubes

Application 1: Since 3-Cube = C (square, square) we can picture all the triangulations of the 3-cube as 2-dimensional objects:

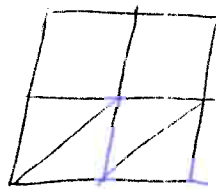


$$\text{Total} = 2 + 8 + 4 + 8 + 8 + 16 + 8 + 16 + 4 = \boxed{74 \text{ triangulations}}$$

Beware: some good-looking decompositions are not mixed, hence they do not represent triangulations of the cube:



or

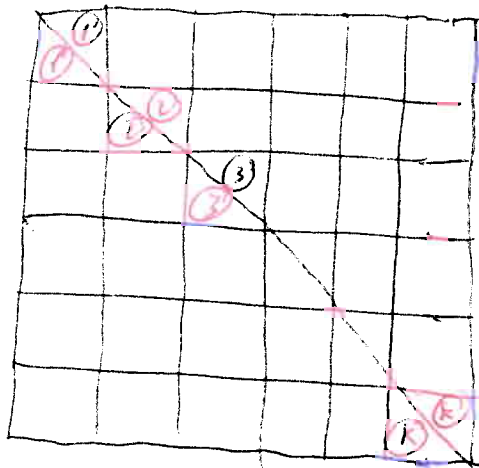


(no "good" way of putting the labels 1 and 2 into the triangles)

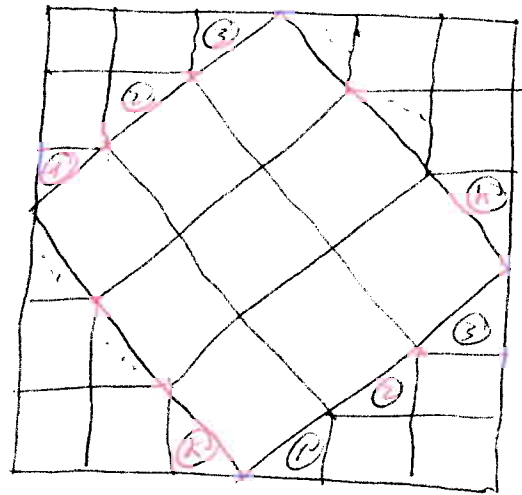
Application 2: Efficient triangulations of high-dimensional cubes.

Since $(\text{square} \times \Delta^{k-1}) = C(\text{square}, \text{square}, \dots, \text{square})$ we can picture its triangulations as 2-dimensional objects.

Example:



$k^2 + k$ simplices
 \Rightarrow maximal triangulation
 (maximal number of simplices)



$\approx \frac{3k^2}{4} + k$ simplices
 This is the minimal triangulation of $\text{square} \times \Delta^{k-1}$

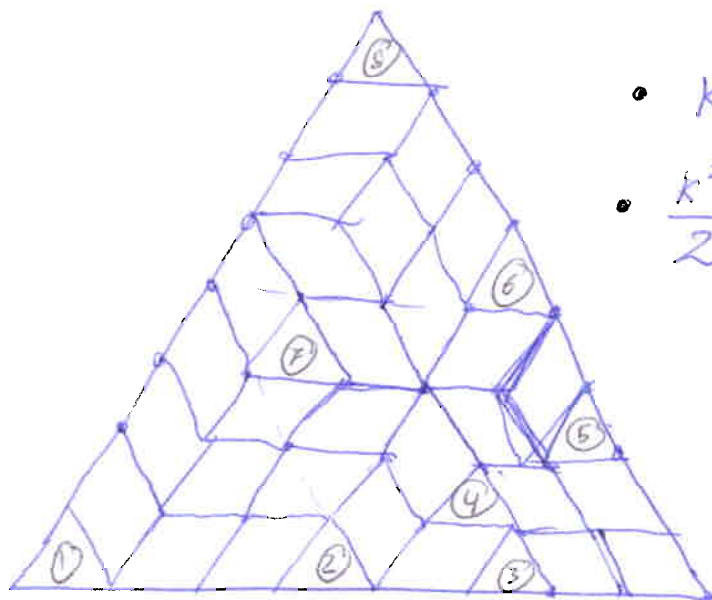
Now: suppose you have a triangulation of the $(k-1)$ -cube into t simplices. This gives you a subdivision of the $(k+1)$ -cube into t "square $\times \Delta^{k+1}$ "'s and you can refine each of these with about $\frac{3k^2}{4}$ simplices

\Rightarrow asymptotically, you can triangulate the n -cube with about $\left(\sqrt{\frac{3}{4}}\right)^n \cdot n!$ simplices

Remember: (Haiman '91: $0.840^n n!$) \hookrightarrow $0.866^n n!$
 (Orten-Santos '03: $0.816^n n!$)

8. Triangulations of $\Delta^2 \times \Delta^{k-1}$

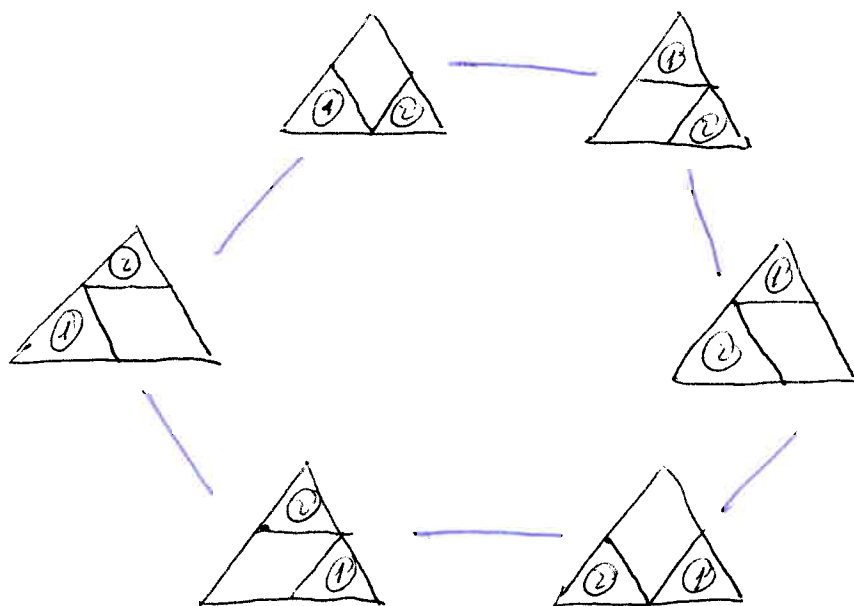
Since $\Delta^2 \times \Delta^k = C(\Delta^2, \Delta^2, \dots, \Delta^2)$, we can picture its triangulations as mixed subdivisions of $\Delta^2 + \dots + \Delta^2$.
 That is to say: a triangle of side k:



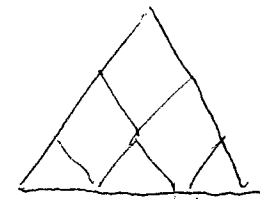
- k upward triangles Δ
- $\frac{k^2 - k}{2}$ "orange" tiles:



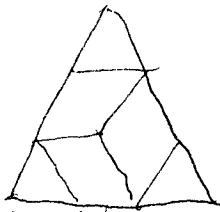
Example: the six triangulations of $\begin{matrix} \textcircled{1} \\ \textcircled{2} \end{matrix}$ (again!)



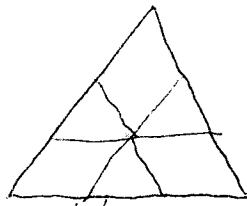
Example: the 108 triangulations of $\Delta^2 \times \Delta^2$:



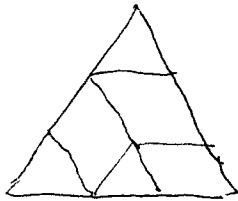
3 lozenge tilings
18 triangulations



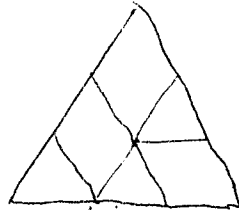
2 tilings
12 triangulations



1 tiling
6 triangulations



6 tilings
36 triangulations

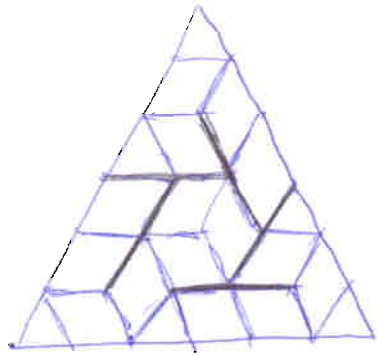


6 tilings
36 triangulations

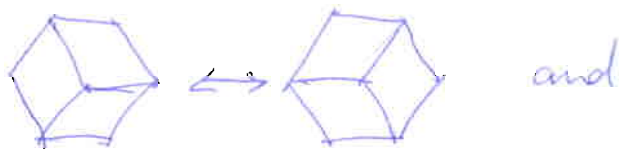
The number of triangulations of $\Delta^2 \times \Delta^k$:

k	lozenge tilings of $k \cdot \Delta^2$	triangulations of $\Delta^2 \times \Delta^{k-1}$
1	1	$1 \times 1! = 1$
2	3	$3 \times 2! = 6$
3	18	$18 \times 3! = 108$
4	187	$187 \times 4! = 2244$
5	3135	$3135 \times 5! = 182100$
6	81462	⋮
7	3198404	⋮
8	186498819	⋮
9	15952438877	⋮
10	1983341709785	⋮
11		
12		
13		
14	17665249123840876125464	

A non-regular triangulation of $\Delta^2 \times \Delta^2$:



Flips between triangulations:



With this approach:

o) The number of triangulations of $\Delta^2 \times \Delta^k$ is between α^{k^2} and β^{k^2} , with

$$\alpha = \sqrt[4]{\frac{27}{16}} = 1.13975\dots \quad \beta = \sqrt[6]{6} = 1.34800\dots$$

o) All triangulations of $\Delta^2 \times \Delta^k$ are connected by flips.

Research problem: generalize this to $\Delta^3 \times \Delta^k$.

5 The permutahedron, again

Zonotope = Minkowski sum of segments

Lawrence polytope = Cayley embedding of segments.

Hence:

Theorem: There is a bijection between zonotopal tilings of the zonotope $A_1 + \dots + A_k$ and polyhedral subdivisions of the Lawrence polytope $C(A_1, \dots, A_k)$.

Simplest example: $A_1 = A_2 = A_3 = \dots = A_k$

So: $A_1 + \dots + A_k = \text{segment}$

Five Mixed subdivisions of it = monotone paths in the k -cube

$C(A_1, \dots, A_k) = \text{prism over } \Delta^{k-1}$

Corollary: there is a bijection between monotone paths in the k -cube and triangulations of the prism over Δ^k (both give $k!$ elements).

And:

secondary polytope $(\Delta^{k-1} \times I)$ = permutahedron = monotone path polytope (I^k)