



Quantum Computer Algorithms: basics

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MSRI Workshop on Quantum Computation

Overview

- Basis changes
- Eigenvalue kick-back
- Deutsch algorithm
- Deutsch-Jozsa algorithm
- Bernstein-Vazirani algorithm
- Simon's algorithm

Distinguishing orthogonal states

Given a state

$$|\psi\rangle \in B = \{|\psi_1\rangle, |\psi_2\rangle, \dots, |\psi_N\rangle\}$$

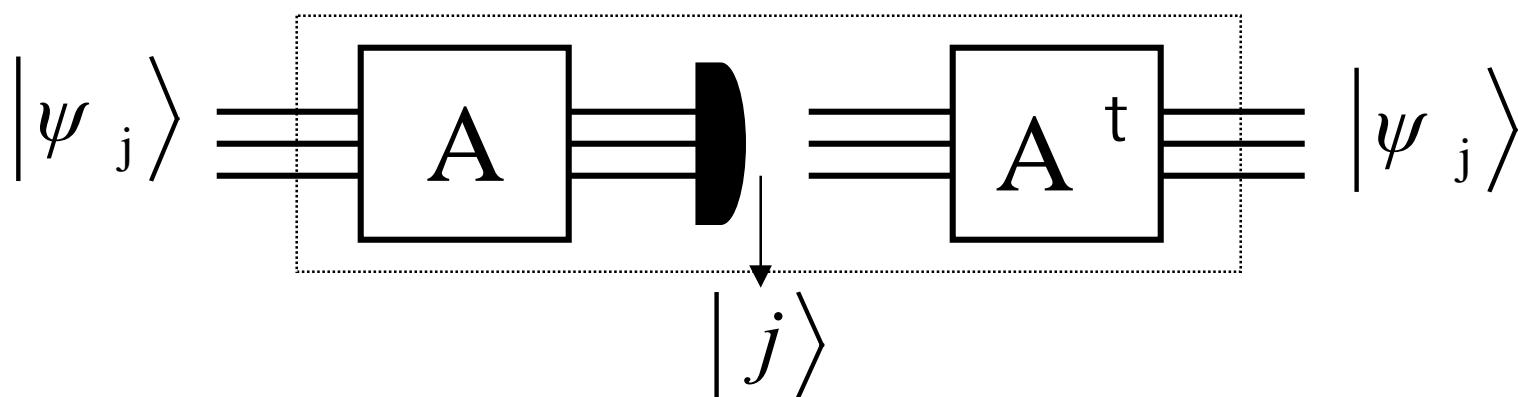
$$\langle \psi_i | \psi_j \rangle = \delta_{ij}$$

we can in principle determine which state we have by “performing a Von Neumann measurement with respect to the basis B”

Distinguishing orthogonal states

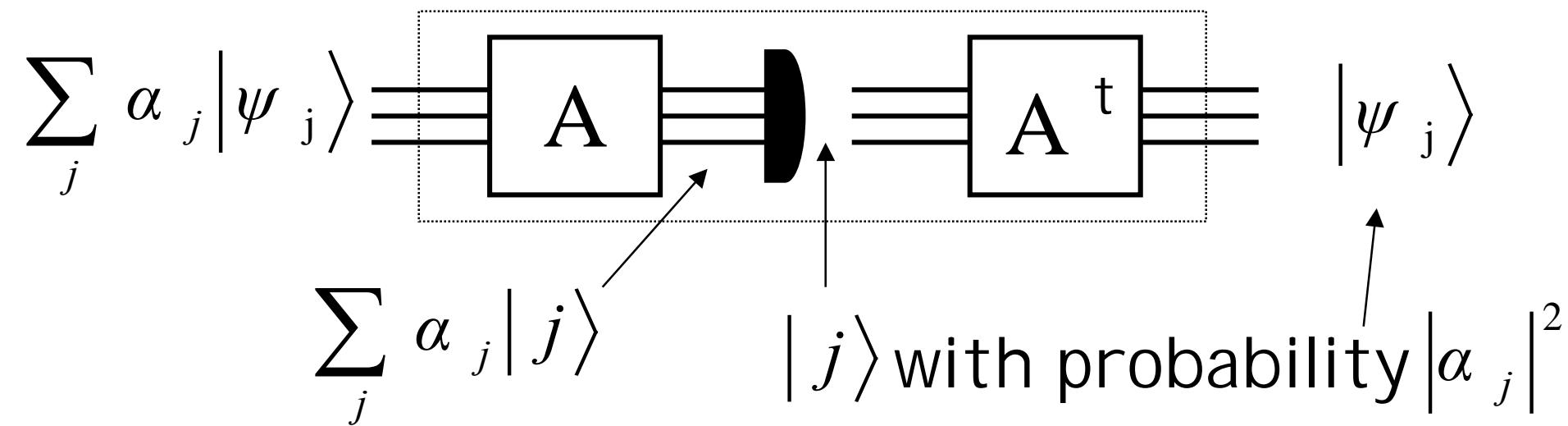
We can implement this measurement efficiently if we can efficiently implement the unitary transformation

$$A|\psi_j\rangle = |j\rangle$$



In general

We can measure any state wrt the basis B in this way



The Hadamard basis change

$$|0\rangle \xrightarrow{H} \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$|1\rangle \xrightarrow{H} \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

$$\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \xrightarrow{H} |0\rangle$$

$$\frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \xrightarrow{H} |1\rangle$$

The Hadamard transformation: summary

$$|b\rangle \xleftarrow{H} \frac{1}{\sqrt{2}} |0\rangle + (-1)^b \frac{1}{\sqrt{2}} |1\rangle$$

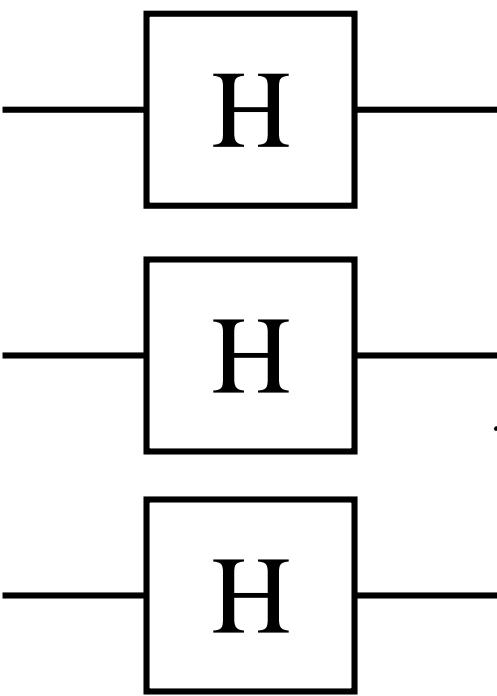
The Hadamard transformation: circuit notation

$$|b\rangle \xrightarrow{\text{H}} \frac{1}{\sqrt{2}}|0\rangle + (-1)^b \frac{1}{\sqrt{2}}|1\rangle$$

The Hadamard transformation on several bits

$$\begin{array}{c} |x_1\rangle \xrightarrow{\text{H}} \frac{1}{\sqrt{2}}|0\rangle + (-1)^{x_1} \frac{1}{\sqrt{2}}|1\rangle \\ |x_2\rangle \xrightarrow{\text{H}} \frac{1}{\sqrt{2}}|0\rangle + (-1)^{x_2} \frac{1}{\sqrt{2}}|1\rangle \\ |x_3\rangle \xrightarrow{\text{H}} \frac{1}{\sqrt{2}}|0\rangle + (-1)^{x_3} \frac{1}{\sqrt{2}}|1\rangle \end{array}$$

The Hadamard transformation: global view

$$\left| x_1 x_2 x_3 \right\rangle \xrightarrow{\text{H}} \sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{8}} \left| y_1 y_2 y_3 \right\rangle$$


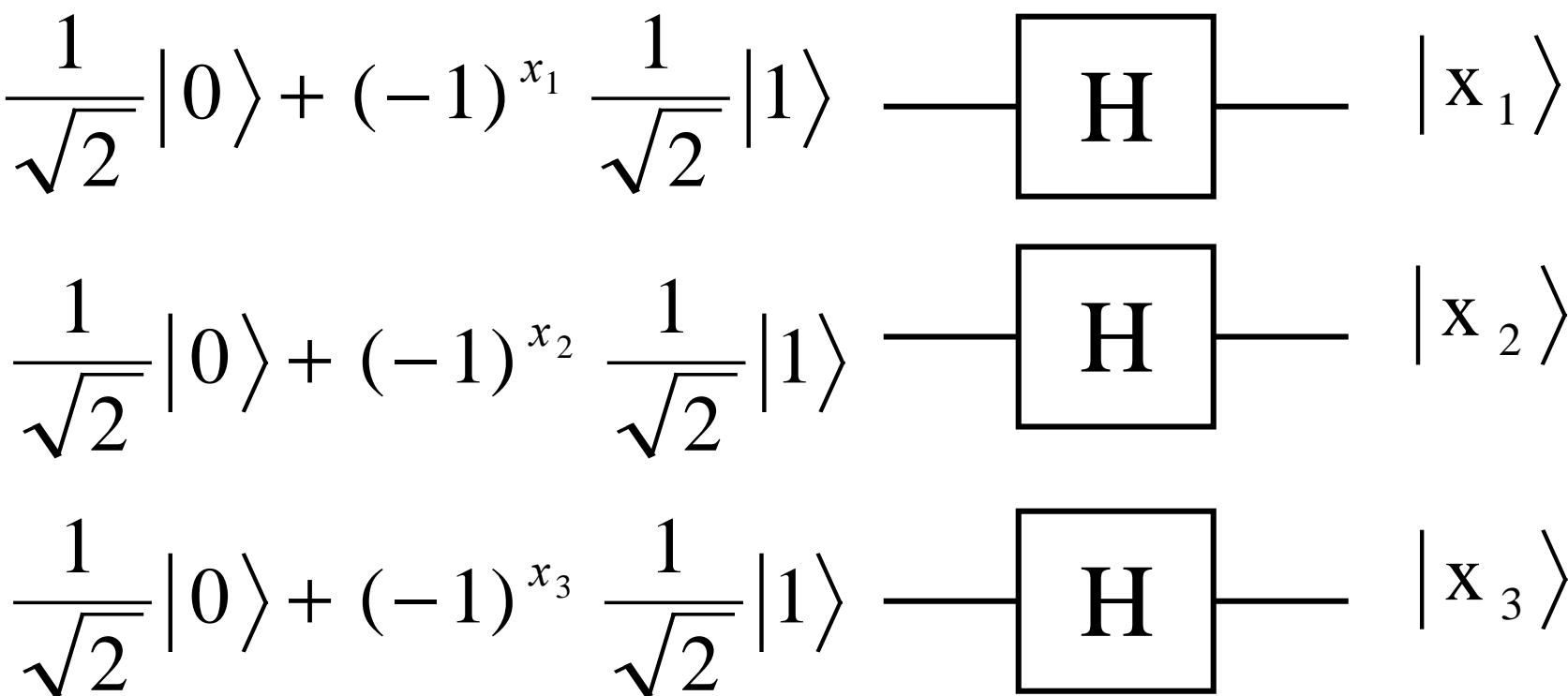
The Hadamard transformation: global view

$$|x_1 x_2 x_3\rangle \xrightarrow{H \otimes H \otimes H} \sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{8}} |y_1 y_2 y_3\rangle$$

The Hadamard transformation: global view

$$H \otimes H \otimes H |x_1 x_2 x_3\rangle = \sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{8}} |y_1 y_2 y_3\rangle$$

The Hadamard transformation on several bits



The Hadamard transformation: global view

$$\sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{2}} |y_1 y_2 y_3\rangle \quad \begin{array}{c} \text{---} \\ \boxed{\text{H}} \\ \text{---} \end{array} \quad |x_1 x_2 x_3\rangle$$

A quantum circuit diagram illustrating the global effect of three Hadamard transformations. The input state is a superposition of all possible states of three qubits, represented by the expression $\sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{2}} |y_1 y_2 y_3\rangle$. The circuit consists of three horizontal lines representing qubits. The top qubit passes through a Hadamard gate (labeled 'H' in a box). The middle qubit passes through a Hadamard gate. The bottom qubit passes through a Hadamard gate. The output state is $|x_1 x_2 x_3\rangle$.

The Hadamard transformation: global view

$$\sum_{y \in \{0,1\}^3} (-1)^{x \cdot y} \frac{1}{\sqrt{2}} |y_1 y_2 y_3\rangle \xrightarrow{H \otimes H \otimes H} |x_1 x_2 x_3\rangle$$

Looking at NOT and CNOT in Hadamard bases

Consider applying a NOT gate to the following states

$$|0\rangle + |1\rangle \xrightarrow{\text{NOT}} |0\rangle + |1\rangle$$

$$|0\rangle - |1\rangle \xrightarrow{\text{NOT}} -(|0\rangle - |1\rangle)$$

e.g.

Now consider applying a controlled-NOT gate to the following states

$$|0\rangle(|0\rangle + |1\rangle) \xrightarrow{\text{CNOT}} |0\rangle(|0\rangle + |1\rangle)$$

$$|1\rangle(|0\rangle + |1\rangle) \xrightarrow{\text{CNOT}} |1\rangle(|0\rangle + |1\rangle)$$

$$|0\rangle(|0\rangle - |1\rangle) \xrightarrow{\text{CNOT}} |0\rangle(|0\rangle - |1\rangle)$$

$$|1\rangle(|0\rangle - |1\rangle) \xrightarrow{\text{CNOT}} -|1\rangle(|0\rangle - |1\rangle)$$

e.g.

Now consider applying a controlled-NOT gate to the following states

$$(|0\rangle + |1\rangle)(|0\rangle + |1\rangle) \xrightarrow{\text{CNOT}} (|0\rangle + |1\rangle)(|0\rangle + |1\rangle)$$

$$(|0\rangle - |1\rangle)(|0\rangle + |1\rangle) \xrightarrow{\text{CNOT}} (|0\rangle - |1\rangle)(|0\rangle + |1\rangle)$$

$$(|0\rangle + |1\rangle)(|0\rangle - |1\rangle) \xrightarrow{\text{CNOT}} (|0\rangle - |1\rangle)(|0\rangle - |1\rangle)$$

$$(|0\rangle - |1\rangle)(|0\rangle - |1\rangle) \xrightarrow{\text{CNOT}} (|0\rangle + |1\rangle)(|0\rangle - |1\rangle)$$

Searching example

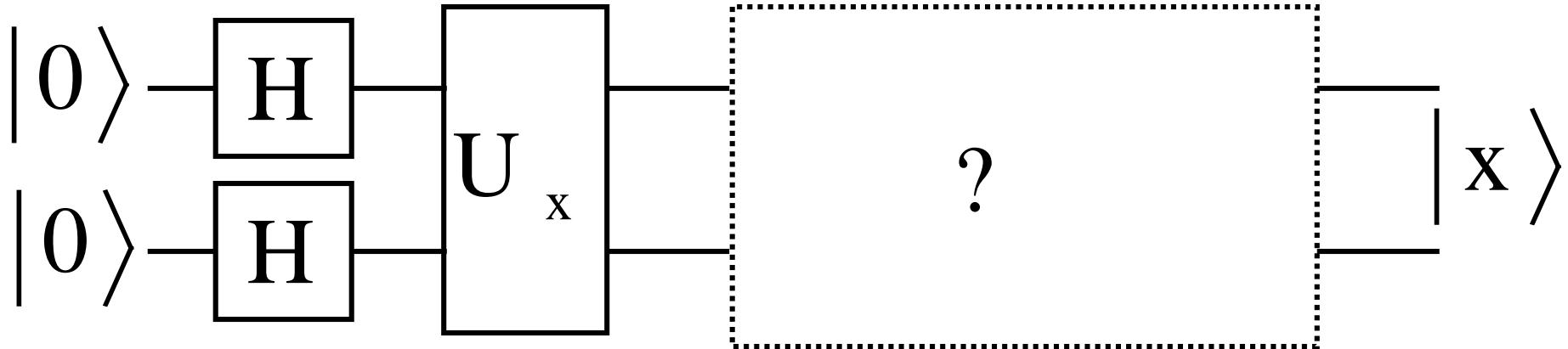
Suppose that for some $x \in \{00, 01, 10, 11\}$
we have U_x

$$U_x |x\rangle = -|x\rangle$$

$$U_x |y\rangle = |y\rangle \quad y \neq x$$

Can we find x using U_x only once?

Guessing an algorithm



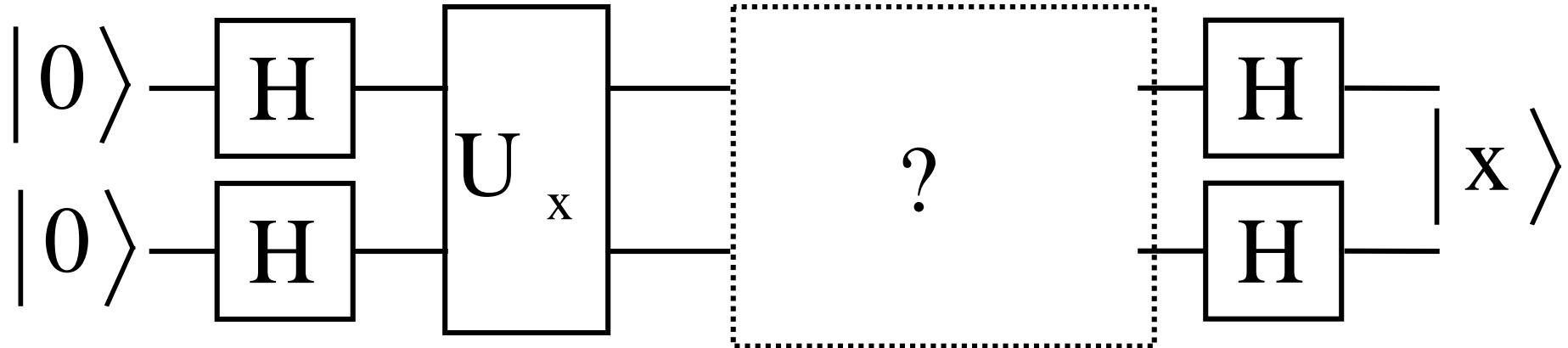
$$-|00\rangle + |01\rangle + |10\rangle + |11\rangle \xrightarrow{?} |00\rangle$$

$$|00\rangle - |01\rangle + |10\rangle + |11\rangle \xrightarrow{?} |01\rangle$$

$$|00\rangle + |01\rangle - |10\rangle + |11\rangle \xrightarrow{?} |10\rangle$$

$$|00\rangle + |01\rangle + |10\rangle - |11\rangle \xrightarrow{?} |11\rangle$$

Guessing an algorithm



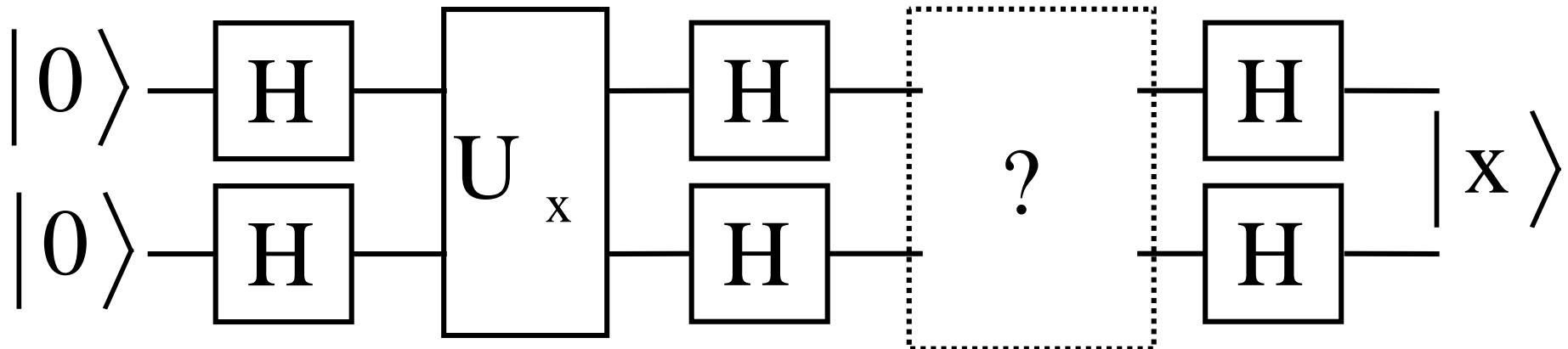
$$-|00\rangle + |01\rangle + |10\rangle + |11\rangle \xrightarrow{?} |00\rangle + |01\rangle + |10\rangle + |11\rangle$$

$$|00\rangle - |01\rangle + |10\rangle + |11\rangle \xrightarrow{?} |00\rangle - |01\rangle + |10\rangle - |11\rangle$$

$$|00\rangle + |01\rangle - |10\rangle + |11\rangle \xrightarrow{?} |00\rangle + |01\rangle - |10\rangle - |11\rangle$$

$$|00\rangle + |01\rangle + |10\rangle - |11\rangle \xrightarrow{?} |00\rangle - |01\rangle - |10\rangle + |11\rangle$$

Guessing an algorithm



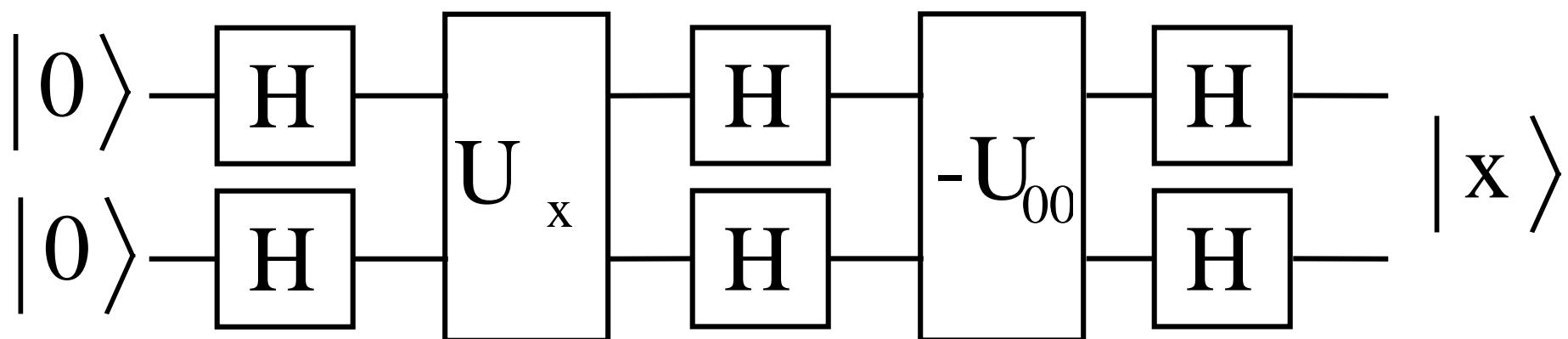
$$|00\rangle - |01\rangle - |10\rangle - |11\rangle \xrightarrow{?} |00\rangle + |01\rangle + |10\rangle + |11\rangle$$

$$|00\rangle + |01\rangle - |10\rangle + |11\rangle \xrightarrow{?} |00\rangle - |01\rangle + |10\rangle - |11\rangle$$

$$|00\rangle - |01\rangle + |10\rangle + |11\rangle \xrightarrow{?} |00\rangle + |01\rangle - |10\rangle - |11\rangle$$

$$|00\rangle + |01\rangle + |10\rangle - |11\rangle \xrightarrow{?} |00\rangle - |01\rangle - |10\rangle + |11\rangle$$

Guessing an algorithm



Computing functions into the phase

Suppose we know how to compute a function

$$f : \{0,1\} \rightarrow \{0,1\}$$

$$|x\rangle|c\rangle \xrightarrow{U_f} |x\rangle|c \oplus f(x)\rangle$$

$$|x\rangle(|0\rangle - |1\rangle)\alpha (-1)^{f(x)}|x\rangle(|0\rangle - |1\rangle)$$

Generalization: Eigenvalue “kick-back”

Suppose we know how to compute an operator

$$U |\psi\rangle = e^{i\phi} |\psi\rangle$$

Then the “controlled-U” gives us

$$c - U |0\rangle |\psi\rangle = |0\rangle |\psi\rangle$$

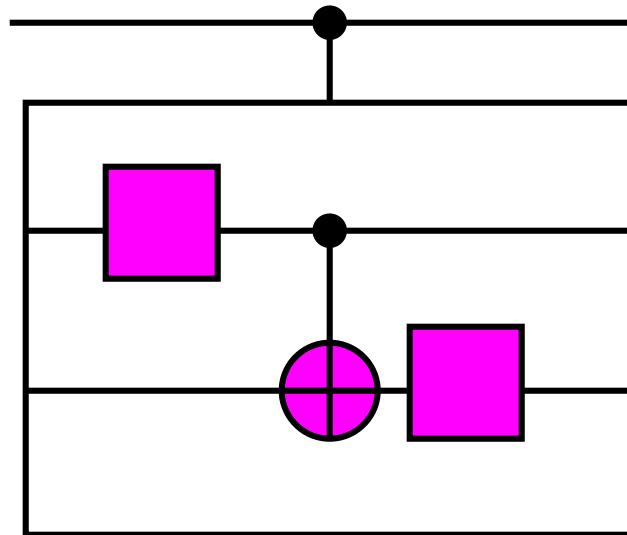
$$c - U |1\rangle |\psi\rangle = e^{i\phi} |1\rangle |\psi\rangle$$

$$c - U (|0\rangle + |1\rangle) |\psi\rangle = (|0\rangle + e^{i\phi} |1\rangle) |\psi\rangle$$

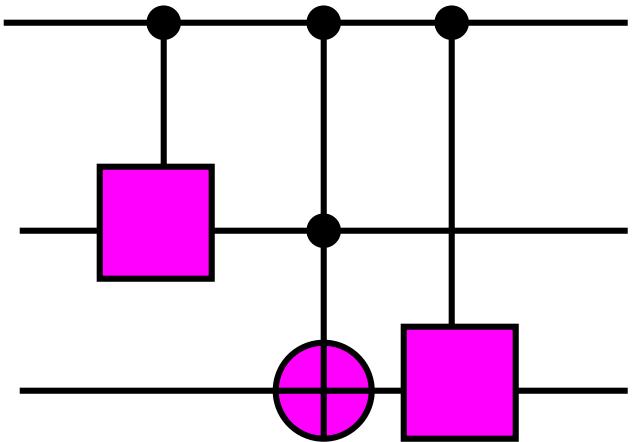
How do we implement c-U?

Replace every gate G in the circuit for with a c- G .

For example,

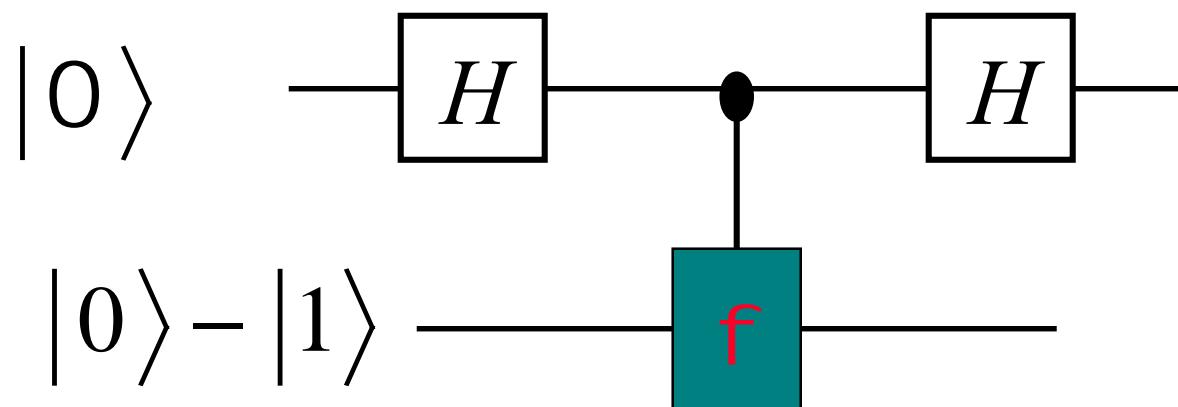


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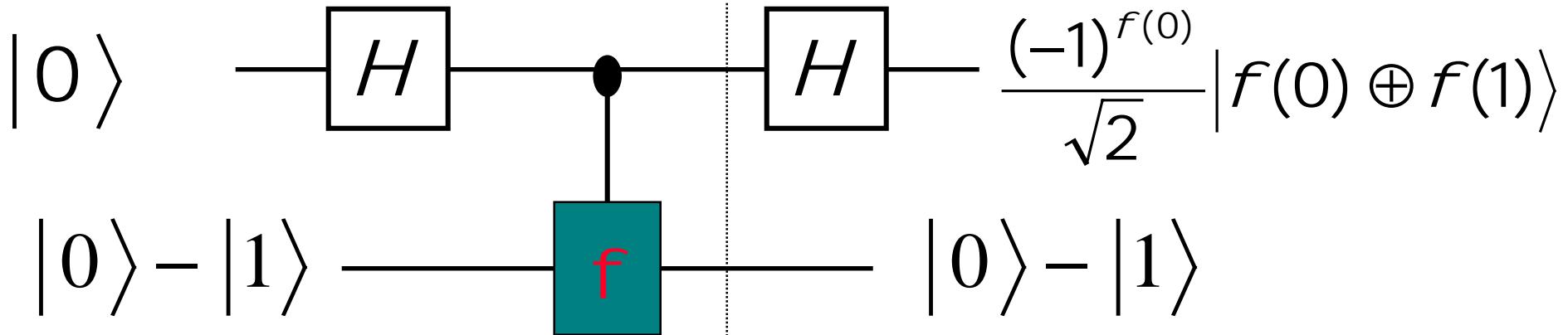


Deutsch's problem

Compute $f(0) \oplus f(1)$ using U_f only once



Deutsch algorithm



$$\frac{1}{\sqrt{2}} \left((-1)^{f(0)} |0\rangle + (-1)^{f(1)} |1\rangle \right) (|0\rangle - |1\rangle)$$

$$= \frac{(-1)^{f(0)}}{\sqrt{2}} \left(|0\rangle + (-1)^{f(0) \oplus f(1)} |1\rangle \right) (|0\rangle - |1\rangle)$$

Deutsch-Jozsa problem

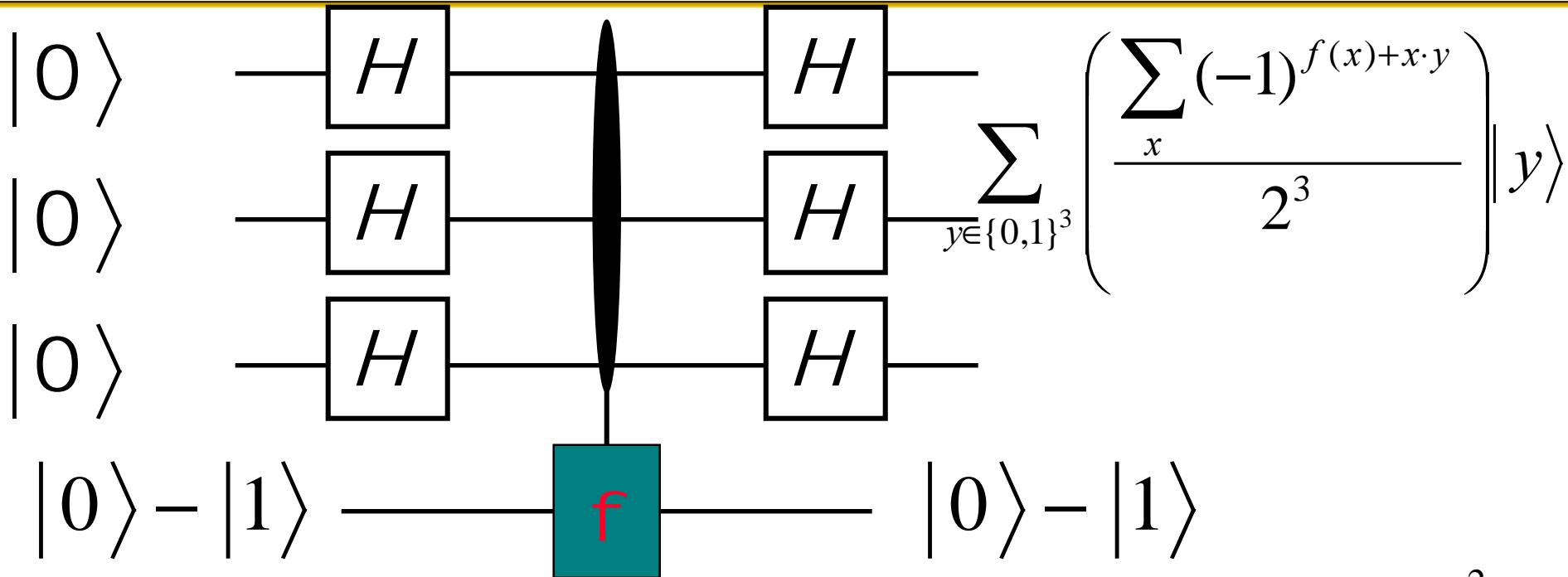
Suppose $f : \{0,1\}^n \rightarrow \{0,1\}$ with the promise that f is either constant or "balanced".

Decide if f is constant or balanced.

Equivalently, determine

$$\left(\frac{\sum_x (-1)^{f(x)}}{2^n} \right)^2$$

Deutsch-Jozsa problem



Probability of measuring $|000\rangle$ is $\left(\frac{\sum_x (-1)^{f(x)}}{2^3} \right)^2$
i.e. we measure $|000\rangle$ iff f is constant

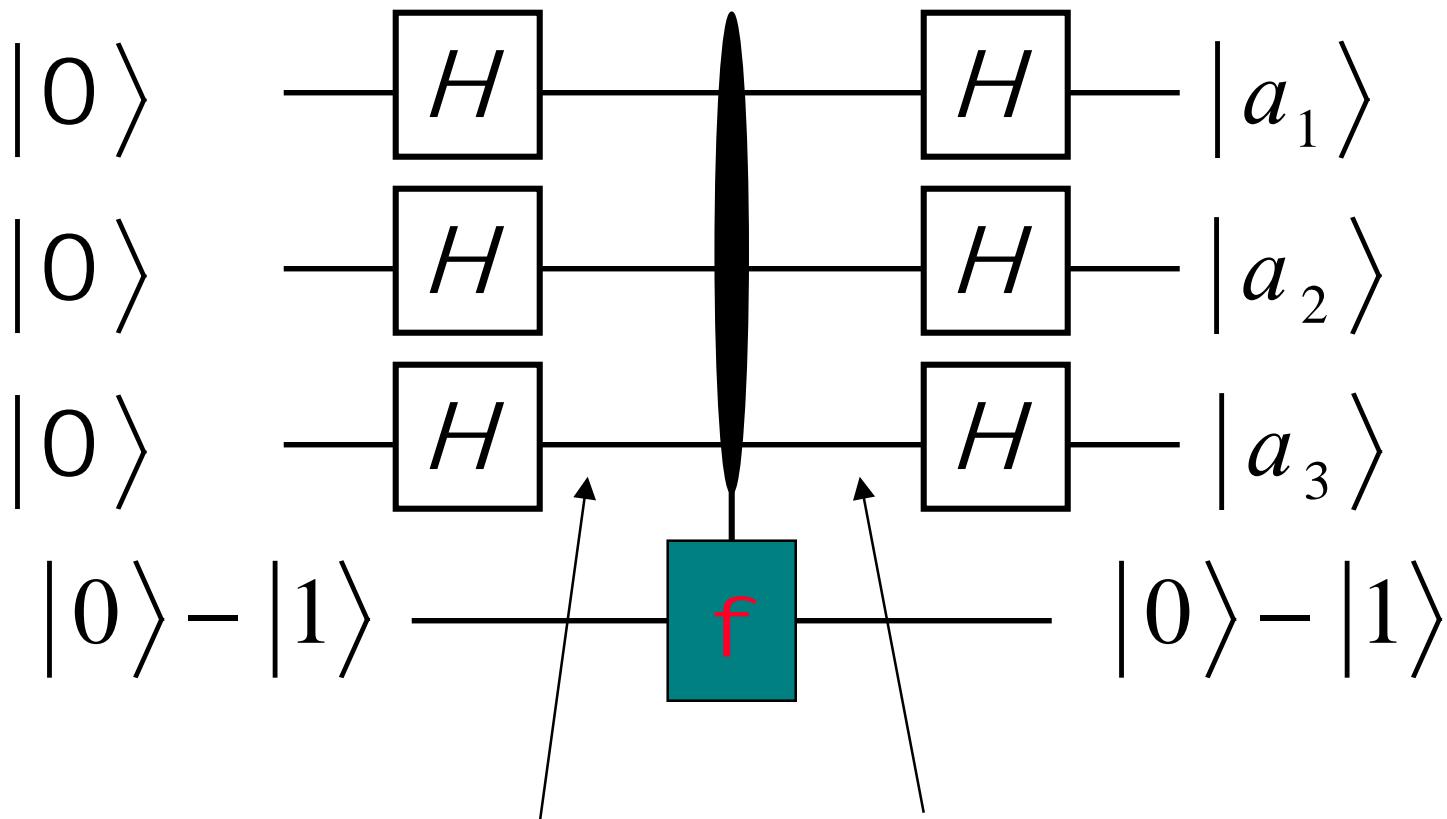
Bernstein-Vazirani problem

Suppose $f : \{0,1\}^n \rightarrow \{0,1\}$ is of the form
 $f(x) = a \cdot x$ for some $a \in \{0,1\}^n$

Given $|x\rangle|c\rangle \xrightarrow{U_f} |x\rangle|c \oplus f(x)\rangle$
determine

$$a = a_1 a_2 \dots a_n$$

Bernstein-Vazirani problem

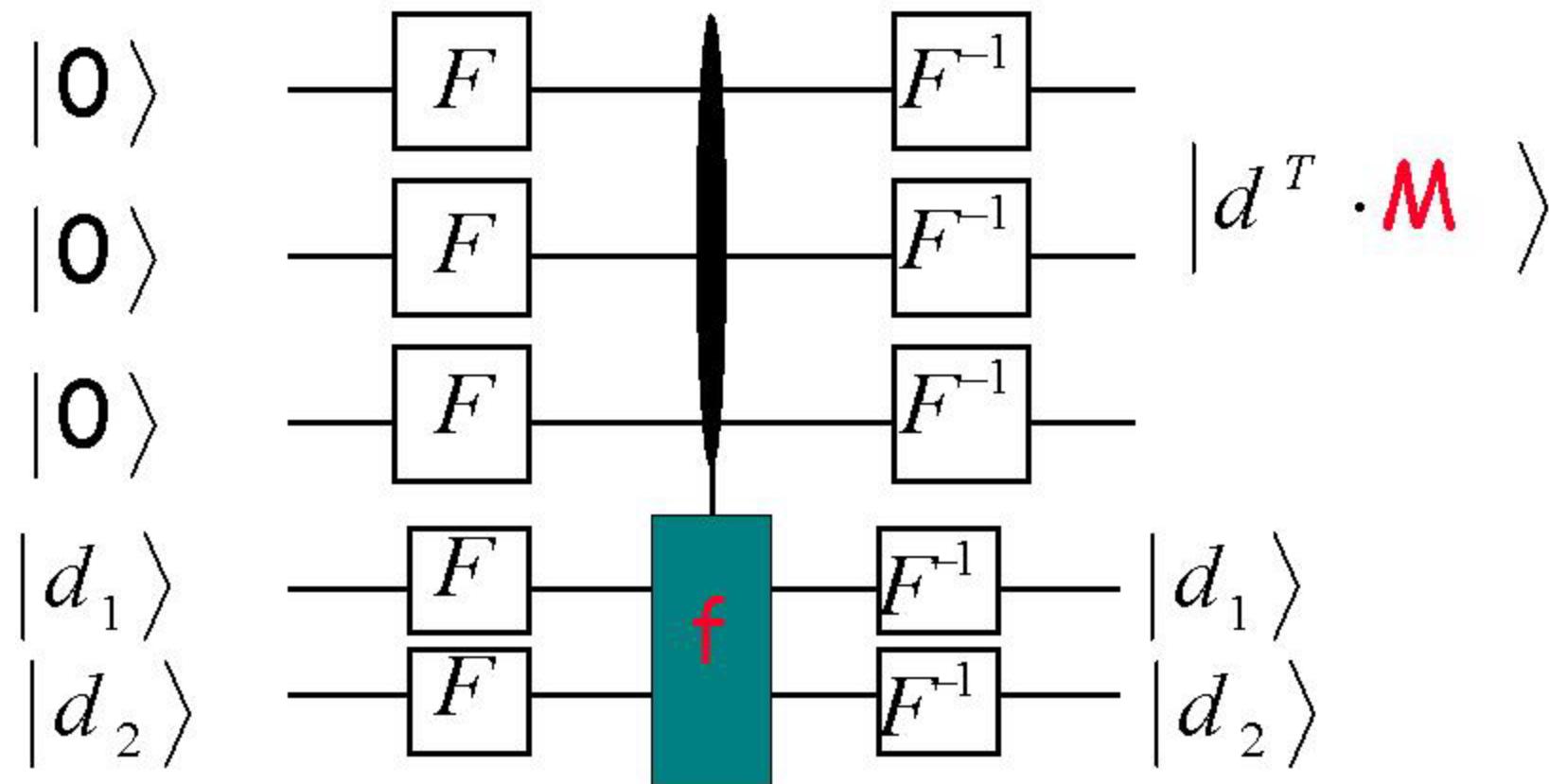


$$\sum_{x \in \{0,1\}^3} \frac{1}{\sqrt{2^3}} |x\rangle$$

$$\sum_{x \in \{0,1\}^3} \frac{(-1)^{a \cdot x}}{\sqrt{2^3}} |x\rangle$$

Generally

$$f : \mathbb{Z}_p^n \rightarrow \mathbb{Z}_p^m \quad \times \quad \alpha \quad M \quad \times$$



Another property of Hadamard transformation

Consider $S \subseteq Z_2^n$

$$S^\perp = \{ t : t \in Z_2^n, s \cdot t = 0 \ \forall s \in S \}$$

Let $|y + S\rangle = \sum_{s \in S} \frac{1}{\sqrt{|S|}} |y + s\rangle$

Then

$$H^{\otimes n} |y + S\rangle = \sum_{t \in S^\perp} \frac{(-1)^{y \cdot t}}{\sqrt{|S^\perp|}} |t\rangle$$

Simon's problem

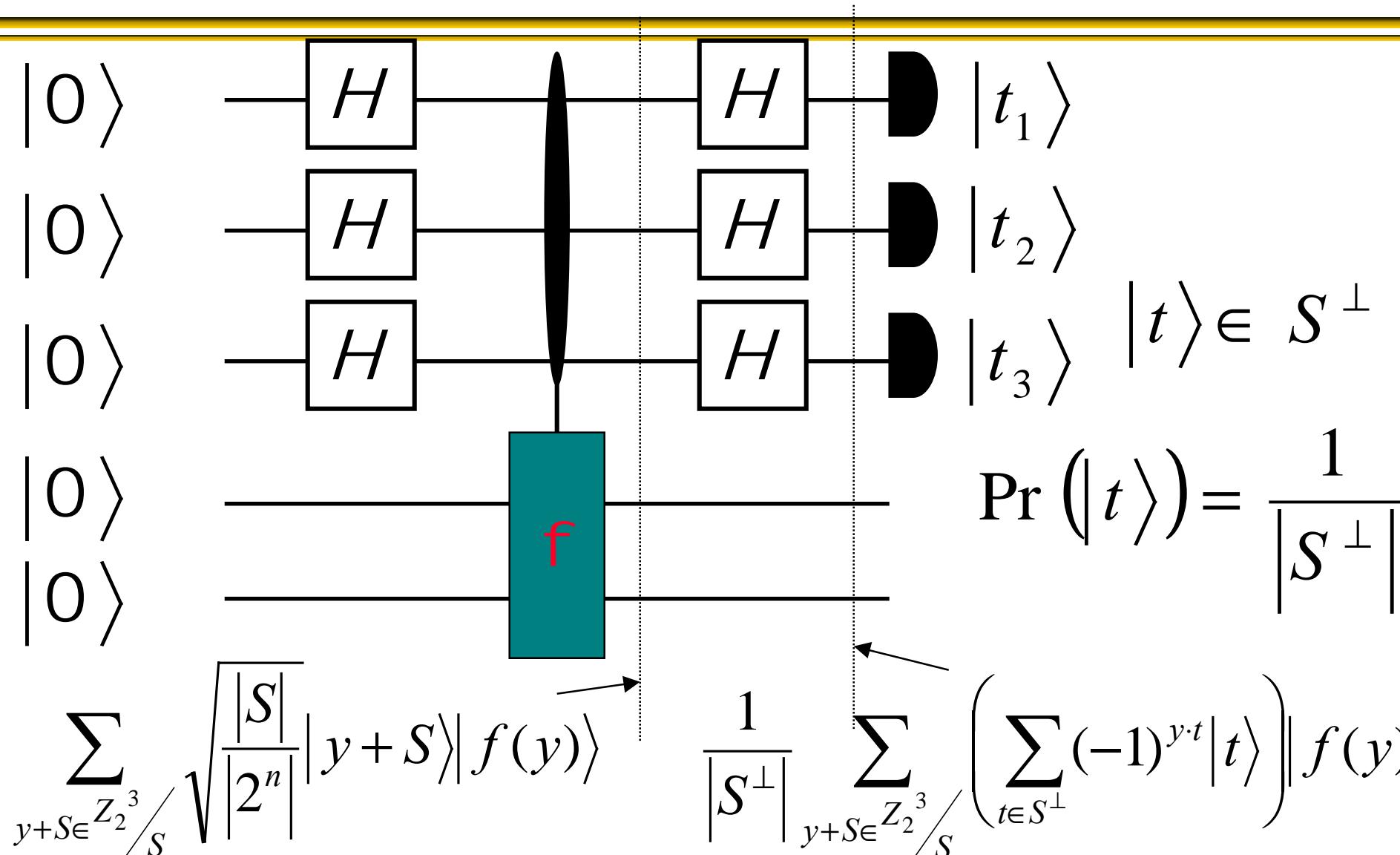
Suppose $f : \{0,1\}^n \rightarrow X$ has the property that

$$f(x) = f(y) \quad \text{iff} \quad x + S = y + S$$

For some “hidden subgroup” $S \leq \mathbb{Z}_2^n$

Given $|x\rangle|0\rangle \xrightarrow{U_f} |x\rangle|f(x)\rangle$ find S

Simon's algorithm



Abelian Hidden subgroup problem

Suppose $f : G \rightarrow X$ has the property that

$$f(x) = f(y) \quad \text{iff} \quad x + S = y + S$$

For some “hidden subgroup” $S \leq G$

Given $|x\rangle|0\rangle \xrightarrow{U_f} |x\rangle|f(x)\rangle$ find S

Hidden subgroup problem

