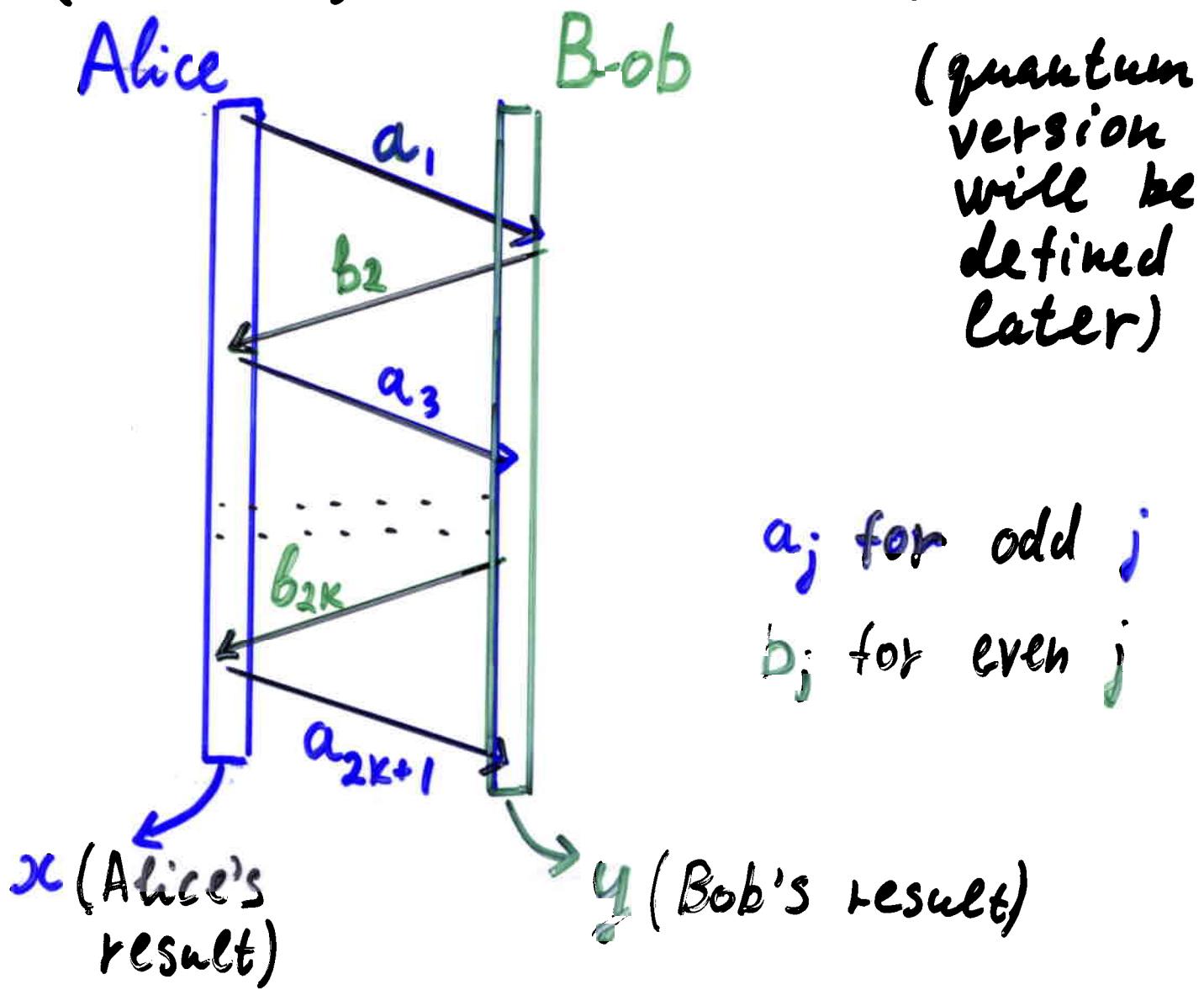


A negative result about quantum coin flipping.

(classical) communication game



The game is defined by Alice's protocol **A** and Bob's protocol **B**

The structure of the game (quantum)

$$\mathcal{H} = \mathcal{V} \otimes \mathcal{M} \otimes \mathcal{P}$$

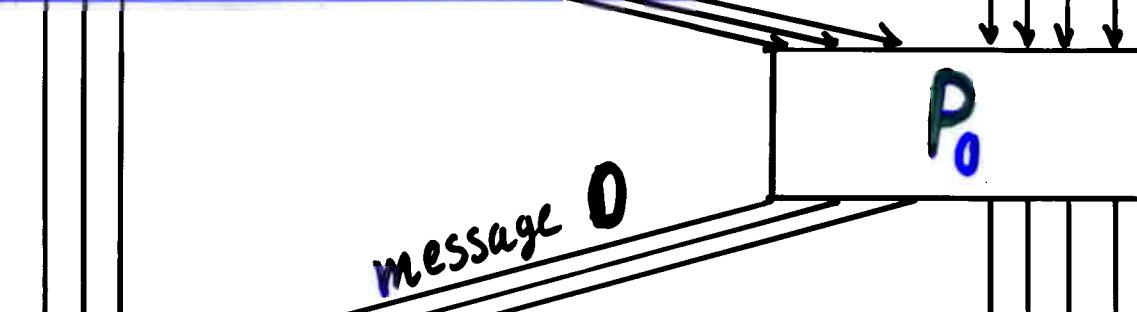
(J. Watrous)
1999

Verifier's
private
qubits (\mathcal{V})

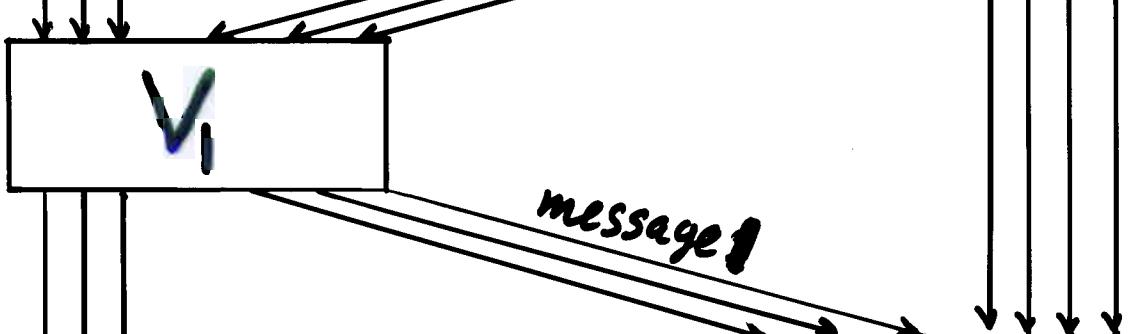
Message
qubits (\mathcal{M})

Prover's
private
qubits (\mathcal{P})

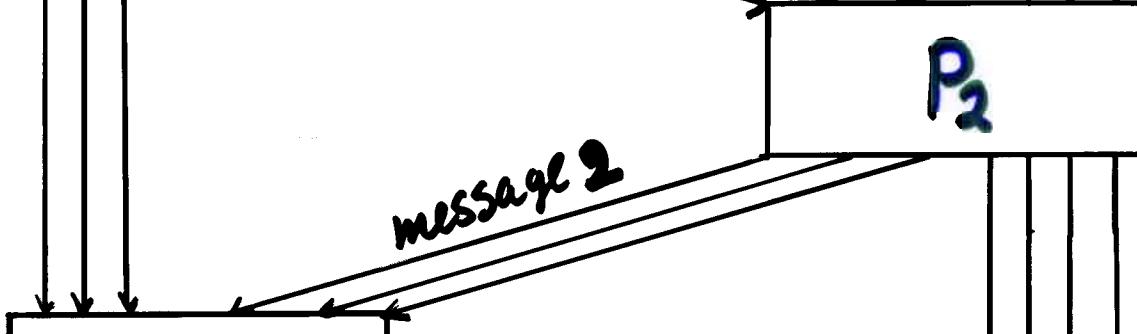
$|0000\rangle, |000\rangle, |0000\rangle$



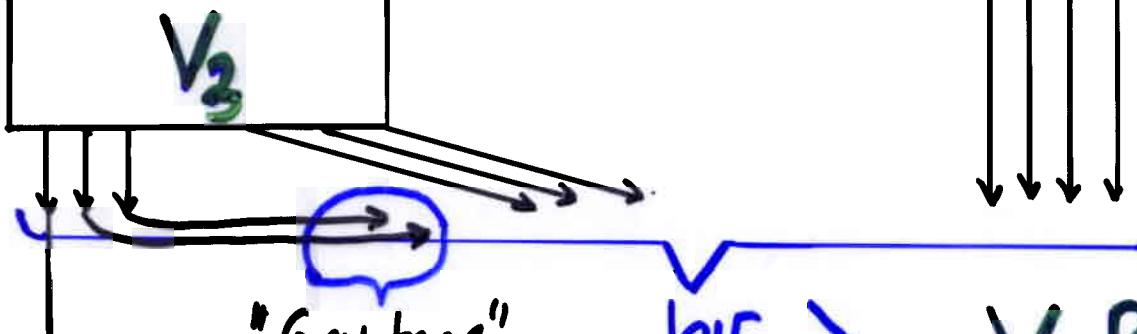
$$(\mathbb{I}_{\mathcal{V}} \otimes P_0)$$



$$(\mathbb{V}_1 \otimes \mathbb{I}_{\mathcal{P}})$$



$$(\mathbb{I}_{\mathcal{V}} \otimes P_2)$$



$$(\mathbb{V}_3 \otimes \mathbb{I}_{\mathcal{P}})$$

"Garbage"
(y)

$$|\psi_{fin}\rangle = V_3 P_2 V_1 P_0 |0\rangle$$

Output qubit : "1" = "accept" {x}
"0" = "reject" {not x}

Coin flipping game (strong version)

$$x, y \in \{0, 1\}$$

$$P_{x,y} = \text{Prob}[\begin{array}{l} \text{Alice gets } x \\ \text{Bob gets } y \end{array}]$$

1) Both players are honest (follow the protocol):

$$P_{00} = P_{11} = \frac{1}{2}, \quad P_{01} = P_{10} = 0$$

2) If Bob cheats (while Alice being honest),

$$\text{Prob}[\text{Alice gets } 0] \in [\frac{1}{2} - \epsilon, \frac{1}{2} + \epsilon]$$

3) If Alice cheats:

$$\text{Prob}[\text{Bob gets } 0] \in [\frac{1}{2} - \epsilon, \frac{1}{2} + \epsilon]$$

Such a game is impossible (in the classical setting) for any $\epsilon < \frac{1}{2}$.

New result: impossible in the quantum setting for any $\epsilon < \frac{1}{\sqrt{2}} - \frac{1}{2}$.

Weaker (more specific) conditions

Game 1: Alice wants to bias the result towards 0,

Bob wants to bias the result towards 1.

Game 2: The cheater wants the other player to get 1.

Definition:

$$P_{x^*} = \max_{\tilde{B}} \text{Prob}[\text{Alice gets } x]$$

(over all cheating strategies \tilde{B})

$$P_{y^*} = \max_{\tilde{A}} \text{Prob}[\text{Bob gets } y]$$

Game 1: $P_{00} = P_{11} = \frac{1}{2}$ $P_{01} = P_{10} = 0$

We want to guarantee: $P_{0^*} \leq \frac{1}{2} + \epsilon$ $P_{1^*} \leq \frac{1}{2} + \epsilon$

Game 2:
We would want to guarantee:

$$P_{1^*} \leq \frac{1}{2} + \epsilon, \quad P_{0^*} \leq \frac{1}{2} + \epsilon$$

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Two general results about communication games:

Theorem 1.

$$P_{x^*} P_{y^*} \geq P_{xy}$$

for both classical and quantum games

Corollary : Game 2 is impossible for any $\epsilon < \frac{1}{\sqrt{2}} - \frac{1}{2}$

Proof: $P_{1^*} P_{1^*} \geq P_{11} = \frac{1}{2} \Rightarrow P_{1^*} \geq \frac{1}{\sqrt{2}}$ or $P_{x^*} \geq \frac{1}{\sqrt{2}}$

Theorem 2

(Classical only)

$$(1 - P_{x^*})(1 - P_{y^*}) \leq \sum_{\substack{x' \neq x \\ y' \neq y}} P_{x'y'}$$

for classical games

Corollary : The classical version of Game 1 is impossible for any $\epsilon < \frac{1}{2}$.

Proof $(1 - P_{1^*})(1 - P_{0^*}) \leq P_{01} = 0 \Rightarrow P_{1^*} = 1$ or $P_{x^*} = 1$

The quantum version of Game 1 might be possible. (This is an open question.)

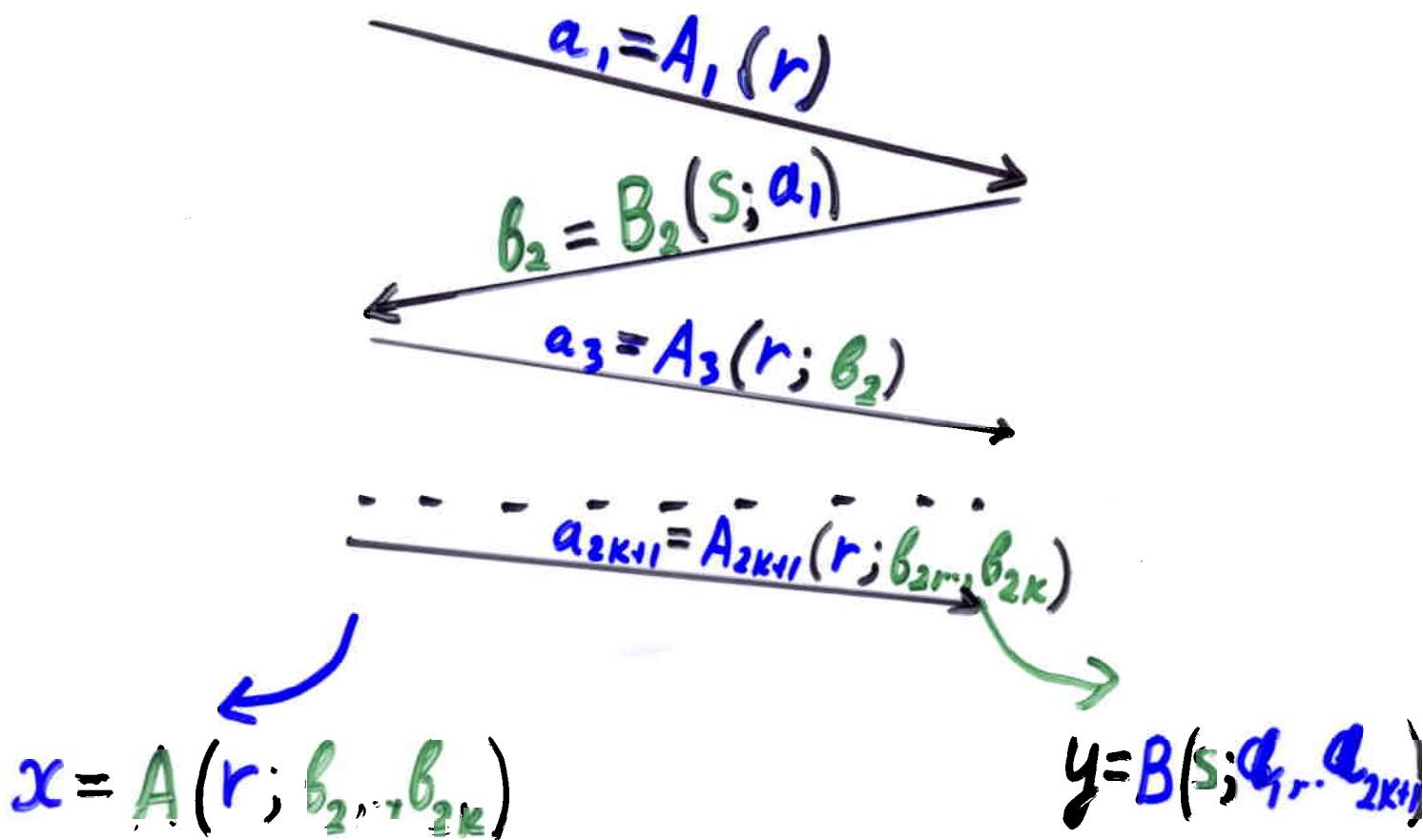
Theorem 3 (A. Ambainis, 2001)

$$\# \text{ of rounds} \geq \Omega(\log \log \epsilon^{-1})$$

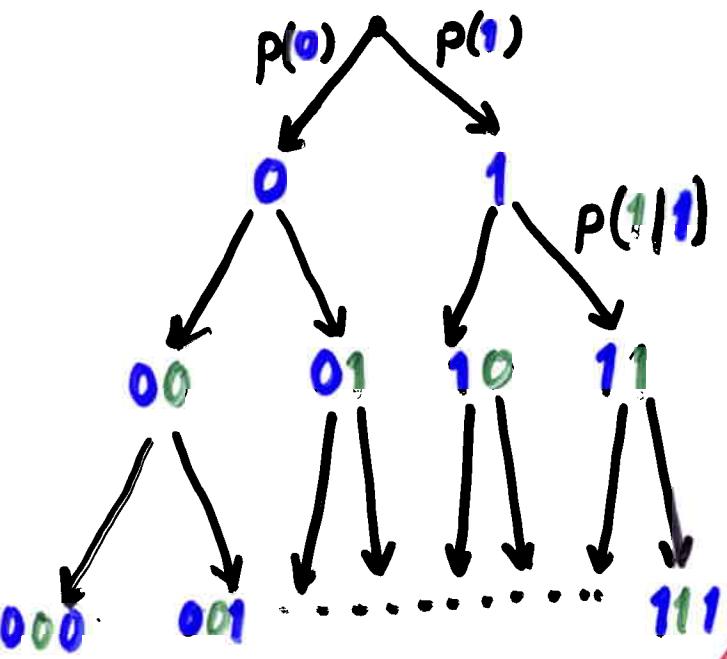
Classical games in detail

Alice generates a random number r

Bob generates a random number s



Game tree



State of the game:

$$U = (a_1, b_1, a_3, \dots, b_{2k})$$

Transition probabilities:

$$P(a_3 | a_1, b_2) = \frac{\#\{r : a_1 = A_1(r), a_3 = A_3(r; b_2)\}}{\#\{r : a_1 = A_1(r)\}}$$

Alice's transition probabilities depend only on Alice's protocol

\Rightarrow Alice can use public coins instead of the private number r

(Same for Bob)

Private coins = Public coins

(information-theoretic version)

Optimal cheating strategy (classical).

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We are dealing with an information-theoretic version of interactive proofs.

Honest player = Verifier

Cheater = prover

Suppose that Alice is honest,
Bob is cheating

Bob computes his success probability
bottom-up.

$$Z(\dots, a_{2k-1}) = \max_{b_{2k}} Z(\dots, a_{2k-1}, b_{2k})$$

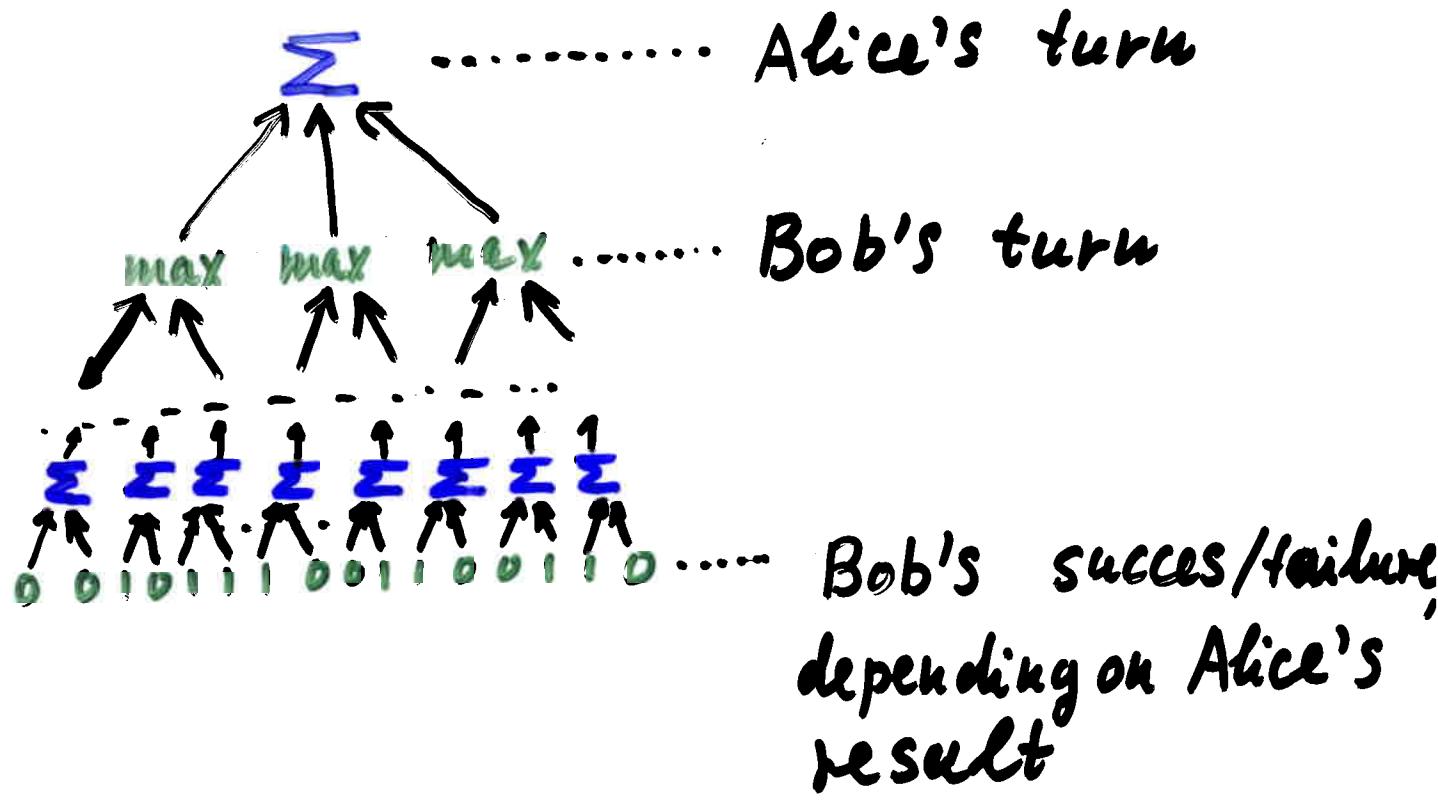


(Bob makes the best move b_{2k})

$$Z(\dots, b_{2k}) = \sum_{a_{2k+1}} p(a_{2k+1} | \dots, b_{2k}) Z(\dots, b_{2k}, a_{2k+1})$$

(Alice chooses a_{2k+1} probabilistically according to the protocol)

We get a formula with \max and Σ gates



Key idea

Combine 3 functions of a game state:

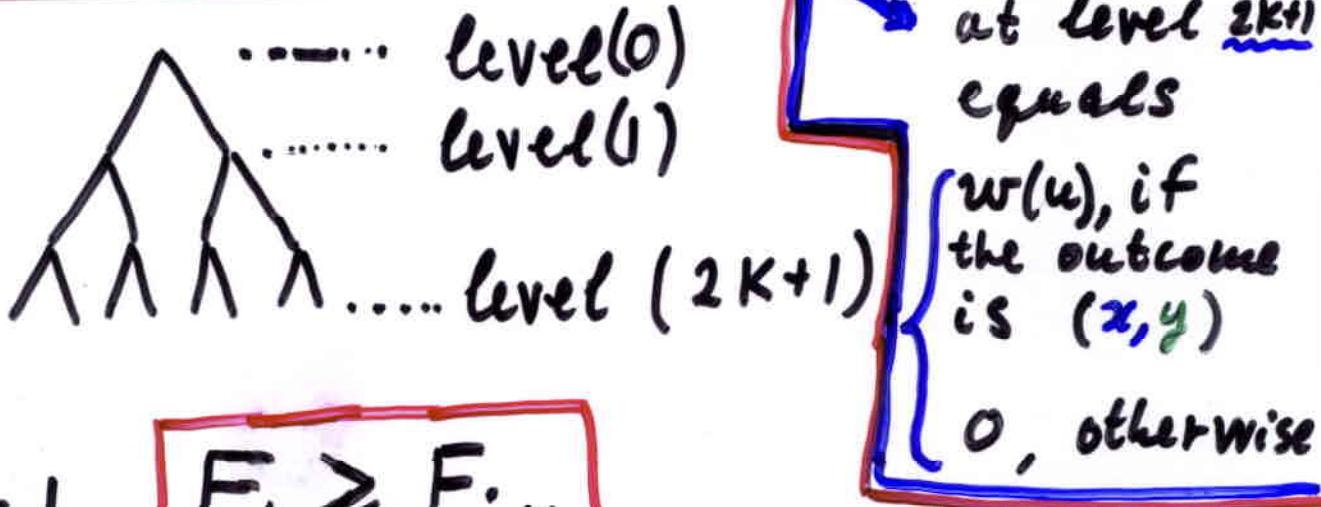
$w(u)$ = probability of state u in the honest game

$Z^A(u)$ = max probability of Bob's success (Bob tricks Alice)

$Z^B(u)$ = max probability of Alice's success in tricking Bob

Define

$$F_j = \sum_{u \in \text{level}(j)} w(u) Z^A(u) Z^B(u)$$



Lemma 1

$$F_j \geq F_{j+1}$$

Proof Alice's turn:

$$w(u, a) = p(a|u) w(u)$$

$$Z^A(u) = \sum_a p(a|u) Z^A(u, a)$$

$$Z^B(u) = \max_a Z^B(u, a) \geq Z^B(u, a) \quad \text{for any } a$$

$$w(u) Z^A(u) Z^B(u) \geq \sum_a w(u, a) Z^A(u, a) Z^B(u, a)$$

Proof of Theorem 1 (classical case)

$$P_{x*} P_{*y} = Z^A() Z^B() = \underline{\underline{F_0}} \geq \underline{\underline{F_{2k+1}}} = P_{xy}$$

Proof of Theorem 2

$$0 \leq Z^A(u) \leq 1$$

$$0 \leq Z^B(u) \leq 1$$

Wrong in the quantum case

$$G_j = \sum_u w(u) (1 - Z^A(u)) (1 - Z^B(u))$$

$$G_j \leq G_{j+1}$$

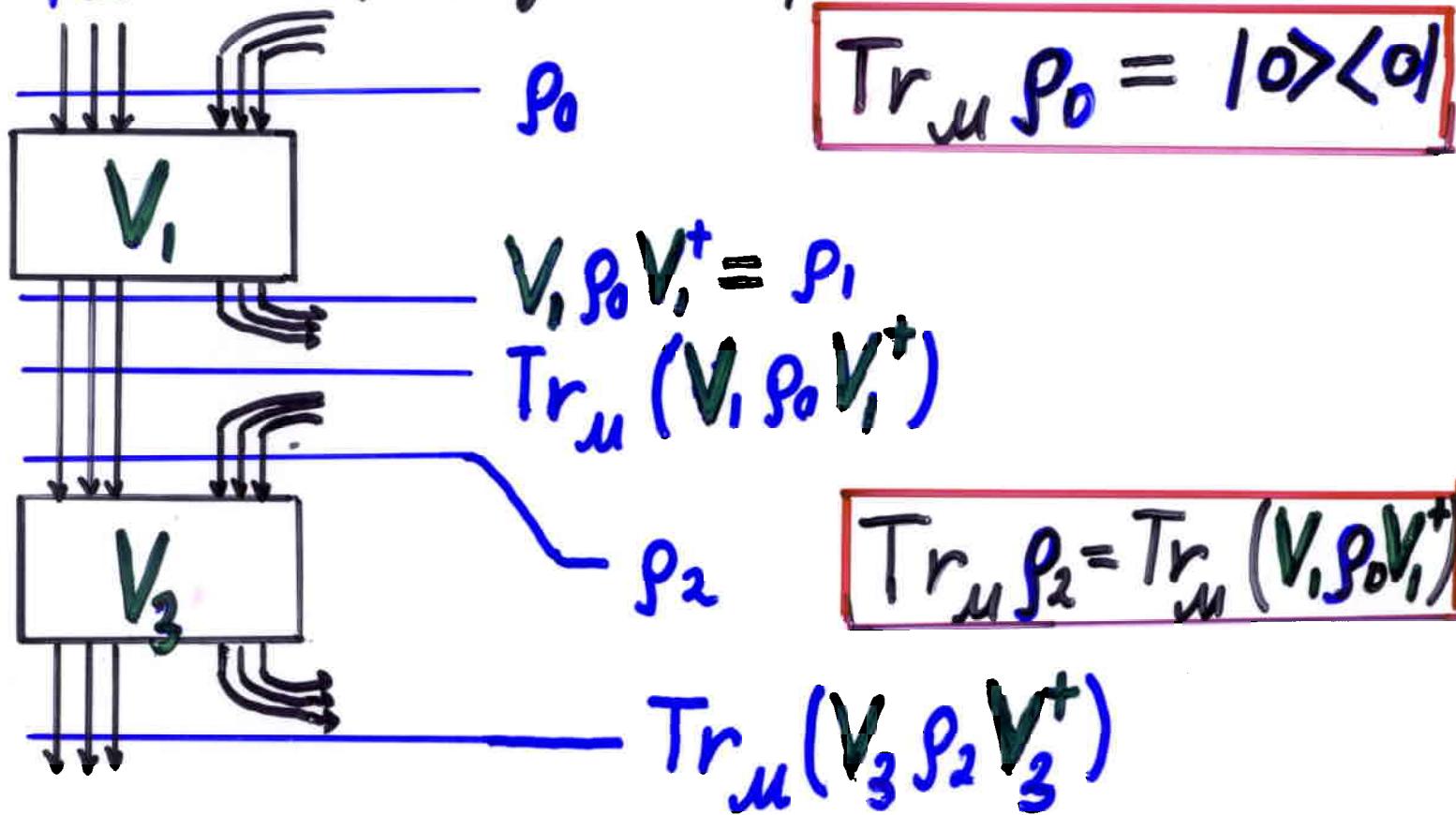
at the end of the game gives the probability of the (not x , not y) event

$$(1 - P_{x*}) (1 - P_{*y}) = \underline{\underline{G_0}} \leq \underline{\underline{G_{2k+1}}} = \sum_{\substack{x' \neq x \\ y' \neq y}} P_{x'y'}$$

QIP in terms of mixed states

(tracing out prover's private qubits)

$|0\rangle \in \mathcal{M}$ (message Hilbert space)



Consistent history: $\rho_1, \dots, \rho_k \in D(\text{roll})$

$$\text{Tr}_M \rho_0 = |0\rangle \langle 0|,$$

$$\text{Tr}_M \rho_{2j+2} = \text{Tr}_M(V_{2j+2} \rho_{2j} V_{2j+2}^*)$$

Any consistent history is possible
with a suitable prover

The reason : Purification theorem

a) $\forall \rho \in D(\mathcal{H}) \quad \exists |\xi\rangle \in \mathcal{H} \otimes \mathcal{P} \quad (\dim \mathcal{P} = \dim \mathcal{H})$
 such that $\rho = \text{Tr}_{\mathcal{P}}(|\xi\rangle \langle \xi|)$
 purification of ρ

b) If $\rho = \text{Tr}_{\mathcal{P}}(|\xi\rangle \langle \xi|) = \text{Tr}_{\mathcal{P}}(|\eta\rangle \langle \eta|)$
 (two purifications)

then \exists unitary operator $U: \mathcal{P} \rightarrow \mathcal{P}$
 such that $|\eta\rangle = (I_{\mathcal{H}} \otimes U)|\xi\rangle$

The only role of the prover is
 to maintain the purification!

Finding M.A.P. as a semidefinite programming problem.

Variables : $\underline{P_0, \dots, P_k}$

(Hermitian matrices
of size $\dim V \cdot \dim M$
 $= \exp(O(n))$)

P_{2j} acts on $V \otimes M$

$$\begin{cases} P_{2j} \geq 0 \quad (\text{positive semi definite}) \\ \text{Tr}_M P_{2j+2} = \text{Tr}_M (V_{2j+1} P_{2j} V_{2j+1}^*) \\ \text{Tr}_M P_0 = |0\rangle\langle 0| \end{cases}$$

$$\text{Prob}[V \text{ accepts}] = \text{Tr} (\prod_{\text{accept}} P_k) \rightarrow \max$$

$(\prod_{\text{accept}} = V_K^* \prod_i V_i)$

Define

$$X = \begin{pmatrix} P_0 & & 0 \\ & P_2 & \\ 0 & & \ddots \\ & & P_k \end{pmatrix} \quad X \geq 0$$

The problem is solvable
in time poly $(\text{size}(X)) = \exp(O(n))$

$$\begin{cases} \text{Tr}(Y_e X) = b_e \\ \text{Tr}(Z X) \rightarrow \max \end{cases}$$

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Linear programming duality

System of linear inequalities in (u_1, \dots, u_n)

$$(1) \quad \left\{ \begin{array}{l} (\vec{a}_1, \vec{u}) = b_1 \\ (\vec{a}_m, \vec{u}) = b_m \\ (\vec{a}'_1, \vec{u}') \geq b'_1 \\ (\vec{a}'_k, \vec{u}') \geq b'_k \end{array} \right. \quad \begin{array}{l} \text{Multiplicators} \\ \times c_1 \\ \vdots \\ \times c_m \\ \times c'_1 \geq 0 \\ \dots \\ \times c'_k \geq 0 \end{array}$$

The system has no solution iff one can find multipliers $c_1, \dots, c_m, c'_1, \dots, c'_k$ such that the inequalities add up into " $0 \geq 1$ "

$$(1'') \quad \left\{ \begin{array}{l} \sum_j c'_j \vec{a}'_j = 0 \\ \sum_j c'_j b'_j = 1 \end{array} \right. \quad \begin{array}{l} - \text{This system has} \\ c'_j \geq 0 \quad \text{a solution} \end{array}$$

Generalization: If we solve for $(F, \vec{u}) \rightarrow \max$ conditioned on (1), we may try to deduce the inequality $-(F, \vec{u}) \geq g$

$$\max_{\vec{u} \text{ satisfies (1)}} (\vec{f}, \vec{u}) = \min_{\vec{c} \text{ satisfies (2)}} - \sum_j c_j b_j$$

$$(2) \left\{ \begin{array}{l} - \sum_j c_j \vec{a}_j = \vec{f} \\ c_j \geq 0 \end{array} \right.$$

Convex programming duality

$$(1) \left\{ \begin{array}{l} \vec{u} \in B_1 \\ \dots \\ \vec{u} \in B_m \\ (\vec{f}, \vec{u}) \rightarrow \max \end{array} \right.$$

$$\left\{ \begin{array}{l} (\vec{a}, \vec{u}) \geq \delta \\ \text{for } [\vec{a}, \delta] \in \\ B_1^*, \dots, B_m^* \end{array} \right.$$

$$B_j^* \subseteq \mathbb{R}^{n+1}$$

(closed convex cone)

$$\sup_{\vec{u} \text{ satisfies (1)}} (\vec{f}, \vec{u}) \leq g \quad \text{iff} \quad \frac{[-\vec{f}, -g]}{\in B_1^* + \dots + B_m^*} \in \text{the closure of the sum}$$

Special case : the region (1) is compact,

$$\max_{\vec{u} \text{ satisfies (1)}} (\vec{f}, \vec{u}) = \inf \{g : [-\vec{f}, -g] \in B_1^* + \dots + B_m^*\}$$

We want to transform

$$\left\{ \begin{array}{l} \rho_{2j} \geq 0 \\ -\text{Tr}_M \rho_{2j+2} + \text{Tr}_M (V_{2j+1} \rho_{2j} V_{2j+1}) = 0 \\ -\text{Tr}_M \rho_0 \end{array} \right.$$

Multipliers
Y_{2j}
Z_{2j+2}
= -|0><0|
Z₀

into

$$-\text{Tr}(\Pi_{\text{accept}} \rho_{2k}) \geq -g$$

$g \rightarrow i \hbar f$

Y_{2j} acts on V $\otimes M$

Z_{2j} acts on V

ρ_{2j} enters as

$$\text{Tr}_{V \otimes M}(Y_{2j} \rho_{2j}) - \underbrace{\text{Tr}_V(Z_{2j} (\text{Tr}_M \rho_{2j}))}_{\text{Tr}_V(Z_{2j+2} \times \text{Tr}_M(V_{2j+1} \rho_{2j} V_{2j+1}))}$$

$$\text{Tr}_V \text{Tr}_M ((Z_{2j} \otimes I_M) \rho_{2j})$$

ρ_{2j} enters as

$$\text{Tr}_M \left(\rho \left(Y_{2j} - (Z_{2j} \otimes I_M) + V_{2j+1}^+ (Z_{2j+2} \otimes I_M) V_{2j+1}^- \right) \right) = 0 \quad (\text{for } j < k)$$

$$Y_{2j} - (Z_{2j} \otimes I_M) + V_{2j+1}^+ (Z_{2j+2} \otimes I_M) V_{2j+1}^- = 0$$

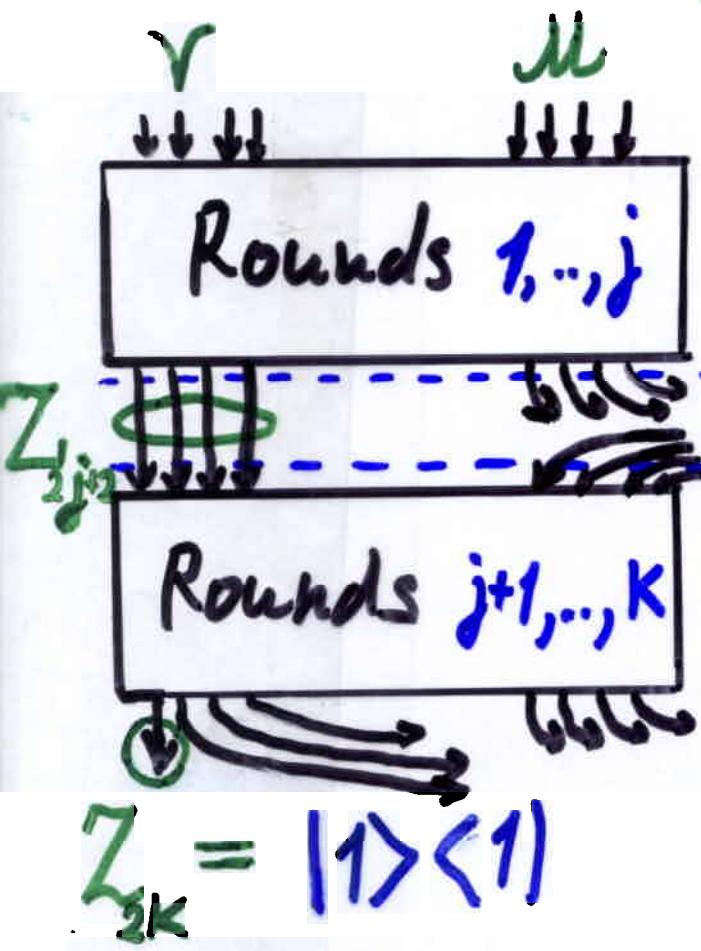
We can exclude Y_{2j} ($Y_{2j} \geq 0$)

$$Z_{2j} \otimes I_M \geq V_{2j+1}^+ (Z_{2j+2} \otimes I_M) V_{2j+1}^-$$

The dual problem

Variables: Z_0, \dots, Z_{2K} - Hermitian operators on the space \mathcal{V}

Meaning of Z_j : an intermediate goal for the prover



$$V_{2j} \rho_j V_{2j+1}^\dagger$$

$$\rho_{j+1}$$

$$\boxed{\begin{aligned} X_j &= \text{Tr}_M (V_j \rho_j V_j^\dagger) \\ &= \text{Tr}_M \rho_{j+1} \end{aligned}}$$

Intermediate goal:

$$\text{Tr}(Z_j X_j) \rightarrow \max$$

$$Z_{2K} = |1\rangle\langle 1|$$

Final goal : $\text{Tr}(Z_{2K} Y) \rightarrow \max$

$$Z_{2j} \otimes I_M \geq V_{2j+1}^\dagger (Z_{2j+2} \otimes I_M) V_{2j+1}$$

$$Z_{2K} = |1\rangle\langle 1|$$

$$\langle 0 | Z_0 | 0 \rangle \rightarrow \min$$

$$\max \{x, y\}$$

$$\min \{+1, -1\}$$

$$\max \{A, B\}$$

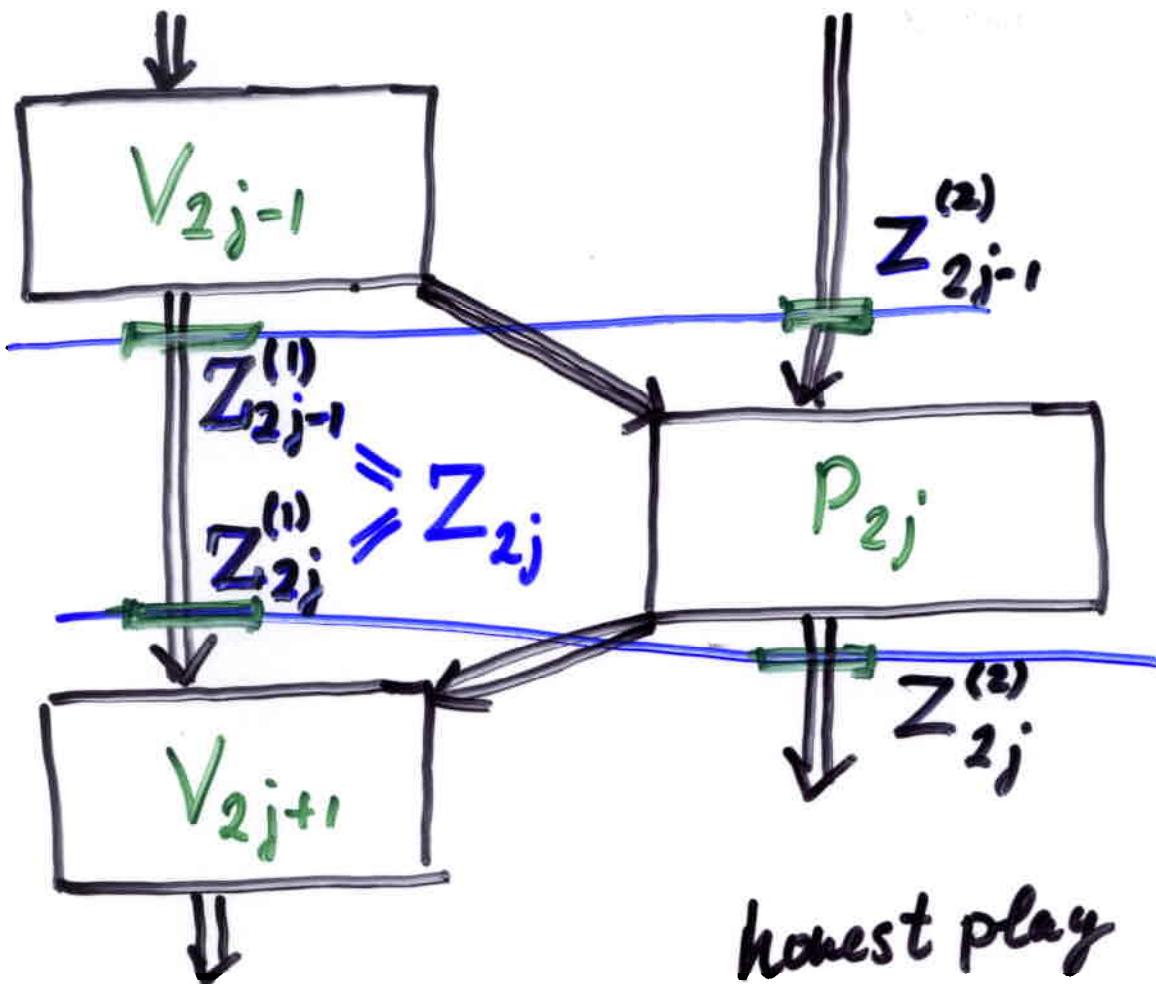
$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$\begin{cases} C \geq A = |0\rangle\langle 0| \\ C \geq B = |1\rangle\langle 1| \end{cases}$$

$$\underbrace{P_{xy} P_{x*}}_{\geq P_{xy}} = \frac{1}{2}$$

$$\frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}}$$

Finally...



honest play

$$F_\ell = \langle \Psi | Z_\ell^{(1)} \otimes I_M \otimes Z_\ell^{(2)} | \Psi \rangle$$

$$F_\ell \geq F_{\ell+1}$$

Unfortunately, Z_ℓ is unbounded
→ no analog of Theorem 2