Optimization of Matrix Stability

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Outline

- Pure spectral functions
- Pseudo-spectral functions
- Distance to instability and $\mathrm{H}_{\!\scriptscriptstyle\infty}$ norm
- Variational properties
- Optimization over parameters
- A gradient sampling algorithm
- Applications, including static output feedback and low-order controllers

Pure Spectral Functions

Functions of the form: $\phi \circ \Lambda$ where Λ maps a matrix to its spectrum: $\Lambda(A) = \{z: \sigma_{\min}(A - z I) = 0\}$ Here σ_{min} means smallest singular value. The elements of $\Lambda(A)$ are eigenvalues of A. **Important** examples: Spectral abscissa $\alpha = (\max Re) \circ \Lambda$ Spectral radius $\rho = (\max \mod) \circ \Lambda$

Pure Spectral Modeling

- Pure spectral functions model asymptotic behavior
- The spectral abscissa models asymptotic growth/decay of the solutions of continuous time dynamical systems
- E.g: $z'(t) = A z(t), z(0) = z_0$
- Solution: $z(t) = exp(t A) z_0$
- Norm: $||z(t)|| / \exp(\gamma t) \rightarrow 0$ for all $\gamma > \alpha(A)$
- Stable if $\alpha(A) < 0$
- The spectral radius models asymptotic growth/decay of the solutions of discrete time dynamical systems

Pseudo-Spectral Functions

Functions of the form: $\phi \circ \Lambda_{\epsilon}$ where Λ_{ϵ} maps a matrix to its pseudo-spectrum: $\Lambda_{\varepsilon}(A) = \{ z: \sigma_{\min} (A - zI) \leq \varepsilon \}$ or equivalently (Trefethen) $\Lambda_{\varepsilon}(A) = \{z: \sigma_{\min}(B - zI) = 0, \text{ for a } B \text{ with } ||B - A|| \le \varepsilon \}$ The points in $\Lambda_{\epsilon}(A)$ are pseudo-eigenvalues of A. **Important examples:** Pseudo-spectral abscissa $\alpha_{\varepsilon} = (\max \text{Re}) \circ \Lambda_{\varepsilon}$ Pseudo-spectral radius $\rho_{\varepsilon} = (\max \mod) \circ \Lambda_{\varepsilon}$

Pseudo-Spectral Modeling

- Pseudo-spectral functions model worst-case asymptotic behavior in nearby matrices
- Equivalently, they model transient behavior (can be quantified by the Kreiss matrix theorem)

The Pseudo-Spectral GUI (T. Wright)
Example due to Demmel: An upper triangular matrix with constant diagonal...



Distance to Instability δ

- Let A be a stable matrix, so $\alpha(A) < 0$
- Its distance to instability δ(A) is the largest ε such that α_ε (A) ≤ 0
- Equivalently, is the largest ε such that $\alpha(A + E) \le 0$ for all E with $||E|| \le \varepsilon$
- AKA "complex stability radius"
- AKA inverse of ${\rm H}_{\infty}$ norm of corresponding transfer matrix

Well known Equivalent Properties

- The pseudo-spectral abscissa $\alpha_{\epsilon}(A) < 0$
- The spectral abscissa $\alpha(A)<0$ and the distance to instability $\delta(A)<\epsilon$ (that is, H_∞ norm > 1 / ϵ)
- The spectral abscissa $\alpha(A) < 0$ and the Hamiltonian matrix

 $-\overline{A^*} \quad \varepsilon I$ $-\varepsilon I \quad A$

has no imaginary eigenvalue

• There exist positive reals μ and λ and a positive definite Hermitian matrix P such that

 $\frac{A P + P A^* + (\lambda + \mu) I}{\epsilon P} = \frac{\epsilon}{-\lambda I}$ is negative semidefinite (an LMI for fixed A)

Computing $\alpha_{\epsilon}(A)$ or $\delta(A)$

• Computing $\delta(A)$ (distance to instability, or H_{∞} norm):

- bisection algorithm: at each step, improve bound by checking if associated Hamiltonian matrix has any imaginary eigenvalues (Byers, Hinrichsen-Motscha-Linnemann)
- quadratically convergent improvements (Boyd-Balakrishnan, van Dooren et al, etc)
- Computing $\alpha_{\varepsilon}(A)$ (pseudo-spectral abscissa)
 - bisection algorithm: essentially the same
 - quadratically convergent improvement: a bit different, requires Hamiltonian eigenvalue computation for horizontal as well as vertical "sweeps" in complex plane, and proof of convergence is tricky
 - Demmel matrix example....













Eigenvalues of Hamiltonian Matrices

- Are symmetric wrt imaginary axis (as well as real axis if matrix is real)
- If use algorithm that preserves Hamiltonian structure, no tolerance needed when testing eigenvalues for real part equals 0
- We use Benner's implentation of Van Loan's "square reduced" algorithm

Variational Properties

- Pure spectral functions, such as the spectral abscissa and spectral radius, are
 - not smooth
 - not convex
 - not Lipschitz
- Pseudo-spectral functions are
 - not smooth
 - not convex
 - Lipschitz

Nonsmooth Analysis

- Clarke (1973...), Mordukhovich (1976...), Ioffe (1981...)
 ... Rockafellar and Wets (1998)
- Clarke regularity of a set S at a point x: implies (among other things) that S is locally closed at x and x isn't an "inward corner"
- The epigraph of a real valued function f on Rⁿ (epi f): the subset of Rⁿ⁺¹ lying on or above the graph of the function
- Subdifferential regularity: f is subdifferentially regular at x if epi f is Clarke regular at (x, f(x))
- Key point: regularity permits calculus (chain rule)

Nonsmooth Analysis of Spectral Functions

- Burke and Overton, *Math Programming*, 2001
- General results for subdifferential of φ Λ(a function on matrix space) in terms of subdifferential of φ(a function on Cⁿ)
- Specific results for spectral abscissa α and spectral radius ρ
- Key result: the spectral abscissa α is subdifferentially regular at a matrix A iff all active eigenvalues of A (those whose real part equals α(A)) are nonderogatory (have geometric multiplicity equal to 1)
- But it may not be Lipschitz (big Jordan blocks OK)

Nonsmooth Analysis of Pseudo-Spectral Functions

- Burke, Lewis, Overton, *SIMAX*, to appear
- Key result: at a matrix A whose active eigenvalues are nonderogatory, the pseudospectral abscissa α_{ϵ} is locally Lipschitz and subdifferentially regular for sufficiently small ϵ (in fact, it is locally the max of k smooth functions, where k is the number of active eigenvalues)

Optimization over Parameters

- Minimization of spectral abscissa over affine matrix family
- min α (A₀+ Σ x_k A_k)
- example:

0	0	0		-100	-	010	
0	0	0	$A_2 =$	1 0 0	$A_1 = 1$	001	$A_0 =$
0	0	1		0 0 0	(000	





Multiple Eigenvalues

- Typically, spectral abscissa minimizers are associated with eigenvalues with algebraic multiplicity > 1
- But with geometric multiplicity = 1 (with associated Jordan blocks)
- Such matrices are very sensitive to perturbation so even if $\alpha << 0$, distance to instability could be small (large H_{∞} norm)
- There could be many different "active" multiple eigenvalues, all having same real part

Stabilization by Static Output Feedback $z'(t) = A_0 z(t) + B_0 u(t)$ $y(t) = C_0 z(t)$ measures state u(t) = X y(t) control Choose X so that solutions of $z'(t) = (A_0 + B_0 \times C_0) z(t)$ are stable, i.e. $\alpha (A_0 + B_0 \times C_0) < 0$ or better: "optimally stable".

What Should We Optimize?

- Spectral abscissa α:
 - cheap to compute
 - ideal asympotically
 - bad for transient behavior and robustness
- Pseudo-spectral abscissa α_ε:
 - good if we know what *ɛ* is tolerable
 - can balance asymptotic and transient considerations
- Distance to instability δ (equivalently, H_{∞} norm):
 - good if want to tolerate biggest
 ɛ possible
 - bad if care about asymptotic rate
 - difficulty: feasible starting point often not available
 - solution: can be obtained by first minimizing α

Can we Optimize these Functions?

- Globally, no. Related problems are NPhard (Blondell-Tsitsiklas, Nemirovski)
- Locally, yes
 - But not by standard methods for nonconvex, smooth optimization

 Steepest descent, BFGS or nonlinear conjugate gradient will typically jam because of nonsmoothness



Steepest Descent Jams

Methods for Nonsmooth, Nonconvex Optimization

- Long history, but most methods are very complicated
- Typically they generalize bundle methods for nonsmooth, convex optimization (e.g. Kiwiel)
- Ad hoc methods, e.g. Nelder-Mead, are ineffective on nonsmooth functions with more than a few parameters, and local optimality cannot be verified
- We use a novel Gradient Sampling algorithm, requiring (in practice) only that
 - f is continuous
 - f is continuously differentiable almost everywhere
 - where defined, gradient of f is easily computed

Computing the Gradients

- Gradient of spectral abscissa α : when only one eigenvalue is active and it is simple, gradient of α in matrix space is: uv^* where u is left eigenvector and v is right eigenvector, with $u^*v = 1$
- Gradient of α_{ϵ} and δ : involves left and right singular vectors instead
- Chain rule gives gradient in parameter space

Gradient Sampling Algorithm: Initialize η and x. Repeat

- Get G, a set of gradients of function f evaluated at x and at points near x (sampling controlled by η)
- Let $d = \arg \min \{ ||d||: d \in \operatorname{conv} G \}$
- Replace x by x t d, such that f(x - t d) < f(x) (if d is not 0) until d = 0. Then reduce η and repeat.



Gradient Bundle Turns the Corner

A Simple Static Output Feedback Example

- Wang (*Trans. Automatic Control*)
- Provided by F. Leibfritz ("Problem 39")
- Plots showing spectra and pseudo-spectra of the locally optimal solutions we found, minimizing
 - spectral abscissa α
 - pseudo-spectral abscissa α_{ϵ}
 - $-H_{\infty}$ norm (maximizing distance to instability δ) (use spectral abscissa minimizer to initialize)













The Boeing 767 Test Problem

- Provided by F. Leibfritz ("Problem 37"), also on SLICOT web page
- Aeroelastic model of Boeing 767 at flutter condition
- Spectral abscissa minimization: min α (A₀ + B₀ X C₀)
- A₀ is 55 by 55, X is 2 by 2
- Apparently no X making $\alpha (A_0 + B_0 X C_0) < 0$ was known





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Which airplane is for you?

Low-Order Controller Design

- Stabilize the matrix $A_0 + B_0 X_1 C_0 = B_0 X_2$ $X_3 C_0$ • Dimension of X_4 is order of controller
- Static output feedback is special case order = 0
- Still affine





Convergence Theory for Gradient Sampling Method

- Suppose
 - f is locally Lipschitz and coercive
 - f is continuously differentiable on an open dense subset of its domain
 - number of gradients sampled near each iterate is greater than problem dimension
- Then, with probability one and for fixed sampling diameter η , algorithm generates a sequence of points with a cluster point x that is η -Clarke stationary
- If f has a unique Clarke stationary point x, then the set of all cluster points generated by the algorithm converges to x as η is reduced to zero

Subdivision Surface Design

- Thomas Yu, RPI
- Critical L² Sobolev smoothness of a refinable Hermite interpolant is given by spectral radius of a matrix dependent on the refinement mask
- Maximizing the smoothness amounts to minimizing the spectral radius





Beamforming Optimization

- Boche and Schubert
- Still at the email stage

Papers by J.V. Burke, A.S. Lewis and M.L. Overton (continued)

- Approximating Subdifferentials by Random Sampling of Gradients
 - Math. Oper. Res. 27 (2002), pp. 567-584
- Optimal Stability and Eigenvalue Multiplicity
 - Foundations of Comp. Math. 1 (2001), pp. 205-225
- Optimizing Matrix Stability
 - Proc. Amer. Math. Soc. 129 (2001), pp. 1635-1642

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- Variational Analysis of Non-Lipschitz Spectral Functions
 - Math. Programming 90 (2001), pp. 317-352
- Variational Analysis of the Abscissa Mapping for Polynomials
 - SIAM J. Control Optim. 39 (2001), 1651-1676

http://www.cs.nyu.edu/faculty/overton/

Papers by J.V. Burke, A.S. Lewis and M.L. Overton

- A Robust Gradient Sampling Algorithm for Nonsmooth, Nonconvex Optimization
 - In preparation, will be submitted to SIAM J. Optim.
- Robust Stability and a Criss-Cross Algorithm for Pseudospectra
 - To be submitted soon to IMA J. Numer. Anal.
- Optimization over Pseudospectra
 - To appear in SIAM J. Matrix Anal. Appl.
- Two Numerical Methods for Optimizing Matrix Stability
 Lin. Alg. Appl. 351-352 (2002), pp.117-145