# Sum of Squares and Decentralized Stochastic Decision Problems

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- A Relaxation for Decentralized Control of Markov Decision Processes for Advanced Topics in Computation for Control by S. Lall

## **Example: Medium-Access Control**



- Two *transmitters*, each with a queue that can hold up to 3 packets
- $p_k^a =$  probability that k 1 packets arrive at queue a

$$p^1 = \begin{bmatrix} 0.7 & 0.2 & 0.05 & 0.05 \end{bmatrix}$$
  $p^2 = \begin{bmatrix} 0.6 & 0.3 & 0.075 & 0.025 \end{bmatrix}$ 

- At each time step, each transmitter sees how many packets are in its queue, and sends some of them; then new packets arrive
- Packets are *lost* when queues *overflow*, or when there is a *collision*, i.e., both transmit at the same time

## **Example: Medium-Access Control**

We would like a *control policy* for each queue, i.e., a function mapping number of packets in the queue  $\mapsto$  number of packets sent

- One possible policy; transmit all packets in the queue. Causes large packet loss due to collisions.
- The other extreme; wait until the queue is full Causes large packet loss due to overflow.
- We'd like to find the policy that minimizes the expected number of packets lost per period.

## **Centralized Control**

- Each transmitter can see how many packets are in the other queue
- In this case, we look for a single policy, mapping

pair of queue occupancies  $\mapsto$  pair of transmission lengths

## **Decentralized Control**

- Each transmitter can only see the number of packets in its own queue
- In this case, we look for *two policies*, each mapping

queue occupancy  $\mapsto$  transmission length

## Markov Decision Processes

The above medium-access control problem is an example of a *Markov Decision Process* (MDP)

- n states, and m actions, hence  $m^n$  possible centralized policies
- However, the centralized problem is solvable by linear programming

The decentralized problem

- NP-hard, even with just two policies
- The set of policies achieving a given cost is a *real variety*
- We can use the ideas of optimization of semialgebraic sets to find performance bounds and suboptimal policies

## Classification

Even for *non-dynamic* problems, often decentralized problems are *much harder* than centralized ones.

For example, the *classification problem*; A radar system sends out n pulses, and receives y reflections, where  $0 \le y \le n$ .

 $p(y|X_1) = \text{prob.}$  of receiving y reflections given no aircraft present  $p(y|X_2) = \text{prob.}$  of receiving y reflections given an aircraft present



We measure y reflections, and decide if an aircraft is present. The *cost* depends on the number of false positives/negatives.

#### **Centralized Classification**

- $X = \{X_1, \ldots, X_n\}$  are events that partition  $\Omega$ , called hypotheses
- $Y = \{Y_1, \ldots, Y_m\}$  are events that partition  $\Omega$ , called *observations*



We know which  $Y_i$  occurred, and would like to pick which  $X_j$  occurred

i.e., we would like a  $\operatorname{\textit{policy}} \gamma: Y \to X$ , which we specify via a matrix

$$K_{yx} = \begin{cases} 1 & \text{if } \gamma(y) = x \\ 0 & \text{otherwise} \end{cases}$$

#### **Error Probabilities**

We have for all  $x \in X, y \in Y$ 

- transition probabilities  $A_{yx} = \mathbf{Prob}(y \mid x)$
- prior probabilities  $p_x = \mathbf{Prob}(x)$

The error probability  $E_{zx}$  of  $z \in X$  being estimated and x occurring is

$$E_{zx} = \sum_{y \in Y} K_{yx} \operatorname{Prob}(y \mid x) \operatorname{Prob}(x)$$
$$= \sum_{y \in Y} K_{yx} A_{yx} p_x$$

## **Minimum Expected Cost**

Assign cost  $C_{zx}$  for estimating z when x occurs.

Then we minimize the expected cost



• An optimization in nm variables  $K_{ij}$ , with both *linear* and *Boolean* constraints

### **Minimum Expected Cost**

Let  $W_{yz} = \sum_{x} C_{zx} A_{yx} p_x$  = the cost of estimating z when y occurs.

Then the above problem is

$$\begin{array}{ll} \text{minimize} & \displaystyle\sum_{y,z} W_{yz} K_{yz} \\ \text{subject to} & \displaystyle K \geq 0 \\ & \displaystyle K \mathbf{1} = \mathbf{1} \\ & \displaystyle K_{yz} \in \{0,1\} \quad \text{ for all } y, z \end{array}$$

- Just n easy problems; pick  $\gamma(y) = \arg \max_{x} W_{yx}$
- Relaxing the Boolean constraints gives a *linear program* whose optimal value is the minimum expected cost

## **Decentralized Classification**

We have for each player i = 1, 2

• observations  $Y^i = \{ Y_1^i, \dots, Y_m^i \}$ 

• hypotheses 
$$X^i = \{X_1^i, \dots, X_m^i\}$$

All four of these sets partition  $\Omega$ .

The set of possible observations is therefore  $Y = Y^1 imes Y^2$ 

## Notation

- $y = (y_1, y_2)$  occurs means  $y_1 \cap y_2$  occurs
- We will use y₁ to mean both the event y₁ ∈ Y¹ as well as the integer y₁ ∈ {1,...,m} in the natural way

## **Joint Cost Function**

The cost is  $C_{zx}$  for estimating  $z \in X$  and  $x \in X$  occurs.

i.e, the cost is  $C_{z_1z_2x_1x_2}$  when

• player 1 estimates  $z_1 \in X^1$  and  $x_1 \in X^1$  occurs

• player 2 estimates  $z_2 \in X^2$  and  $x_2 \in X^2$  occurs

## **Decentralization Constraints**

We need estimator  $\gamma: (y_1, y_2) \mapsto (x_1, x_2)$  to be *decentralized*, i.e.,

$$\gamma:(y_1,y_2)\mapsto \left(\gamma^1(x_1),\,\gamma^2(x_2)\right)$$

So we have

$$K_{yx} = \begin{cases} 1 & \text{if } \gamma(y) = x \\ 0 & \text{otherwise} \end{cases}$$
$$= \begin{cases} 1 & \text{if } \gamma^1(y_1) = x_1 \text{ and } \gamma^2(y_2) = x_2 \\ 0 & \text{otherwise} \end{cases}$$
$$= \begin{cases} 1 & \text{if } K_{y_1x_1}^1 = 1 \text{ and } K_{y_2x_2}^2 = 1 \\ 0 & \text{otherwise} \end{cases}$$

i.e., K is decentralized iff  $K_{yx}$  factorizes as  $K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2$ 

## **Minimum Expected Cost**

To find the decentralized estimator with minimum expected cost

 $\begin{array}{ll} \mbox{minimize} & \sum_{y,z} W_{yz} K_{yz} \\ \mbox{subject to} & K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2 \\ & K^i \geq 0 \\ & K^i \mathbf{1} = \mathbf{1} \\ & K_{yz}^i \in \{0,1\} \quad \mbox{ for all } y, z \end{array}$ 

- This is a *polynomial program*
- In addition to the Boolean and linear constraints, we have bilinear constraints

## **Boolean Constraints**

Consider the above problem, but dropping the Boolean constraints.

$$\begin{array}{ll} \mbox{minimize} & \displaystyle \sum_{y,z} W_{yz} K_{yz} \\ \mbox{subject to} & \displaystyle K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2 \\ & \displaystyle K^i \geq 0 \\ & \displaystyle K^i \mathbf{1} = \mathbf{1} \end{array}$$

- If there exists a non-Boolean solution, then there exists a Boolean solution with the *same objective value*
- Because if we fix  $K^1$  and optimize  $K^2$ , we can find a solution with  $K^2$  Boolean which does not increase the cost. Similarly for  $K^1$ .

# Lifting

Lifting is a general approach for constructing *primal relaxations*; the idea is

- Introduce new variables Y which are polynomial in xThis embeds the problem in a *higher dimensional* space
- Write *valid inequalities* in the new variables
- The feasible set of the original problem is the *projection* of the lifted feasible set

 $a_1 \quad a_2 \quad a_2 \neg$ 

#### **Example: Minimizing a Polynomial**

We'd like to find the minimum of  $f = \sum_{k=0}^{6} a_k x^k$ 

Pick new variables Y = g(x) where

$$g(x) = \begin{bmatrix} 1 & x & x^2 & x^3 \\ x & x^2 & x^3 & x^4 \\ x^2 & x^3 & x^4 & x^5 \\ x^3 & x^4 & x^5 & x^6 \end{bmatrix} \quad \text{and} \quad C = \begin{bmatrix} a_0 & \frac{a_1}{2} & \frac{a_2}{2} & \frac{a_3}{2} \\ 0 & 0 & \frac{a_4}{2} \\ 0 & \frac{a_5}{2} \\ a_6 \end{bmatrix}$$

Then an equivalent problem is

 $\begin{array}{ll} \mbox{minimize} & \mbox{trace}\,CY\\ \mbox{subject to} & Y\succeq 0\\ & Y_{11}=1 \quad Y_{24}=Y_{33} \quad Y_{22}=Y_{13} \quad Y_{14}=Y_{23}\\ & Y=g(x) \end{array}$ 

Dropping the constraint Y = g(x) gives an *SDP relaxation* of the problem

## The Dual SDP Relaxation

The SDP relaxation has a dual, which is also an SDP.

## Example

Suppose  $f = x^6 + 4x^2 + 1$ , then the SDP dual relaxation is

maximize t

subject to 
$$\begin{bmatrix} 1-t & 0 & 2+\lambda_2 & -\lambda_3 \\ 0 & -2\lambda_2 & \lambda_3 & \lambda_1 \\ 2+\lambda_2 & \lambda_3 & -2\lambda_1 & 0 \\ -\lambda_3 & \lambda_1 & 0 & 1 \end{bmatrix} \succeq 0$$

this is exactly the condition that f - t be sum of squares

## Lifting for General Polynomial Programs

- When minimizing a polynomial, lifting gives an SDP relaxation of whose dual is an SOS condition
- When solving a general polynomial program with multiple constraints, there is a similar lifting
- This gives an SDP, whose feasible set is a relaxation of the feasible set of the original problem
- The corresponding dual SDP is a *Positivstellensatz refutation*
- Solving the dual *certifies* a lower bound on the original problem

## Lifting for Decentralized Estimation

$$\begin{array}{ll} \text{minimize} & \sum_{y,z} W_{yz} K_{yz} \\ \text{subject to} & K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2 & \textit{lifted variables} \\ & \sum_{x_1} K_{yx} = K_{y_2x_2}^2 \\ & \sum_{x_2} K_{yx} = K_{y_1x_1}^1 & \\ & K^i \ge 0, \ K^i \mathbf{1} = \mathbf{1} \end{array} \right\} \textit{new valid inequalities}$$

• Relax the constraint  $K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2$ .

• The resulting linear program gives a lower bound on the optimal cost

## Lifting for Decentralized Estimation

We solve



- If the optimal solution satisfies  $K_{yx} = K_{y_1x_1}^1 K_{y_2x_2}^2$  then it is the optimal decentralized classifier
- If not, then we need a method for *projection*

Suppose the sample space is  $\Omega = \{f_1, f_2, f_3, f_4\} \times \{g_1, g_2, g_3, g_4\}$ 

The unnormalized probabilities of  $(f,g)\in\Omega$  are given by

	$g_1$	$g_2$	$g_3$	$g_4$
$f_1$	1	6	2	0
$f_2$	0	1	2	4
$f_3$	6	2	0	1
$f_4$	4	0	1	2

- Player 1 measures f, i.e.,  $Y^1$  is the set of horizontal strips and would like to estimate g, i.e,  $X^1$  is the set of vertical strips
- Player 2 measures g and would like to estimate f

Objective: maximize the *expected number of correct estimates* 

 $\begin{array}{c} f_1 \\ f_2 \\ f_3 \end{array}$ 

 $f_4$ 

#### Optimal decision rules are

$$\begin{aligned} \mathbf{A} \mathbf{b} \mathbf{f}^{T} \mathbf{b} \mathbf{f}^{T} \mathbf{h} \mathbf{f}_{1} \mathbf{f}_{2} \mathbf{f}_{3} \mathbf{f}_{4} \\ \mathbf{f}_{2} \mathbf{g}_{2} \mathbf{g}_{4} \mathbf{g}_{1} \mathbf{g}_{2} \\ \mathbf{g}_{1} \mathbf{g}_{2} \mathbf{g}_{3} \mathbf{g}_{4} \\ \mathbf{f}_{3} \mathbf{f}_{1} \mathbf{f}_{2} \mathbf{f}_{2} \\ \mathbf{f}_{3} \mathbf{f}_{1} \mathbf{f}_{2} \mathbf{f}_{2} \end{aligned}$$

- The optimal is 1.1875
- These are simply the *maximum a-posteriori probability* classifiers

Objective: maximize the probability that *both estimates* are correct

	$g_1$	$g_2$	$g_3$	$g_4$
$f_1$	1	6	2	0
$f_2$	0	1	2	4
$f_3$	6	2	0	1
$f_4$	4	0	1	2

Optimal decision rules are

- The relaxation of the lifted problem is tight
- The optimal probability that both estimates are correct is 0.5313
- MAP estimates are not optimal; they achieve 0.5

Objective: maximize the probability that *at least one estimate* is correct

	$g_1$	$g_2$	$g_3$	$g_4$
$f_1$	1	6	2	0
$f_2$	0	1	2	4
$f_3$	6	2	0	1
$f_4$	4	0	1	2

- The relaxation of the lifted problem is *not tight*; it gives upper bound of 0.875
- The following decision rules (constructed by projection) achieve 0.8438

• MAP estimates achieve 0.6875

## Markov Decision Processes

We will now consider a Markov Decision Process where

- $X_i(t)$  is the event that the system is in state i at time t
- $A_j(t)$  is the event that action j is taken at time t

We assume for simplicity that for every stationary policy the chain is irreducible and aperiodic

- Transition probabilities:  $A_{ijk} = \operatorname{Prob}(X_i(t+1) | X_j(t) \cap A_k(t))$
- Mixed policy:  $K_{jk} = \operatorname{Prob}(X_j(t) \cap A_k(t))$
- Cost function:  $W_{jk} = \text{cost of action } k \text{ in state } j$

## **Markov Decision Processes**

We would like to solve

minimize  $\sum_{j,k} W_{jk} K_{jk}$ <br/>subject to  $\sum_{r} K_{ir} = \sum_{j,k} A_{ijk} K_{jk}$ <br/> $K \ge 0$ <br/> $\sum_{j,k} F_{jk} = 1$ 

#### **Decentralized Markov Decision Processes**

• Two sets of states 
$$X^p = \{X_1^p, \dots, X_n^p\}$$

- Two transition matrices  $A_{ijk}^p = \mathbf{Prob}(X_i^p(t+1) | X_j^p(t) \cap A_k^p(t))$
- Two controllers  $K^p_{jk} = \operatorname{\mathbf{Prob}}(X^p_j(t) \cap A^p_k(t))$
- Cost function  $W_{j_1j_2k_1k_2} = \text{cost}$  of actions  $k_1, k_2$  in states  $j_1, j_2$

#### **Decentralized Markov Decision Processes**

 $\sum W_{j_1 j_1 k_1 k_2} K_{j_1 j_2 k_1 k_2}$ minimize  $j_1, j_1, k_1, k_2$ subject to  $K_{j_1 j_2 k_1 k_2} = K_{j_1 k_1}^1 K_{j_2 k_2}^2$  $\sum K_{ir}^p = \sum A_{ijk}^p K_{jk}^p$ (1)r j,k $K^p \ge 0$ (2) $\sum K_{jk}^p = 1$ (3)j.k

- Each of constraints (1)–(3) can be multiplied by K<sup>3-p</sup> to construct a valid constraint in lifted variables K
- The resulting linear program gives a lower bound on the optimal cost

## **Exact Solution**

If the solution K to the lifted linear program has the form

$$K_{j_1 j_2 k_1 k_2} = K_{j_1 k_1}^1 K_{j_2 k_2}^2$$

then the controller is an optimal decentralized controller.

This corresponds to the usual rank conditions in e.g., MAXCUT.

# Projection

If not, we need to project the solution

- K defines a pdf on  $X^1 \times X^2 \times U^1 \times U^2$
- We project by constructing the marginal pdf on  $X^p \times U^p$

## **Example: Medium-Access Control**



- Two *transmitters*, each with a queue that can hold up to 3 packets
- $p_k^a =$  probability that k 1 packets arrive at queue a

$$p^1 = \begin{bmatrix} 0.7 & 0.2 & 0.05 & 0.05 \end{bmatrix}$$
  $p^2 = \begin{bmatrix} 0.6 & 0.3 & 0.075 & 0.025 \end{bmatrix}$ 

- At each time step, each transmitter sees how many packets are in its queue, and sends some of them; then new packets arrive
- Packets are *lost* when queues *overflow*, or when there is a *collision*, i.e., both transmit at the same time

#### **Example: Medium Access**

This is a Decentralized Markov Decision Process, where

- Each MDP has 4 states; the no. of packets in the queue
- Each MDP has 4 actions; transmit 0, 1, 2, 3 packets
- State transitions are determined by arrival probabilities and actions
- Cost is total number of packets lost;
   Each queue loses all packets sent if there is a collision Each queue loses packets due to overflows

## **Example: Medium Access**

Optimal policies for each player are

queue occupancy0123number sent0023

 queue occupancy
 0
 1
 2
 3

 number sent
 0
 0
 0
 3

- Expected number of packets lost per period is 0.2202
- The policy *always transmit* loses 0.3375 per period



