

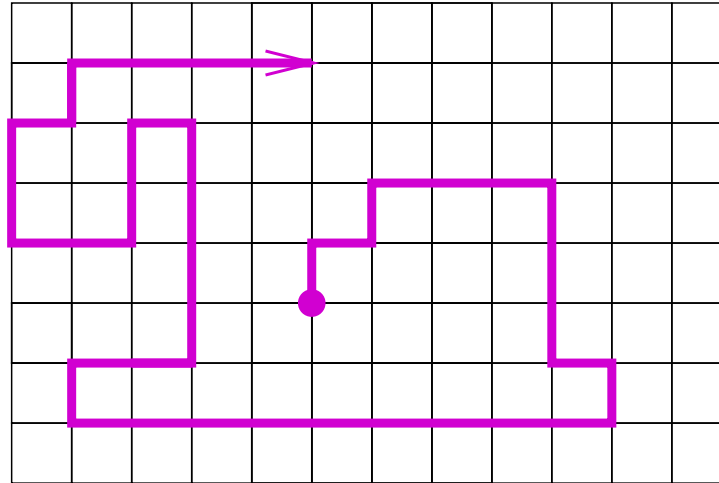
Exactly solvable models of self-avoiding walks

Mireille Bousquet-Mélou

CNRS, LaBRI, Bordeaux, France

<http://www.labri.fr/~bousquet>

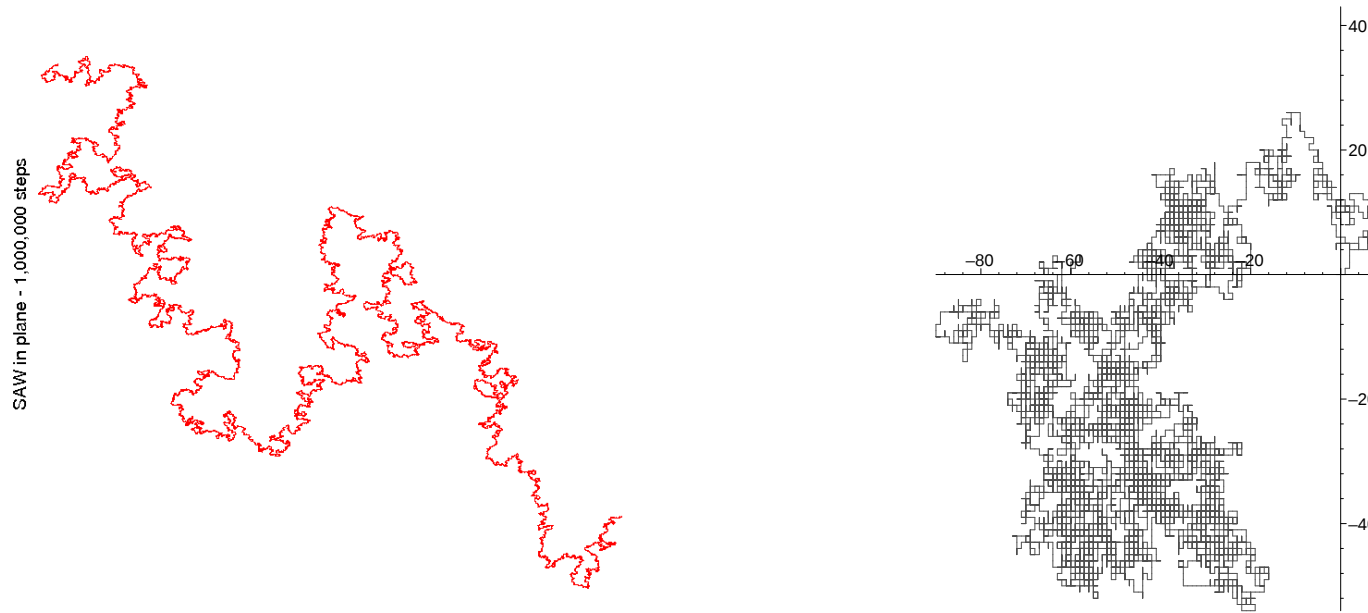
Self-avoiding walks (SAW): Some predictions



- The number of n -step SAW behaves asymptotically as follows:

$$c(n) \sim (\kappa) 2.64^n n^{11/32}$$

Self-avoiding walks (SAW): Some predictions



- The number of n -step SAW behaves asymptotically as follows:

$$c(n) \sim (\kappa) 2.64^n n^{11/32}$$

- The end-to-end distance is on average

$$\mathbb{E}(D_n) \sim n^{3/4} \quad (\text{vs. } n^{1/2} \text{ for a simple random walk})$$

[Flory 49, Nienhuis 82]

Exactly solvable models

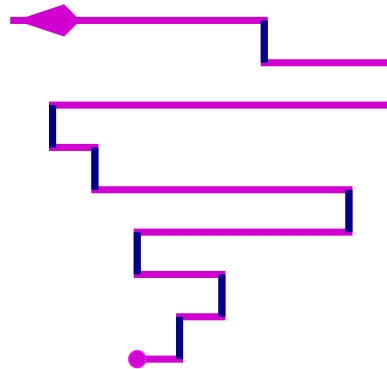
⇒ **Design simpler classes of SAW**, that should be **natural**, as **general as possible... but still tractable**

- solve better and better approximations of real SAW
- develop new techniques in exact enumeration

1. A toy model: Partially directed walks

Definition: A walk is **partially directed** if it avoids (at least) one of the 4 steps N, S, E, W.

Example: A NEW-walk is partially directed

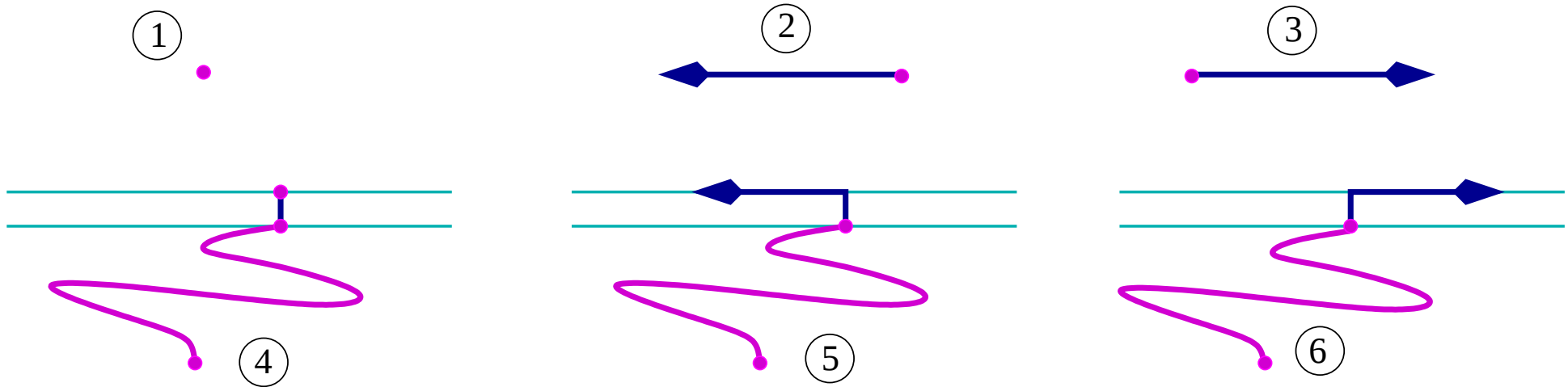


The self-avoidance condition is **local**.

Let $a(n)$ be the number of n -step NEW-walks.

A toy model: Partially directed walks

- Recursive description of NEW-walks:

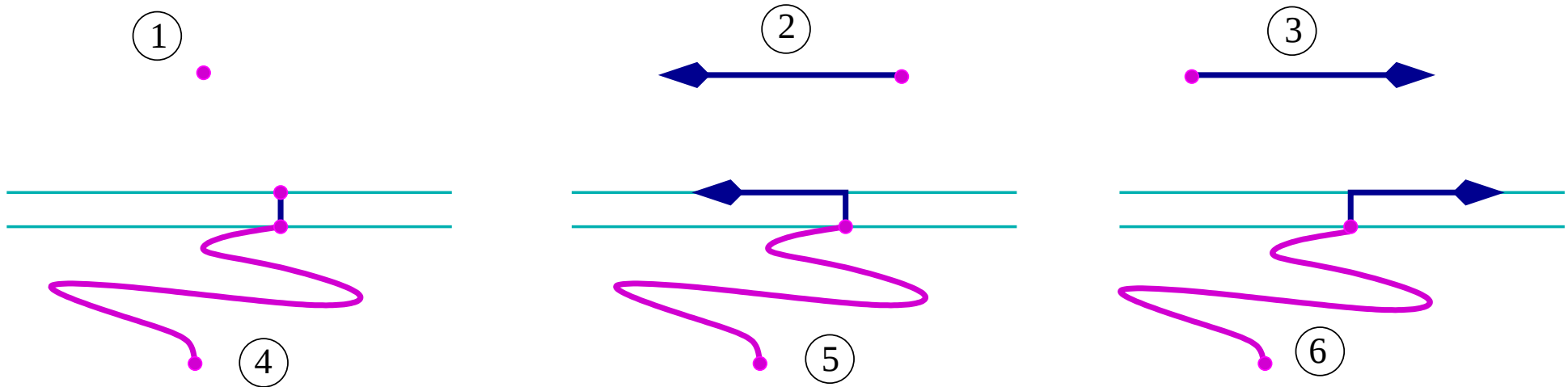


$$a(0) = 1$$

$$a(n) = 2 + a(n-1) + 2 \sum_{k=0}^{n-2} a(k) \quad \text{for } n \geq 1$$

A toy model: Partially directed walks

- Recursive description of NEW-walks:



$$a(0) = 1$$

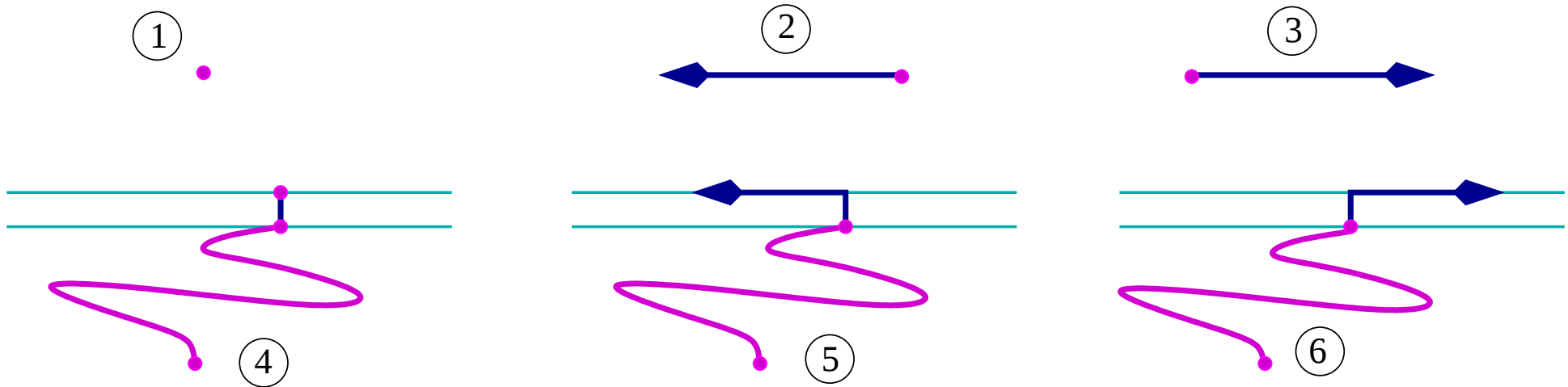
$$a(n) = 2 + a(n-1) + 2 \sum_{k=0}^{n-2} a(k) \quad \text{for } n \geq 1$$

- Generating function:

$$A(t) := \sum_{n \geq 0} a(n)t^n = 1 + 2\frac{t}{1-t} + tA(t) + 2A(t)\frac{t^2}{1-t}$$

A toy model: Partially directed walks

- Recursive description of NEW-walks:



$$a(0) = 1$$

$$a(n) = 2 + a(n-1) + 2 \sum_{k=0}^{n-2} a(k) \quad \text{for } n \geq 1$$

- Generating function:

$$A(t) := \sum_{n \geq 0} a(n)t^n = 1 + 2\frac{t}{1-t} + tA(t) + 2A(t)\frac{t^2}{1-t}$$

$$A(t) = \frac{1+t}{1-2t-t^2} \Rightarrow a(n) \sim (1+\sqrt{2})^n \sim (2.41\dots)^n$$

Generating functions

Let $\mathcal{A}$ be a set of discrete objects equipped with a size:

$$\begin{aligned} \text{size} : \mathcal{A} &\rightarrow \mathbb{N} \\ a &\mapsto |a| \end{aligned}$$

Assume that there is a finite number of objects of size n , for all n . Denote this number by $a(n)$.

The **generating function** of the objects of $\mathcal{A}$, counted by their size, is

$$\begin{aligned} A(t) &:= \sum_{n \geq 0} a(n)t^n \\ &= \sum_{a \in \mathcal{A}} t^{|a|}. \end{aligned}$$

Notation: $[t^n]A(t) := a(n)$

Combinatorial constructions and operations on series: A dictionary

Construction	Numbers	Generating function
Union $\mathcal{A} = \mathcal{B} \cup \mathcal{C}$	$a(n) = b(n) + c(n)$	$A(t) = B(t) + C(t)$
Product $\mathcal{A} = \mathcal{B} \times \mathcal{C}$ $ (\beta, \gamma) = \beta + \gamma $	$a(n) =$ $b(0)c(n) + \dots + b(n)c(0)$	$A(t) = B(t) \cdot C(t)$
Sequence $\mathcal{A} = \text{Seq}(\mathcal{B})$ $\mathcal{A} = \{\epsilon\} \cup \mathcal{B} \cup (\mathcal{B} \times \mathcal{B}) \cup \dots$		$A(t) = \frac{1}{1-B(t)}$

What to do with a generating function?

- Extract the n th coefficient $a(n)$ (when nice...)

What to do with a generating function?

- Extract the n th coefficient $a(n)$ (when nice...)
- The asymptotic behaviour of $a(n)$ can often be derived from the singular behaviour of $A(t)$ (seen as a function of a complex variable) in the neighborhood of its dominant singularities.

What to do with a generating function?

- Extract the n th coefficient $a(n)$ (when nice...)
- The **asymptotic behaviour** of $a(n)$ can often be derived from the **singular behaviour** of $A(t)$ (seen as a function of a complex variable) in the neighborhood of its dominant singularities.

Example: $\limsup a(n)^{1/n} = \mu \iff A(t) \text{ has radius } 1/\mu$

What to do with a generating function?

- Extract the n th coefficient $a(n)$ (when nice...)
- The **asymptotic behaviour** of $a(n)$ can often be derived from the **singular behaviour** of $A(t)$ (seen as a function of a complex variable) in the neighborhood of its dominant singularities.

Example: $\limsup a(n)^{1/n} = \mu \iff A(t) \text{ has radius } 1/\mu$

Transfer theorems: under certain hypotheses, if $A(t)$ has a unique dominant singularity at $1/\mu$,

$$A(t) \sim \frac{1}{(1 - \mu t)^{1+\alpha}} \implies a(n) \sim \frac{1}{\Gamma(\alpha + 1)} \mu^n n^\alpha$$

Analytic combinatorics [Flajolet-Sedgewick 09]

What to do with a generating function?

- Extract the n th coefficient $a(n)$ (when nice...)
- The **asymptotic behaviour** of $a(n)$ can often be derived from the **singular behaviour** of $A(t)$ (seen as a function of a complex variable) in the neighborhood of its dominant singularities.

Example: $\limsup a(n)^{1/n} = \mu \iff A(t) \text{ has radius } 1/\mu$

Transfer theorems: under certain hypotheses, if $A(t)$ has a unique dominant singularity at $1/\mu$,

$$A(t) \sim \frac{1}{(1 - \mu t)^{1+\alpha}} \implies a(n) \sim \frac{1}{\Gamma(\alpha + 1)} \mu^n n^\alpha$$

Analytic combinatorics [Flajolet-Sedgewick 09]

Example: $A(t) = \frac{1+t}{1-2t-t^2}$ has a simple pole ($\alpha = 0$) at $t_c = \sqrt{2} - 1$
 $\implies a(n) \sim \kappa(\sqrt{2} + 1)^n n^0$

Multivariate generating functions

- Enumeration according to the size (main parameter) and another parameter:

$$A(t, x) = \sum_{a \in \mathcal{A}} t^{|a|} x^{p(a)}$$

- Then

$$[t^n] \frac{\partial A}{\partial x}(t, x) \Big|_{x=1} = \sum_{a: |a|=n} p(a),$$

so that

$$\Rightarrow \frac{[t^n] \frac{\partial A}{\partial x} A(t, 1)}{[t^n] A(t, 1)} = \mathbb{E}(p(a_n))$$

is the **average value** of $p(a_n)$, when a_n is taken uniformly at random among objects of size n .

Example: the number of North steps in a partially directed walk

- The bivariate generating function is

$$A(t, x) = \sum_{\omega} t^{|\omega|} x^{N(\omega)} = \frac{1+t}{1-t-tx(1+t)}$$

- The derivative, taken at $x = 1$, is

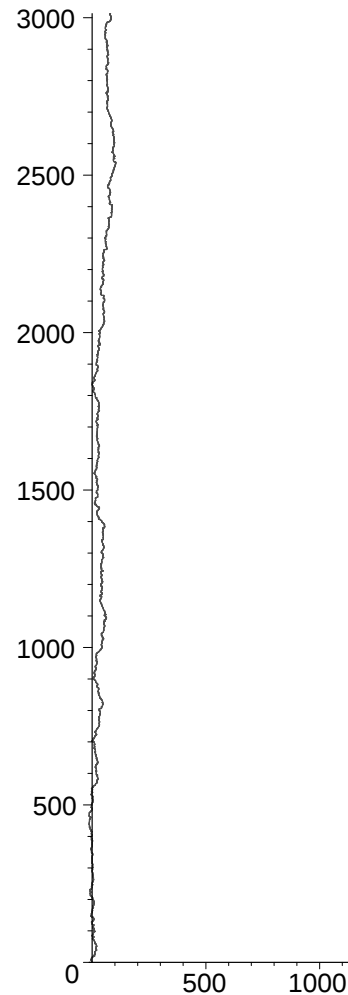
$$\left. \frac{\partial A}{\partial x}(t, x) \right|_{x=1} = \frac{t(1+t)^2}{(1-t-t(1+t))^2}.$$

- The number N_n of North steps satisfies

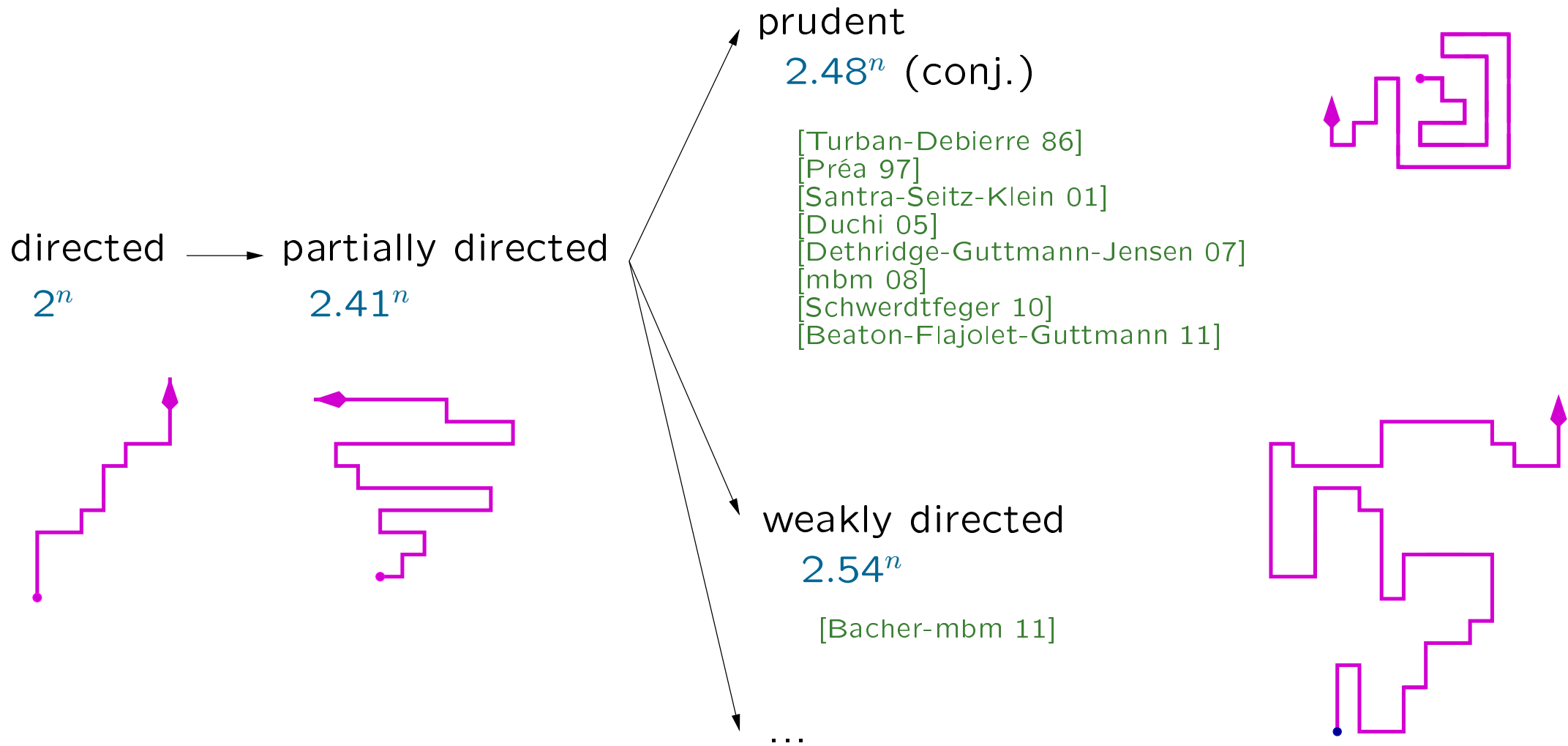
$$\mathbb{E}(N_n) \sim \kappa n,$$

for some $\kappa > 0$.

In particular, the end-to-end distance grows linearly with n .



More solvable models

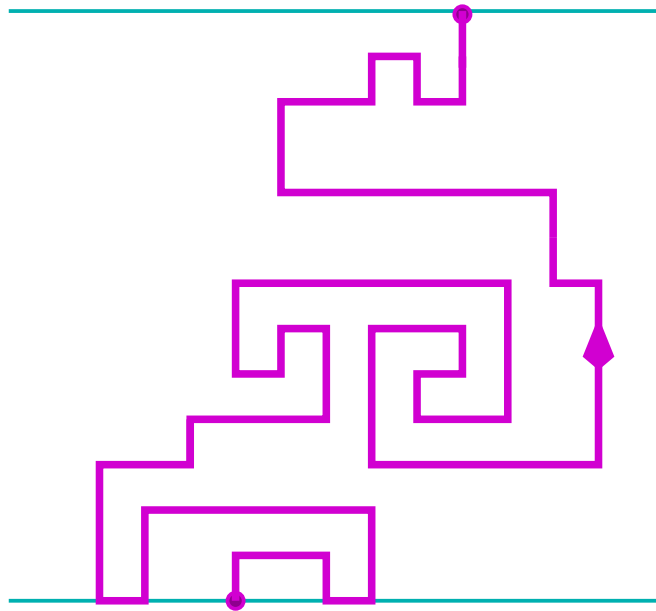


2. Weakly directed walks

(joint work with Axel Bacher)

Bridges

- A walk with vertices $v_0, \dots, v_i, \dots, v_n$ is a **bridge** if the ordinates of its vertices satisfy $y_0 \leq y_i < y_n$ for $1 \leq i \leq n$.



- There are many bridges:

$$b(n) \sim \mu_{bridge}^n n^{\gamma'}$$

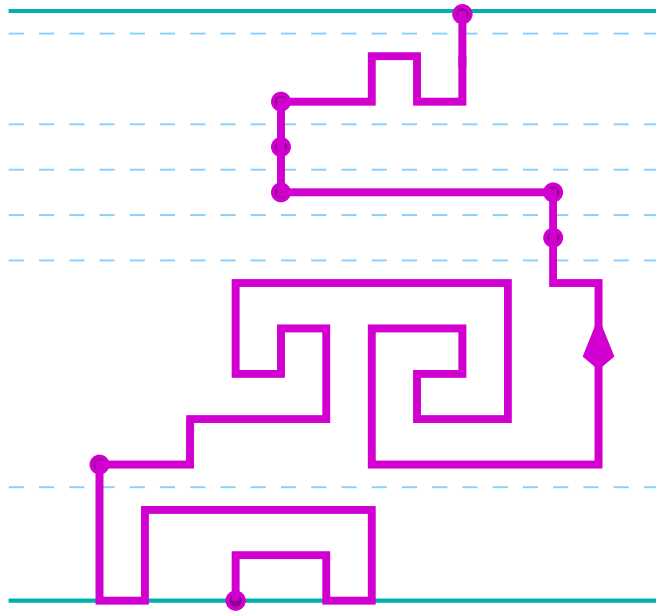
where

$$\mu_{bridge} = \mu_{SAW}$$

Irreducible bridges

Def. A bridge is **irreducible** if it is not the concatenation of two bridges.

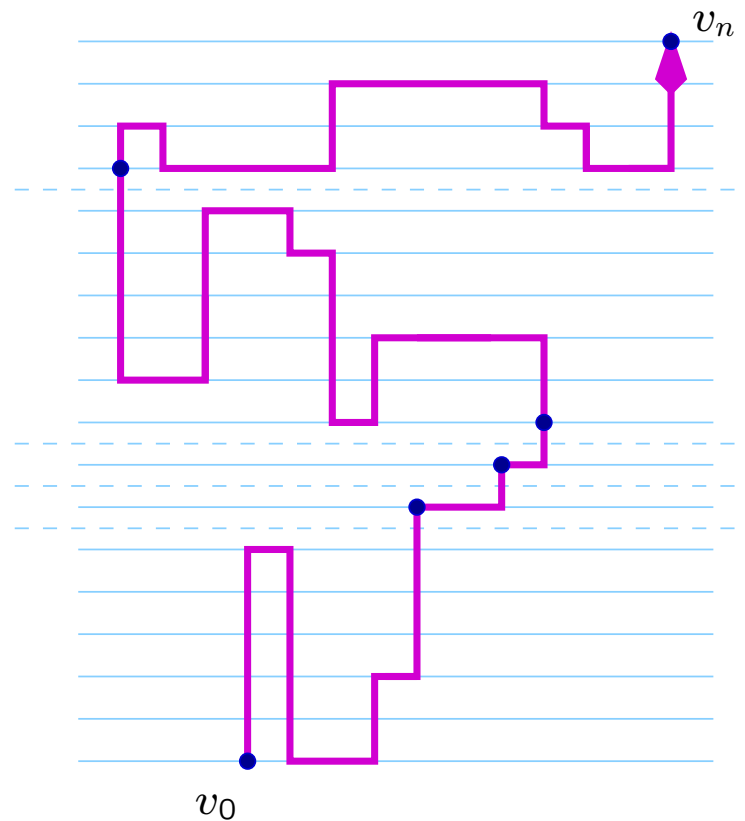
Observation: A bridge is a sequence of irreducible bridges



Weakly directed bridges

Definition: a bridge is **weakly directed** if each of its irreducible bridges avoids at least one of the steps N, S, E, W.

This means that each irreducible bridge is a NES- or a NWS-walk.



⇒ Count NES- (irreducible) bridges

Enumeration of NES-bridges

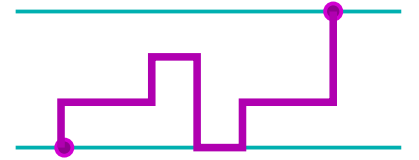
Proposition

- The generating function of NES-bridges of height $k+1$ is

$$B^{(k+1)}(t) = \sum_n b_n^{(k+1)} t^n = \frac{t^{k+1}}{G_k(t)},$$

where $G_{-1} = 1$, $G_0 = 1 - t$, and for $k \geq 0$,

$$G_{k+1} = (1 - t + t^2 + t^3)G_k - t^2G_{k-1}.$$



Enumeration of NES-bridges

Proposition

- The generating function of NES-bridges of height $k+1$ is

$$B^{(k+1)}(t) = \sum_n b_n^{(k+1)} t^n = \frac{t^{k+1}}{G_k(t)},$$

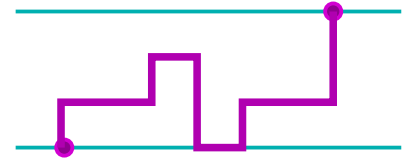
where $G_{-1} = 1$, $G_0 = 1 - t$, and for $k \geq 0$,

$$G_{k+1} = (1 - t + t^2 + t^3)G_k - t^2G_{k-1}.$$

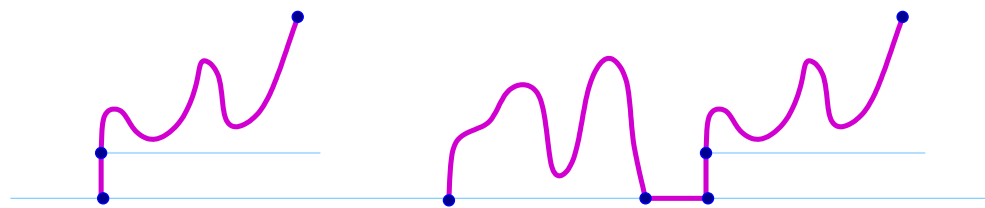
- The generating function of NES-excursions of height at most k is

$$E^{(k)}(t) = \frac{1}{t} \left(\frac{G_{k-1}}{G_k} - 1 \right).$$

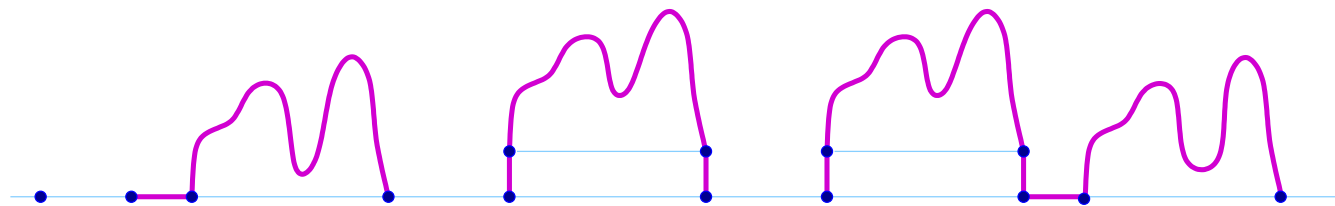
Excursion: $y_0 = 0 = y_n$ and $y_i \geq 0$ for $1 \leq i \leq n$.



Enumeration of NES-bridges



Last return to height 0



First return to height 0

- Bridges of height $k + 1$:

$$B^{(k+1)} = tB^{(k)} + E^{(k)}t^2B^{(k)}$$

- Excursions of height at most k

$$E^{(k)} = 1 + tE^{(k)} + t^2(E^{(k-1)} - 1) + t^3(E^{(k-1)} - 1)E^{(k)}$$

- Initial conditions: $E^{(-1)} = 1$, $B^{(1)} = t/(1 - t)$.

Enumeration of NES-bridges

Proposition

- The generating function of NES-bridges of height $k+1$ is

$$B^{(k+1)}(t) = \sum_n b_n^{(k+1)} t^n = \frac{t^{k+1}}{G_k(t)},$$

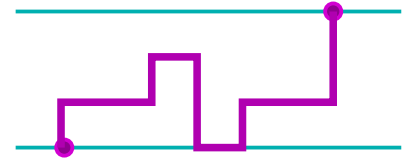
where $G_{-1} = 1$, $G_0 = 1 - t$, and for $k \geq 0$,

$$G_{k+1} = (1 - t + t^2 + t^3)G_k - t^2 G_{k-1}.$$

- The generating function of NES-excursions of height at most k is

$$E^{(k)}(t) = \frac{1}{t} \left(\frac{G_{k-1}}{G_k} - 1 \right).$$

Excursion: $y_0 = 0 = y_n$ and $y_i \geq 0$ for $1 \leq i \leq n$.



Enumeration of weakly directed bridges

- GF of NES-bridges:

$$B(t) = \sum_{k \geq 0} \frac{t^{k+1}}{G_k}$$

Enumeration of weakly directed bridges

- GF of NES-bridges:

$$B(t) = \sum_{k \geq 0} \frac{t^{k+1}}{G_k}$$

- GF of irreducible NES-bridges:

$$B(t) = \frac{I(t)}{1 - I(t)} \Rightarrow I(t) = \frac{B(t)}{1 + B(t)}$$

Enumeration of weakly directed bridges

- GF of NES-bridges:

$$B(t) = \sum_{k \geq 0} \frac{t^{k+1}}{G_k}$$

- GF of irreducible NES-bridges:

$$B(t) = \frac{I(t)}{1 - I(t)} \Rightarrow I(t) = \frac{B(t)}{1 + B(t)}$$

- GF of weakly directed bridges (sequences of irreducible NES- or NWS-bridges):

$$W(t) = \frac{1}{1 - (2I(t) - t)} = \frac{1}{1 - \left(\frac{2B(t)}{1+B(t)} - t\right)}$$

with $G_{-1} = 1$, $G_0 = 1 - t$, and for $k \geq 0$,

$$G_{k+1} = (1 - t + t^2 + t^3)G_k - t^2G_{k-1}.$$

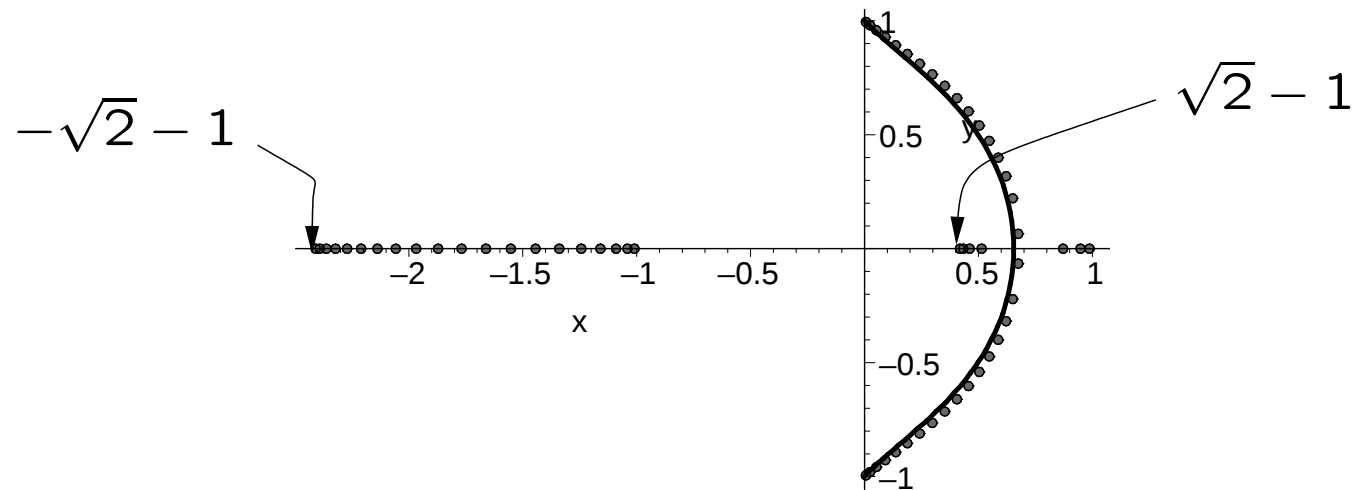
Nature of the generating function

$$B(t) = \sum_{k \geq 0} \frac{t^{k+1}}{G_k}, \quad W(t) = \frac{1}{1 - \left(\frac{2B(t)}{1+B(t)} - t \right)}$$

with $G_{-1} = 1$, $G_0 = 1 - t$, and for $k \geq 0$,

$$G_{k+1} = (1 - t + t^2 + t^3)G_k - t^2G_{k-1}.$$

The zeroes of G_k (here, $k = 20$):



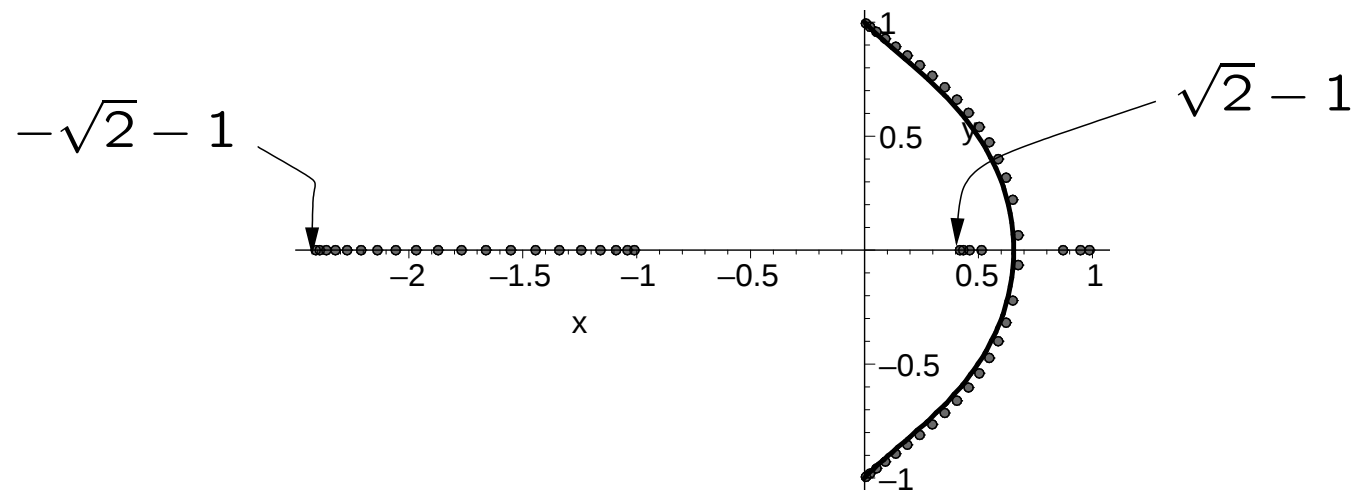
Nature of the generating function

$$B(t) = \sum_{k \geq 0} \frac{t^{k+1}}{G_k}, \quad W(t) = \frac{1}{1 - \left(\frac{2B(t)}{1+B(t)} - t \right)}$$

- The series $B(t)$ and $W(t)$ are meromorphic in $\mathbb{C} \setminus \mathcal{E}$, where $\mathcal{E}$ consists of the two real intervals $[-\sqrt{2}-1, -1]$ and $[\sqrt{2}-1, 1]$, and of the curve

$$\mathcal{E}_0 = \left\{ x + iy : x \geq 0, y^2 = \frac{1 - x^2 - 2x^3}{1 + 2x} \right\}.$$

This curve is a natural boundary of B and W . These series thus have infinitely many singularities.



The number of irreducible bridges

- In the disk $\{|z| < \sqrt{2} - 1\}$, the series $W(t)$ has a unique pole at $\rho \simeq 0.39$, which is simple.
- The number $w(n)$ of weakly directed bridges of length n satisfies

$$w(n) \sim \mu^n,$$

with $\mu \simeq 2.5447$ (the current record).

- The generating function of weakly directed bridges, counted by the length and the number of irreducible bridges, is

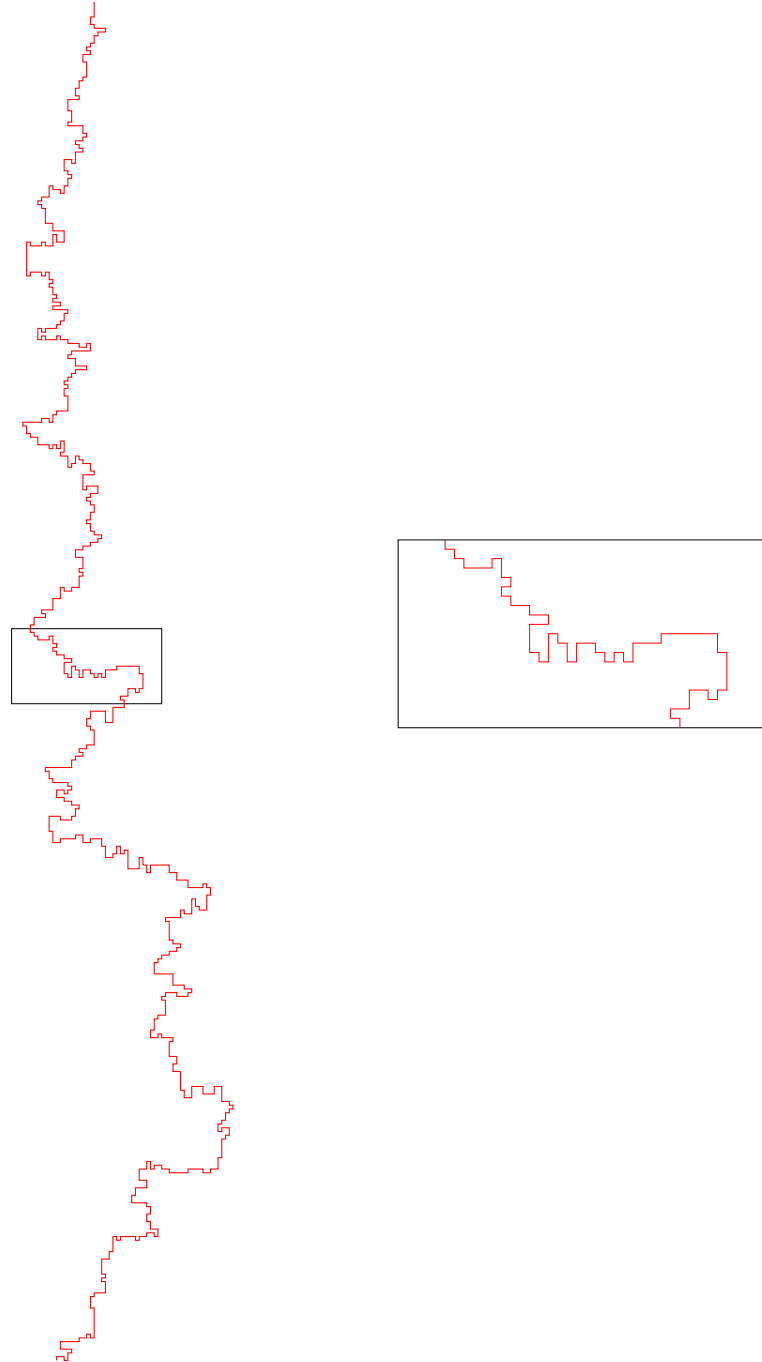
$$W(t, x) = \frac{1}{1 - x \left(\frac{2B(t)}{1+B(t)} - t \right)}$$

- The number N_n of irreducible bridges in a random weakly directed bridge of length n satisfies

$$\mathbb{E}(N_n) \sim \kappa n,$$

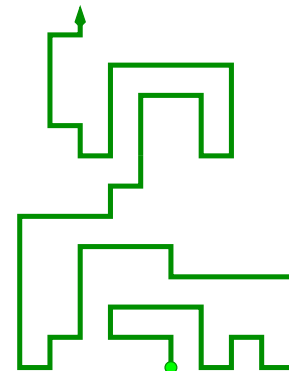
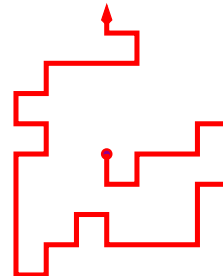
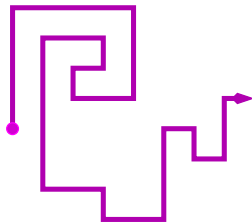
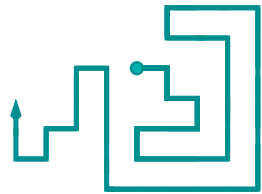
where $\kappa \simeq 0.318$. In particular, the average end-to-end distance, being bounded from below by $\mathbb{E}(N_n)$, grows linearly with n .

A random weakly directed bridge of size 1009



What's next?

- **Prudent walks:** A functional equation, and a conjecture for the growth constant (~ 2.48)
- **Axel Bacher's walks:** A very strange functional equation — The growth constant seems a bit above that of weakly directed walk (2.549)
- **Pascal Préa's k -fractal walks:** hope for a sub-linear end-to-end distance
- **A mixture of prudent and weakly directed walks:** walks formed of a sequence of prudent irreducible bridges



3. Prudent self-avoiding walks

Self-directed walks [Turban-Debierre 86]

Exterior walks [**Préa 97**]

Outwardly directed SAW [Santra-Seitz-Klein 01]

Prudent walks [**Duchi 05**], [**Dethridge, Guttmann, Jensen 07**], [mbm 08]

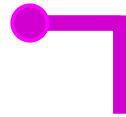
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



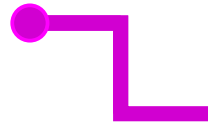
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



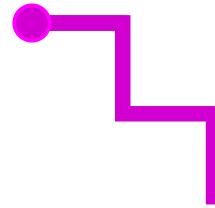
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



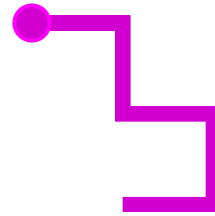
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



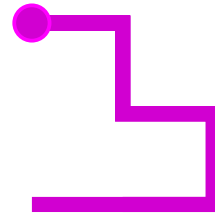
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



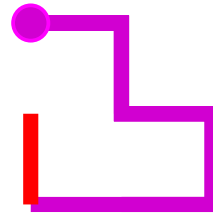
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



Prudent self-avoiding walks

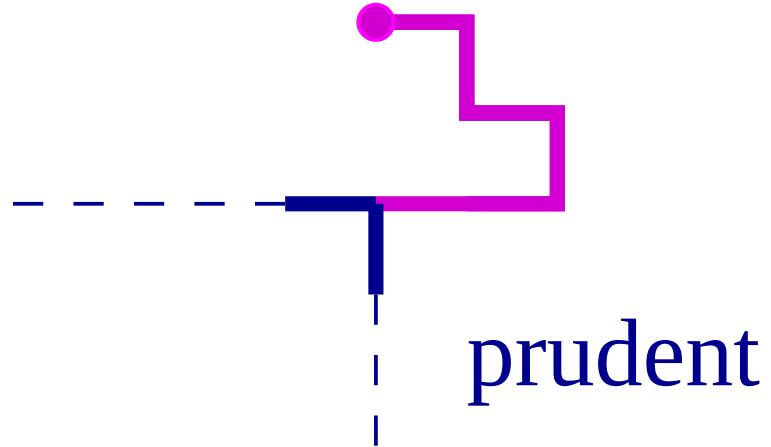
A step never points towards a vertex that has been visited before.



not prudent!

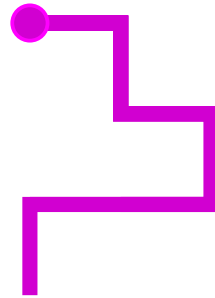
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



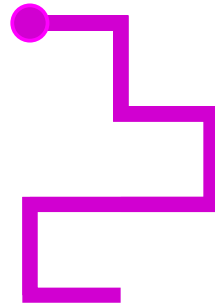
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



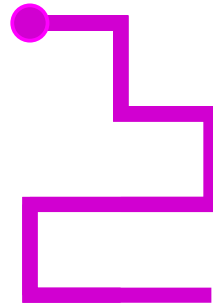
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



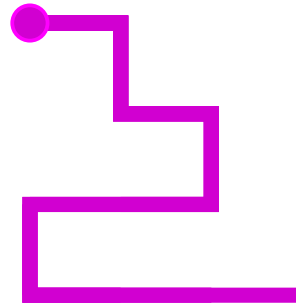
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



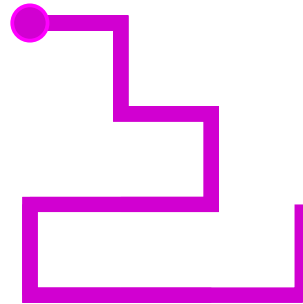
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



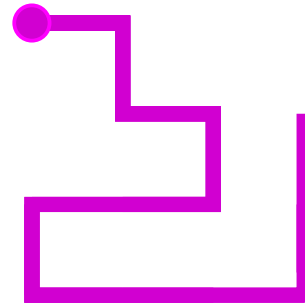
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



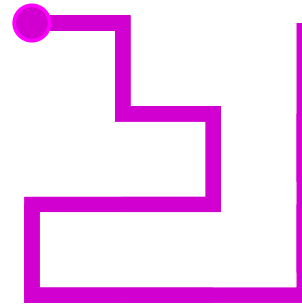
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



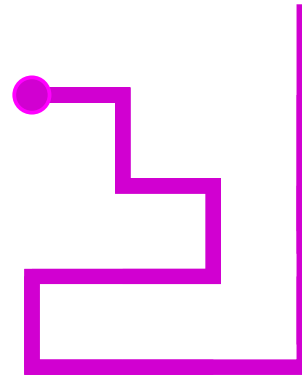
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



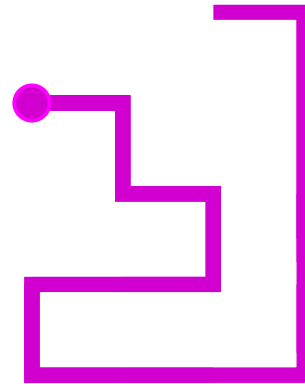
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



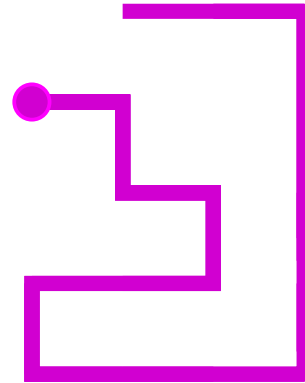
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



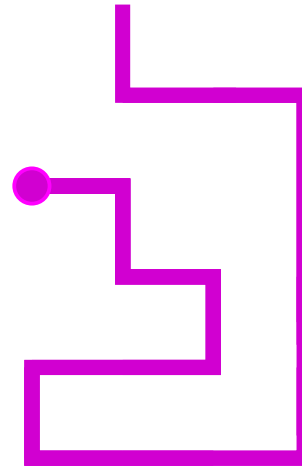
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



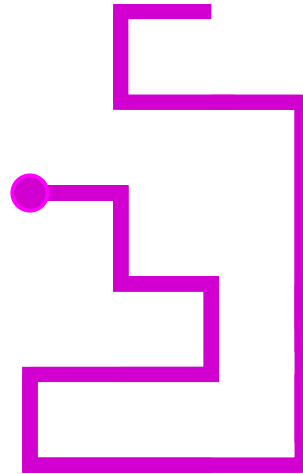
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



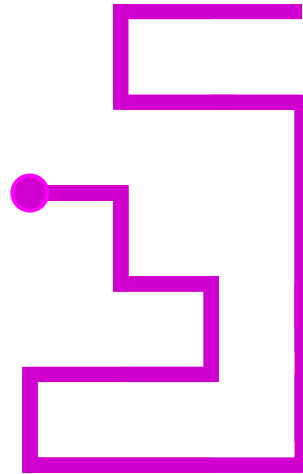
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



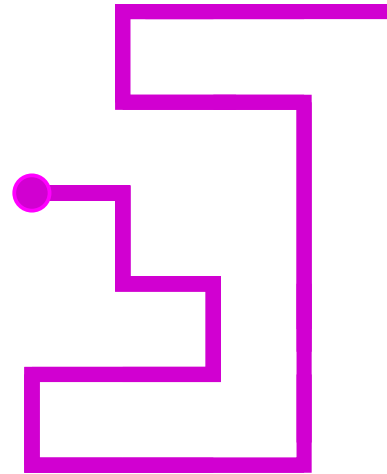
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



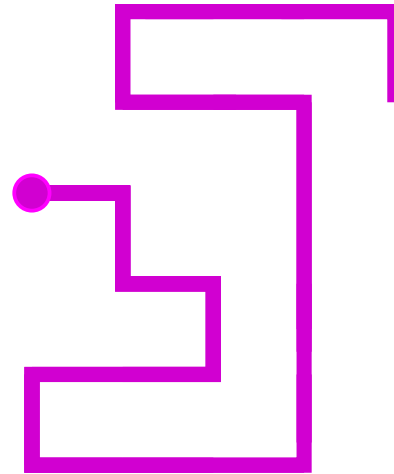
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



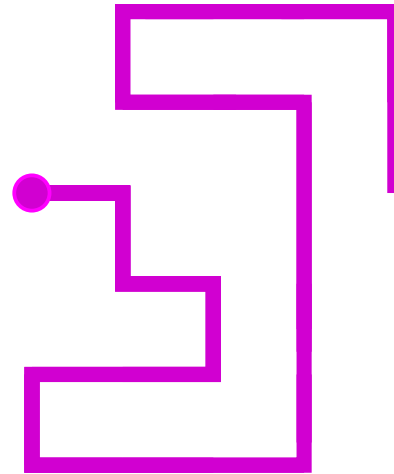
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



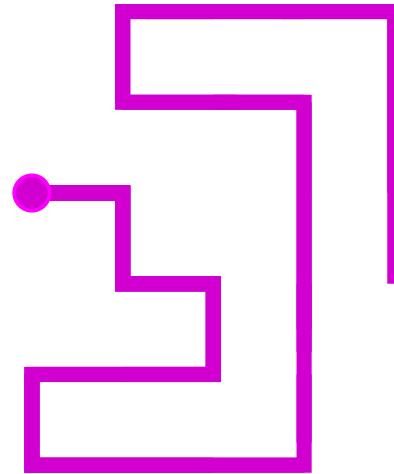
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



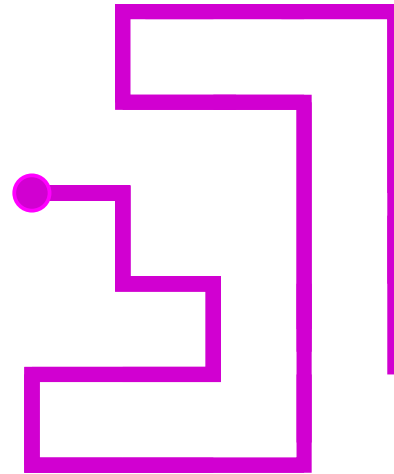
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



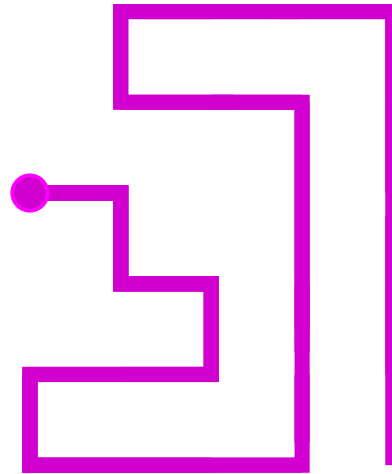
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



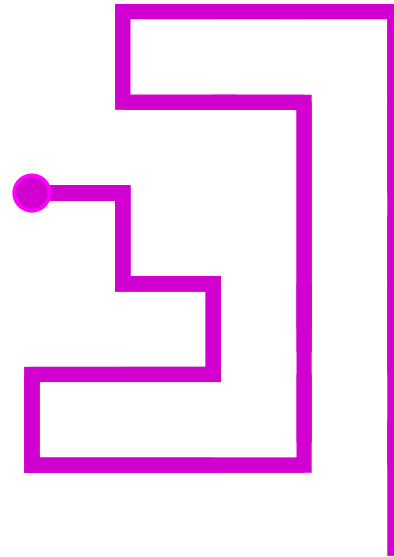
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



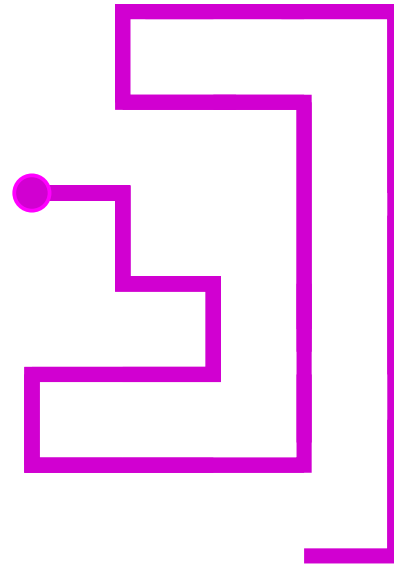
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



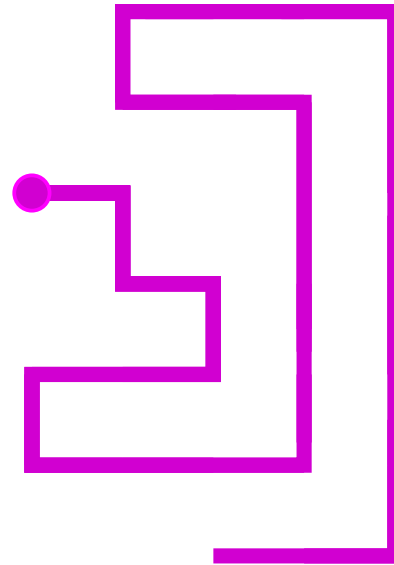
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



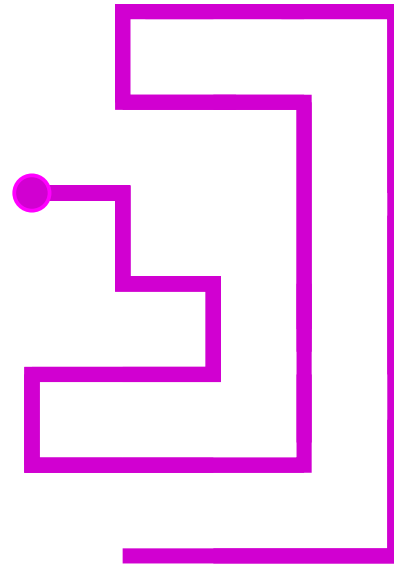
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



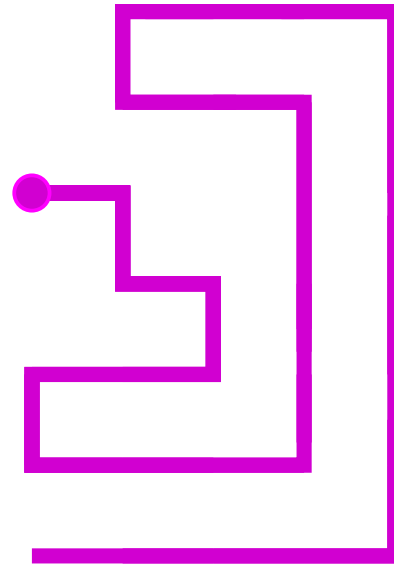
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



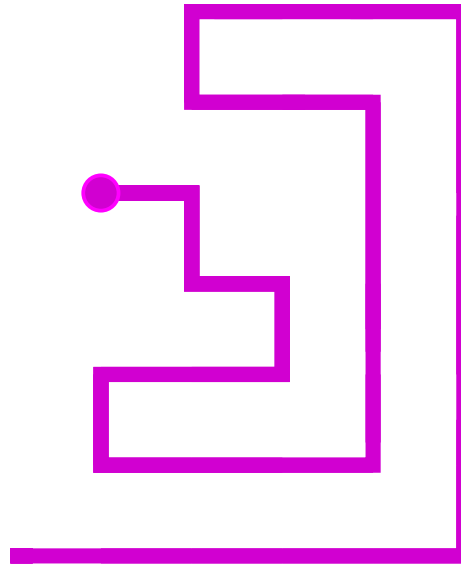
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



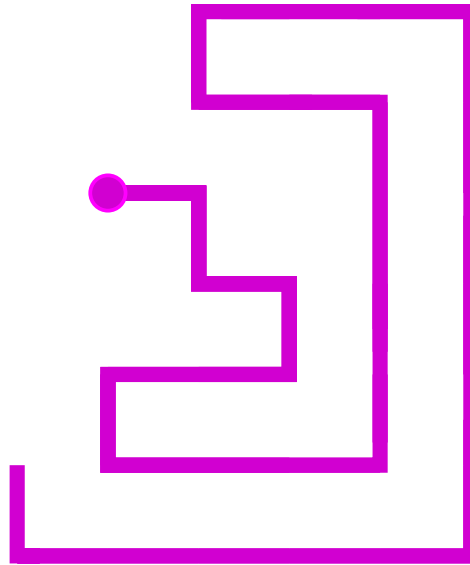
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



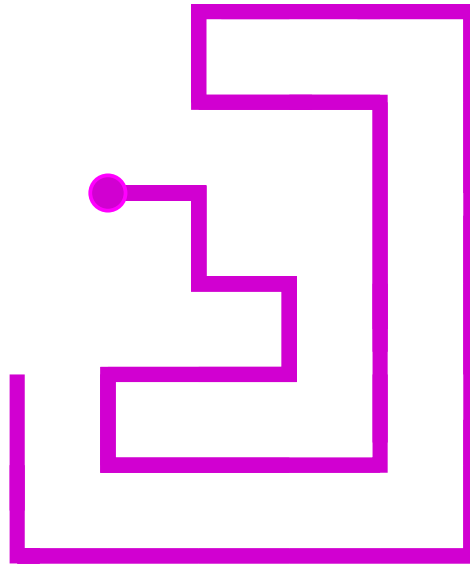
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



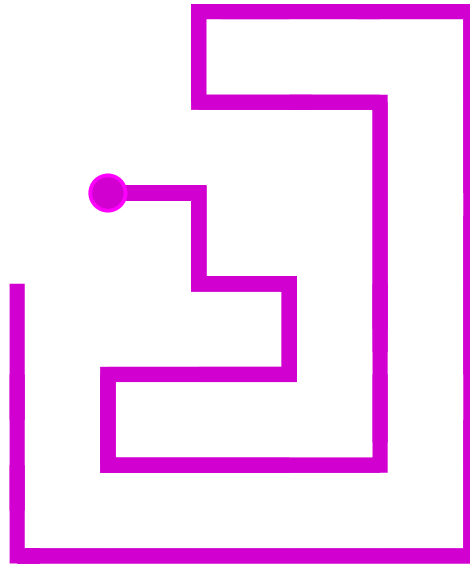
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



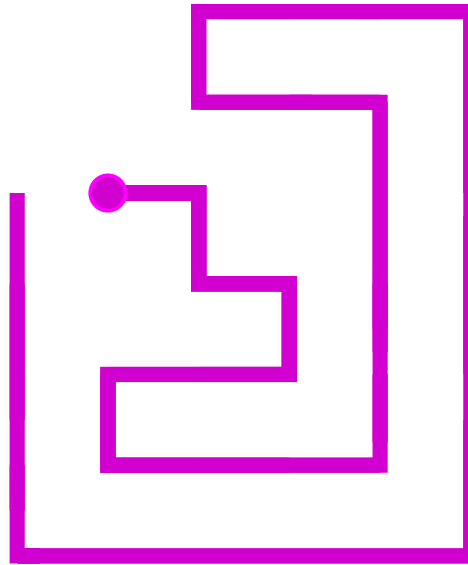
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



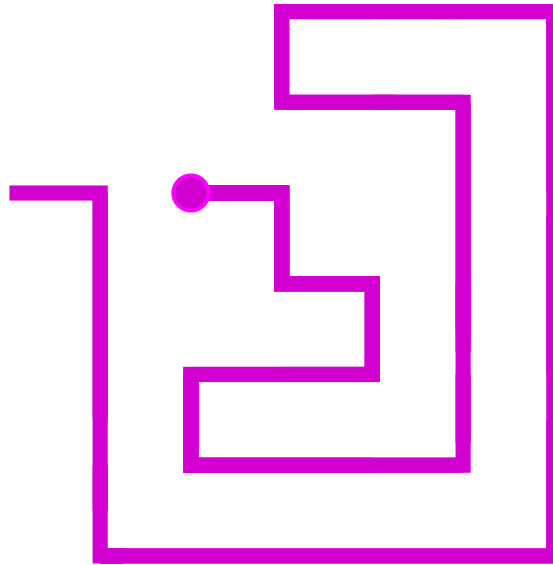
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



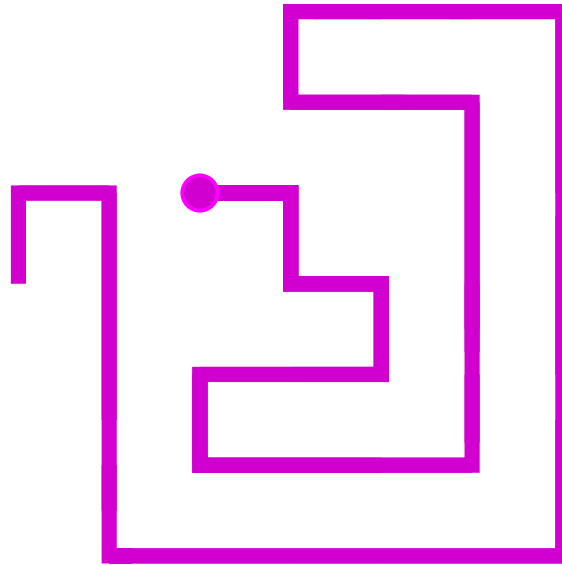
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



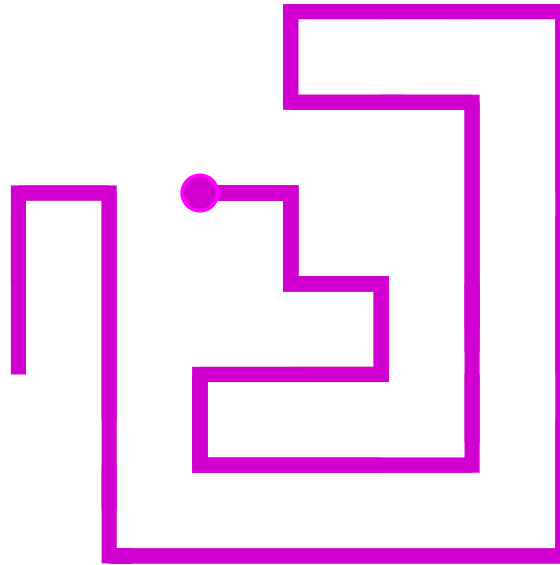
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



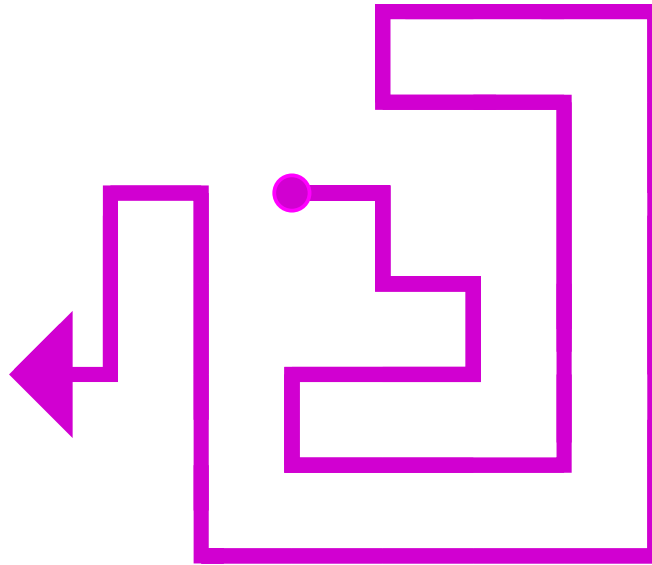
Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



Prudent self-avoiding walks

A step never points towards a vertex that has been visited before.



Enumeration of prudent walks

- An equation with 3 catalytic variables:

$$\left(1 - \frac{uvwt(1-t^2)}{(u-tv)(v-tu)}\right) T(u, v, w) = 1 + \mathcal{T}(w, u) + \mathcal{T}(w, v) - tv \frac{\mathcal{T}(v, w)}{u-tv} - tu \frac{\mathcal{T}(u, w)}{v-tu}$$

with $\mathcal{T}(u, v) = tvT(u, tu, v)$.

- Conjecture:

$$p_4(n) \sim \kappa_4 \mu^n$$

where $\mu \simeq 2.48$ satisfies $\mu^3 - 2\mu^2 - 2\mu + 2 = 0$.

- Random prudent walks: recursive generation, 195 steps (sic! $O(n^4)$ numbers)

