The scaling limit of uniform random plane quadrangulations

Grégory Miermont

Université de Paris-Sud 11, Orsay

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Grégory Miermont (Université Paris-Sud)

Scaling limit of quadrangulations

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Plane maps

Definition

A plane map is an embedding of a connected, finite (multi)graph into the 2-dimensional sphere, considered up to orientation-preserving homeomorphisms of the sphere.



V(**m**) Vertices E(**m**) Edges F(**m**) Faces

 $\#V(\mathbf{m}) - \#E(\mathbf{m}) + \#F(\mathbf{m}) = 2$ (Euler)

A rooted map: one distinguished oriented edge.

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Maps appear naturally in many contexts

• Graph theory (4-color theorem, ...)

• Counting problems

- by direct resolution of the equation solved by generating functions, using the quadratic method [Tutte, Bender-Canfield, Bousquet-Mélou-Jehanne, Bousquet-Mélou-Bernardi]
- by using matrix integrals [t'Hooft, Brézin-Parisi-Itzykson-Zuber, ...]
- by algebraic methods: representation theory of the symmetric group, algebraic geometry [Goulden-Jackson,...]
- by bijective methods [Cori-Vauquelin, Schaeffer, Poulalhon, Bouttier-Di Francesco-Guitter, Bernardi, Chapuy, Fusy,...]
- Theoretical physics: random maps are natural models of random surfaces (discretization of 2D quantum gravity) [Polyakov, Kazakov, Kawai, Ambjørn & Watabiki, ...]
- Probability theory: finding scaling limits for discrete 'combinatorial' random structures (e.g. Donsker's theorem, continuum random trees, statistical physics in 2D and SLE)

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Simulation of a uniform random plane quadrangulation with 30000 vertices, by J.-F. Marckert



- *Q_n* uniform random variable in the set **Q**_n, of rooted plane quadrangulations with *n* faces
- The set *V*(*Q_n*) of its vertices is endowed with the graph distance *d_{Q_n}*.
- Typically d_{Qn}(u, v) scales like n^{1/4} (Chassaing-Schaeffer (2004)).

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$$d_{\mathrm{GH}}(X,X') = \inf_{\phi,\phi'} \delta_H(\phi(X),\phi'(X')),$$

the infimum being taken over isometric embeddings of X, X' into a common metric space (Z, δ) and δ_H is the usual Hausdorff distance between compact subsets of Z.

Proposition

This endows the space \mathbb{M} of isometry classes of compact spaces with a complete, separable distance.

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Convergence to the Brownian map

Theorem (M. (2011))

There exists a random metric space (S, D^*) , called the Brownian map, such that the following convergence in distribution holds

$$(V(Q_n),(8n/9)^{-1/4}d_{Q_n}) \xrightarrow[n \to \infty]{(d)} (S,D^*)$$

as $n \to \infty$, for the Gromov-Hausdorff topology.

- This result has been proved independently by Le Gall (2011), *via* a different approach.
- Before this work, convergence was only known up to extraction of subsequences, but the uniqueness of the limiting law was open.
- Le Gall (2011) also proves universality: For instance, the Brownian map is also the limit (up to a constant factor) of uniform random triangulations with *n* faces, or bipartite Boltzmann random maps.

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- Marckert-Mokkadem (2006) establish limit theorems (in a sense weaker than Gromov-Hausdorff), and introduce the Brownian map.
- Le Gall (2007) shows tightness for rescaled 2*p*-angulations in the Gromov-Hausdorff topology, and shows that the limiting topology is the same as that of the Brownian map. All subsequential limits have Hausdorff dimension 4, and so does the Brownian map.
- Le Gall-Paulin (2008), and later M. (2008) show that the limiting topology is that of the 2-sphere.
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Other topologies

- Similar results are known when the sphere is replaced by the genus-g torus, building on bijective results by Chapuy-Marcus-Schaeffer (2007), Chapuy (2009).
- Bettinelli (2010) shows that subsequential limits of genus-*g* random bipartite quadrangulations exist, have Hausdorff dimension 4, and have the same topology as the *g*-torus.
- Similar results are known for plane quadrangulations with a boundary (Bettinelli).

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Local limits

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 Followed by work of Chassaing-Durhuus (2006) Ménard (2008), that generalize the bijective approaches in this infinite context.



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Geometry at infinity of the UIPQ

Theorem (Curien-Ménard-M. (2012))

- There exists a sequence of vertices p₁, p₂,... such that any infinite geodesic path goes through every but a finite number of the vertices p_i, i ≥ 1.
- Moreover it holds that for every vertices x, y,
 z → d_{gr}(x, z) d_{gr}(y, z) takes the same value for every but a finite number of z's.

This says that the Uniform Infinite Planar Quadrangulation has an essentially unique infinite geodesic path, that leads to a single point at infinity.



Schaeffer's bijection: coding maps with trees

- Let **T**_n be the set of rooted plane trees with *n* edges, pause
- \mathbb{T}_n be the set of labeled trees (\mathbf{t}, \mathbf{l}) where $\mathbf{l} : V(\mathbf{t}) \to \mathbb{Z}$ satisfies $\mathbf{l}(\text{root}) = 0$ and

 $|\mathbf{I}(u) - \mathbf{I}(v)| \le 1$, u, v neighbors.

Theorem

The construction to follow yields a bijection between $\mathbb{T}_n \times \{0, 1\}$ and \mathbf{Q}_n^* , the set of rooted, pointed plane quadrangulations with n faces.

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Scaling limit of quadrangulations

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Note that the labels are geodesic distances in the map. Key formula:

$$d_{\mathbf{q}}(\mathbf{v}_{*}, \mathbf{v}) = \mathbf{I}(\mathbf{v}) - \inf \mathbf{I} + \mathbf{1}$$

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Scaling limits for plane trees: Aldous' CRT

• The Brownian tree arises as the scaling limit of many discrete random tree models, e.g. uniform random element *T_n* of **T**_{*n*}:

$$(V(T_n),(2n)^{-1/2}d_{T_n}) \rightarrow \mathcal{T},$$

for the Gromov-Hausdorff distance.

Note that a tree with *n* edges can be encoded by a walk (Harris encoding): let *u_i*, 0 ≤ *i* ≤ 2*n* be the *i* + 1-th explored vertex in contour order (started at the root). Let *C_i* the height of *u_i*.



The Harris walk is a random walk conditioned to be non-negative and to be at 0 at time 2*n*.

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The Brownian CRT

• Let T_n be uniform in \mathbf{T}_n , and C^n be its contour process. As $n \to \infty$, the process $((2n)^{-1/2}C_{[2nt]}^n, 0 \le t \le 1)$ converges in distribution to a normalized Brownian excursion ($\mathfrak{e}_t, 0 \le t \le 1$).

Define

$$d_{\mathrm{e}}(s,t) = \mathrm{e}_s + \mathrm{e}_t - 2 \inf_{s \wedge t \leq u \leq s \vee t} \mathrm{e}_u.$$

This is a pseudo-distance on [0, 1]. The continuum random tree is the quotient space $\mathcal{T}_e = [0, 1] / \sim_e$, where $s \sim t \iff d_e(s, t) = 0$. It defines an **R-tree**.



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Stick-breaking construction



- Build T_o as an R-tree, by grafting segments drawn from a Poisson measure on R₊ with intensity tdt recursively at a uniform location in the tree constructed at each stage.
- Then let *T* be (the isometry class of) the metric completion of *T*_o. It holds that *T* =_d *T*_e.



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Brownian labels on the Brownian tree

- Once the tree is build, one can consider a white noise supported by the tree, or, equivalently, branching Brownian paths.
- Informally, we let Z be a centered Gaussian process run on T, with covariance function

 $\operatorname{Cov}(Z_a, Z_b) = d_{\mathcal{T}}(\operatorname{root}, a \wedge b),$

 $a \wedge b$ the most recent common ancestor of a, b.

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Brownian labels on the Brownian tree

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Convergence of labeled trees

• Let (T^n, ℓ^n) be uniform in \mathbb{T}_n . Then

$$\left(\frac{1}{\sqrt{2n}}T_n, \left(\frac{9}{8n}\right)^{1/4}\ell_n\right) \xrightarrow[n\to\infty]{(d)} (\mathcal{T}_{\rm e}, Z),$$

e.g. in the sense of convergence of contour encoding functions.
We want to apply to (T_e, Z) a similar construction as Schaeffer's bijection. Assume

$$(T_n = V(Q_n) \setminus \{v_*\}, (8n/9)^{-1/4} d_{Q_n}) \xrightarrow[n \to \infty]{(d)} (T_{e}, D)$$

where D is some random (pseudo-)distance on \mathcal{T}_{e} (a true distance on $\mathcal{T}_{e}/\{D=0\}$).

• The distance *D* should satisfy the continuous analog of the distance estimates to *v*_{*} in the discrete setting:

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Set

$$D^{\circ}(a,b) = Z_a + Z_b - 2 \max\left(\min_{[a,b]} Z, \min_{[b,a]} Z\right) \,.$$

This will be an upper-bound for D(a, b), and equal to D(a, b) whenever $a = a_*$ or more generally if a_*, a, b are aligned.



 A straightforward analog of D° gives an upper-bound for the distance in the discrete setting, by concatenating pieces of geodesics from a, b to a_{*}.

• The function D° is not a pseudo-distance, so we set

$$D^*(a,b) = \inf \left\{ \sum_{i=1}^{k-1} D^\circ(a_i,a_{i+1}) : a_1 = a, a_k = b \right\} ,$$

the largest pseudo-distance on T_e that is less than D° . • The space (S, D^*) where

$$S=\mathcal{T}_{ ext{e}}/\{D^{*}=0\}$$

is called the Brownian map.

- The method to prove that (V(Q_n), (8n/9)^{-1/4}d_{Q_n}) converges in distribution to (S, D^{*}) is to show that the subsequential limit (T_e, D) satisfies D = D^{*}.
- The part *D* ≤ *D*^{*} is by definition since *D* ≤ *D*°. The hard part is the converse.

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Idea of proof: Shape of the typical geodesics

- The main idea for the proof is to describe precisely the geodesic γ between two "generic" points x₁, x₂. More precisely, one must show that it is a patchwork of small segments of geodesic paths headed toward a_{*} (geodesics tend to stick).
- So we want to show that Γ, the set of points x on γ from which we can start a geodesic to a_{*} not meeting γ again, is a small set.



Proposition

There exists $\delta \in (0, 1)$ such that a.s. for every $\varepsilon > 0$, the set Γ can be covered with less than $\varepsilon^{-(1-\delta)}$ *D*-balls of radius ε . In particular $\dim_{\mathcal{H}}(\Gamma) < 1$.

Segments outside the "bad" purple set have coinciding *D*° and

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Segments outside the "bad" purple set have coinciding D° and D^* -lengths.

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Idea of proof: almost equivalence between D and D^*

The previous proposition is enough, once complemented by the following lemma.

Lemma

For every $\alpha \in (0, 1)$, there exists a random $C \in (0, \infty)$ such that $D^*(a, b) \leq CD(a, b)^{\alpha}$ for every $a, b \in T_e$.

• This lemma comes from precise volume estimates of balls for both metrics *D* and *D*^{*} (Le Gall 2010).

• Covering Γ with at most $\varepsilon^{-(1-\delta)}$ balls for D breaks γ into segments $[a_i, b_i], 1 \le i \le K$ say, each of which has $D^*(a_i, b_i) = D(a_i, b_i)$. Then for $\alpha > 1 - \delta$,

$$D^*(x_1, x_2) \leq \sum_{i=1}^{K} D^*(a_i, b_i) + \varepsilon^{-(1-\delta)} \sup_{D(a,b) \leq 2\varepsilon} D^*(a, b)$$

$$\leq \sum_{i=1}^{K} D(a_i, b_i) + C(2\varepsilon)^{\alpha - 1 + \delta} \leq D(x_1, x_2) + o(1)$$

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Grégory Miermont (Université Paris-Sud)

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Idea of proof: Quickly separating geodesics



- A method to prove the main proposition is to approach points of Γ by points where geodesics perform a quick separation: Evaluate the probability that for 4 randomly chosen points x₀, x₁, x₂, x₃,
 - The three geodesics from x₃ to x₀, x₁, x₂ are disjoint outside of the ball of radius ε around x₃
 - γ passes through the latter ball.

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Proposition (codimension estimate)

The probability of the latter event is bounded above by $C\varepsilon^{3+\chi}$ for some $\chi > 0$.

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Idea of proof: Evaluating quickly avoiding geodesic configurations



- We then use a bijection (M. 2009) generalizing Schaeffer's by adding sources at x₀, x₁, x₂, x₃, measuring geodesic distances simultaneously from these points.
- Count labeled maps as in the picture: Labeled trees are branching out of a 3-regular graph with 4 faces.
- Red=non-negative labels. Green=labels are $\geq -2\varepsilon$ and $\ell(x_3) \leq -\varepsilon$. Dotted path is not a geodesic.

Loop models on random quadrangulations



weight

$$W_{g,h}^{(n)}(\mathbf{q}) = g^{12}h_1^{12}h_2^{16}$$

 Decorate a quadrangulation with "matter": a configuration of simple and mutually avoiding loops on the dual graph (Borot, Bouttier, Guitter).

Emptying the interior of the loops, on obtains a Boltzmann random map, with distribution proportional to $\prod_{f \in F(\mathbf{m})} q_{\deg f/2}$, where

$$q_k = g \delta_{k2} + n h^{2k} \sum_{|\partial \mathbf{q}| = 2k} W^{(n)}_{g,h}(\mathbf{q})$$

summing over decorated quadrangulations with a boundary,

Lattice models & combinatorics 24 / 25

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Limits of maps with large faces: Stable maps



- For critical values of g, h₁, h₂, one expects a continuum model to arise, which is the model of stable maps of Le Gall-M. (2011)
- Instead of a topological sphere, these objects are random Sierpinsky carpets or gaskets.
- Conjectured links to Sheffield-Werner's CLE (candidate limits of loop models on Euclidean lattices!)

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