

Speaker = Cristina Manolache

Talk Title = Reduced Gromov-Witten invariants from cuspidal curves

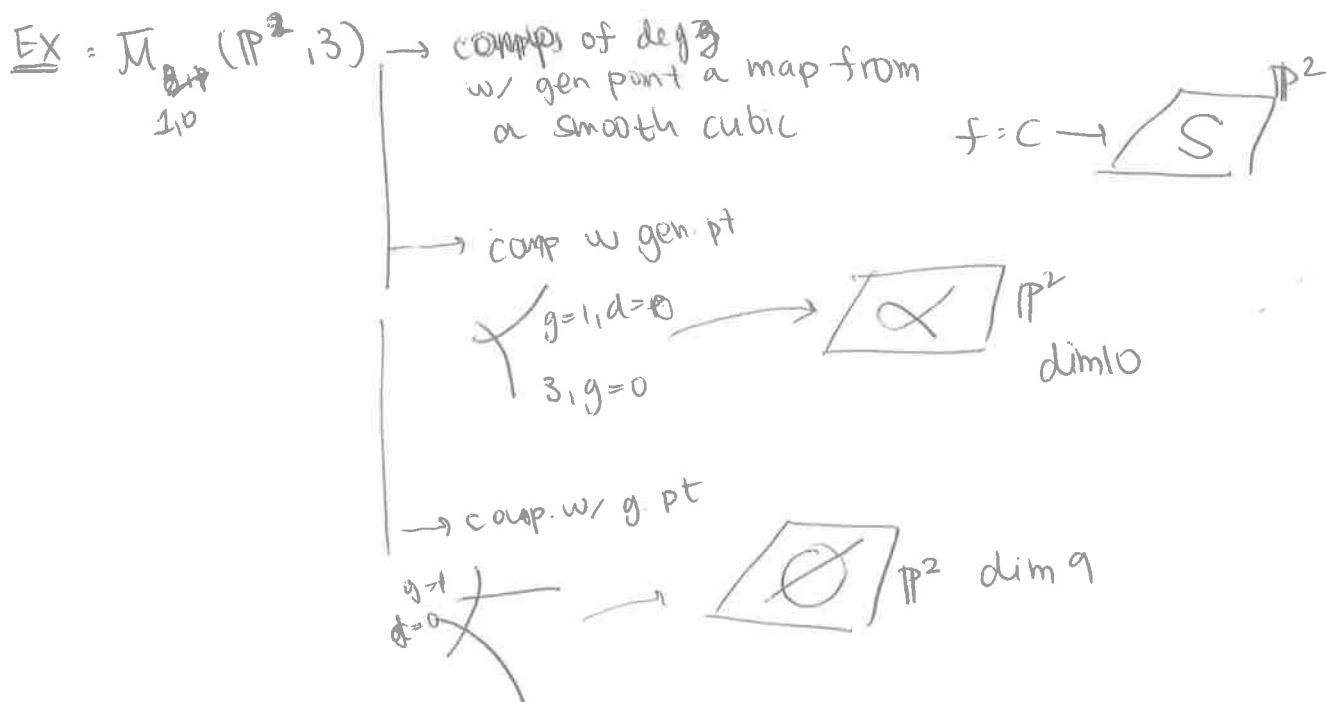
January 18, 2018 (11 am talk)

w/ L. Battistella & F. Cavocei.

- Reduced GW invariants = $GW_1^{red}(X)$
- inv. from cuspidal curves = $GW_1^{cusp.}(X)$
- Theorem: $X = \text{quintic 3-fold}$
 $GW_1^{red}(X) = GW_1^{cusp.}(X)$

1. $\bar{M}_{g,n}(X,d) = \{ (C, p_1, \dots, p_n, f) \mid \begin{array}{l} C \text{ nodal curve} \\ p_i \text{ marked points} \\ f: C \rightarrow X \quad f_*[C] = d \end{array} \}$

every comp of $f \rightarrow g=0$ lies at least 3 sp. points
 $g=1$ has at least 1 sp. point



Remark: we don't have quantum Lefschetz

$$\begin{array}{c} \mathbb{P}^r \xrightarrow{f} \mathbb{P}^r \\ \downarrow \pi \\ \bar{M}_{g,n}(X,d) \end{array}, \quad \mathcal{O}(a) \text{ on } \mathbb{P}^r$$

$\pi_* f^* \mathcal{O}(a)$ not a vector bundle

Reduced GW-invariants (Zinger)

• Blow up $\bar{M}_{1,n}(\mathbb{P}^r, d)$ until the main comp becomes smooth.

Vakil-Zinger

$$\bar{M}_{1,n}(\mathbb{P}^r, d) \quad (C, p_i, f)$$

$$\downarrow \varepsilon$$

$$m_{1,n}^d$$

$$\downarrow$$

$$(C, p_i, f)$$

Blow-up $m_{1,n}^d$ in the strata



and end-up w/ $\tilde{m}_{1,n}$.

$$\tilde{M}_{1,n}(\mathbb{P}^r, d) \longrightarrow \bar{M}_{1,n}(\mathbb{P}^r, d)$$

• it has a ~~smooth~~ map
main comp.

$$\bar{M}_{1,n}(\mathbb{P}^r, d)^{\text{main}}$$

smooth.

$$\downarrow$$

$$\tilde{m}_{1,n}^{\text{red}}$$

$$\downarrow$$

$$m_{1,n}^{\text{red}}$$

• $\tilde{\pi}_* \tilde{f}^* \mathcal{O}(a)$ is a vector bundle on $\tilde{M}_{1,n}(\mathbb{P}^r, d)^{\text{main}}$

• $\tilde{M}_{1,n}(\mathbb{P}^r, d)$ has a virtual class

$$p_* [\tilde{M}_{1,n}(\mathbb{P}^r, d)]^{\text{virt}} = [\bar{M}_{1,n}(\mathbb{P}^r, d)]^{\text{virt}}$$

$X \hookrightarrow \mathbb{P}^r$ is a hypersurface of degree a

$$i_* [M(X)^{\text{red}}]^{\text{virt}} = c_{\text{top}}(\tilde{\pi}_* \tilde{f}^* \mathcal{O}(a)) [\tilde{M}_{1,n}(\mathbb{P}^r, d)^{\text{main}}]$$

intersection numbers against $i_* [M(X)^{\text{red}}]^{\text{virt}}$ are called
reduced GW invariants of X.

Theorem (Li-Zinger, Chang-Li), X quintic three-fold.

$$GW_n(X) = GW_n^{\text{red}}(X) + \frac{1}{12} GW_0(X)$$

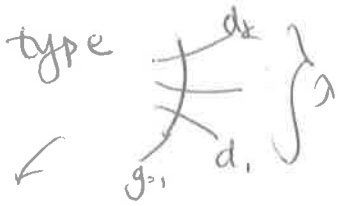
} only true for
quintic three-fold
not true for four-fold.

Why you should believe this: (proof hard):

If we had a nice splitting of the virtual class

$$[\tilde{M}_n(X, d)]^{\text{virt}} = [\tilde{M}_n(X, d)^{\text{main}}]^{\text{virt}} + [Z_n]^{\text{virt}}$$

s.t. Z_n are supported on a boundary map of type



Denote comp. of this type by D^1 .

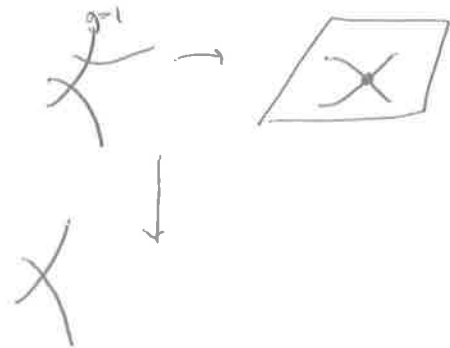
$$D^1: \left\{ \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{array} \right\}^{g^{-1}} = \bar{M}_{1,1} \times \bar{M}_{0,1}(X, d)$$

$$\downarrow \\ \bar{M}_{0,1}(X, d)$$

If the class $[Z_n]^{\text{virt}}$ pushes forward to a multiple of $[\tilde{M}_{0,1}(X, d)]^{\text{virt}}$ then we get a contribution to $GW_1(X)$ from $GW_0(X)$.

$$D^2 = \bar{M}_{1,2} \times \bar{M}_{0,1}(X, d_1) \times \bar{M}_{0,1}(X, d_2)$$

$$\downarrow \\ \bar{M}_{0,1}(X, d_1) \times \bar{M}_{0,1}(X, d_2)$$



2. Invariants from cuspidal curves.

Viscordi

$$\bar{M}_{1,n}(X, d)^{(2)} = \{(C, p_1, \dots, p_m, f)\}$$

C nodal or cuspidal curve

$$f_*[C] = d$$

on any contracted component

$\rightarrow g=0$ has at least 3 special points

$\rightarrow g=1$ has at least 2 special points

Theorem (Viscordi)

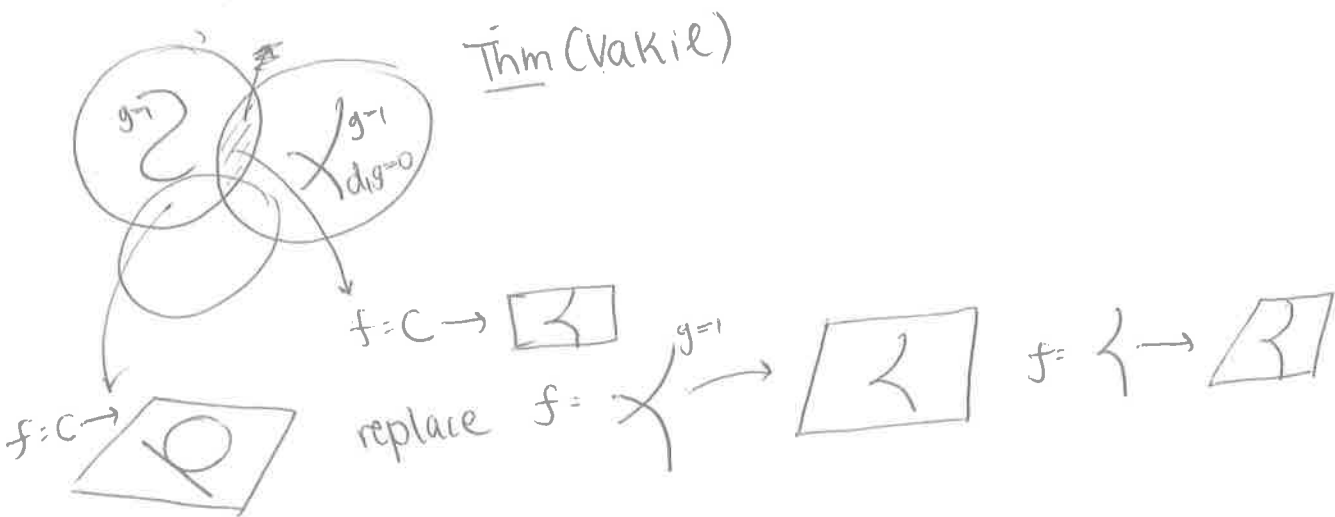
$\bar{M}_{1,n}(X, d)^{(2)}$ is a proper DM-stack.

$\underline{Ex} = M_{4,0}(\mathbb{P}^2, 3)^{(2)} \rightarrow \text{main comp}$

• $\bar{M}_{1,n}(X,d)^{cm}$ have a virtual class
we denote inv. by $GW_3(X)^{cusp}$

3. Theorem (Bottistella, Corocci, ...) X quintic 3-fold.

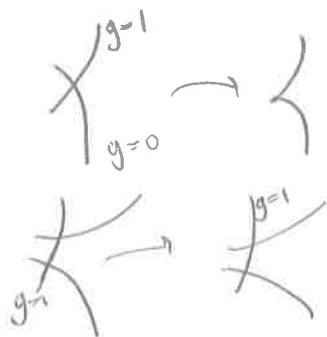
$GW(X)^{red} = GW_3(X)^{cusp}$

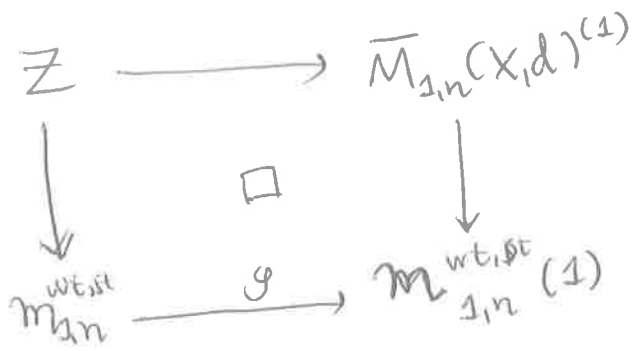


Idea of the proof:

Prop: $g = M_{4,0}^{mul, st} \rightarrow M_{4,0}(1)$

$\{ (C, p_2, \dots, p_r) / C \text{ is nodal or cuspidal, } p_i\text{-points} \}$





$$Z \xrightarrow{i} \overline{M}_{1,n}(X,d) \quad Z = \overline{M}_{1,n}(X,d)^{main} \cup D_{\lambda} \quad \lambda \neq (4,0)$$

Idea: Use the Chang-Li machinery for this Z .